

# PSC

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## Register/Login

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## Select SDG(s)

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not needed for CWCs testing

## Create CWCs

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Coaching with Compassion / Dreams/ Visions

- create 5 CWCs

## Performative DialogGame

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- **Moderation Panel**

- we have to set before that the correct state by previous next to set up opening state

### Moderation Panel

- Previous State

  
ColaboFlowState: openning(1)  

Next State

  
Round:1  
MyColaboFlowState: chosing challenge(1)

- **Playing**

- in **My response** we can see the current move being played
- we choose one of the 17 suggested SDG cards "Start the dialogue by choosing a question that the dreaming you've done might answer on Click the one you want to reply on"

## Your turn to play!

Start the dialogue by choosing a question that the dreaming you've done might answer on  
Click the one you want to reply on

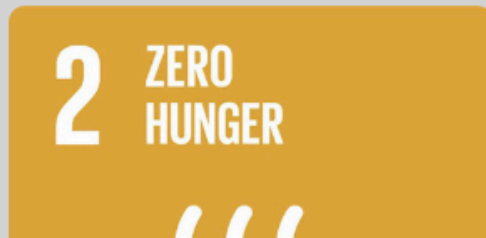
1

How the future looks when this goal is fulfilled?



2

How the future looks when this goal is fulfilled?



- then we select some of the suggested respond cards, made out of our CWCs "Your turn to play! These are your cards to respond Click the one you want to play"

**Your turn to play!**

**These are your cards to respond**  
**Click the one you want to play**

11 Sr24

the world is covered with white  
flowers that are more precious  
than golden coins in all banks

o

**Your turn to play!**

**You can decorate your card**  
**Choose type of decoration**

actions

In which way you connect your card with the previous one

emoticons

what is the emotion of your card?

o

## DialoGame

Undo

Finish

My response

Manage your current response



**Your turn to play!**

You can continue decorating your card or you can Finish and send it  
Choose type of decoration

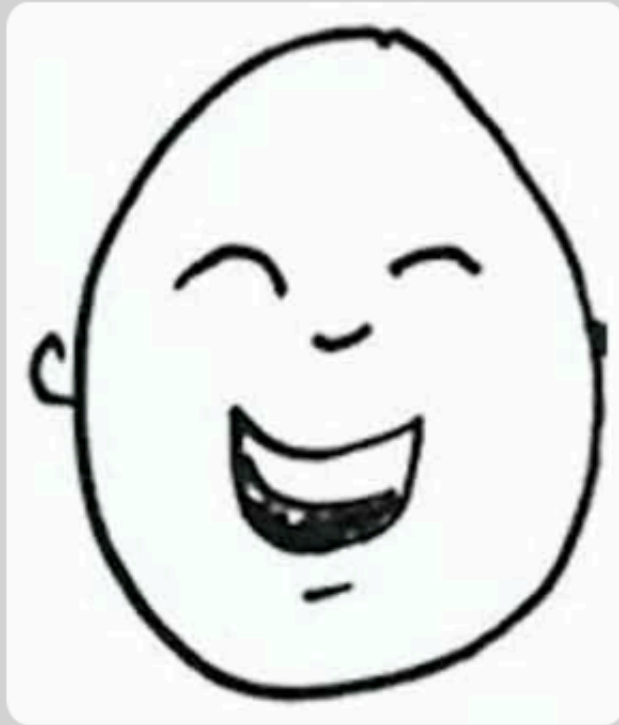
actions

In which way you connect your card with the previous one

o

You have chosen type of decoration  
Now choose the specific decoration

joy



fear



## DialoGame

Undo

Finish

My response

Manage your current response

Your current response:

11 Sr24

the world is covered with white flowers that are more precious than golden coins in all banks


support x) fear x)

on a challenge card:



1

How the future looks when this goal is fulfilled?

1 NO POVERTY



o



Sr24 opening / round:1 (finished)

GetCFState

## DialoGame

**Please, wait for the next round.**  
Coffee and Smoki are for free  
as it is watching your co-creators  
in deepness of their creative process ...

- o now the player is "blocked" at the end of the first round, waiting for the moderator to change the round to the 2nd, when the player's system would automatically initiate new round and show the suggested cards to the player to play on them

- **moderator**

- waits to see that all the players have played the first round
- when all have played, he press the button to **request similarity suggestion**
- when all the suggestions have received, moderator press the button **next state** - it inits the new round as stated above
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