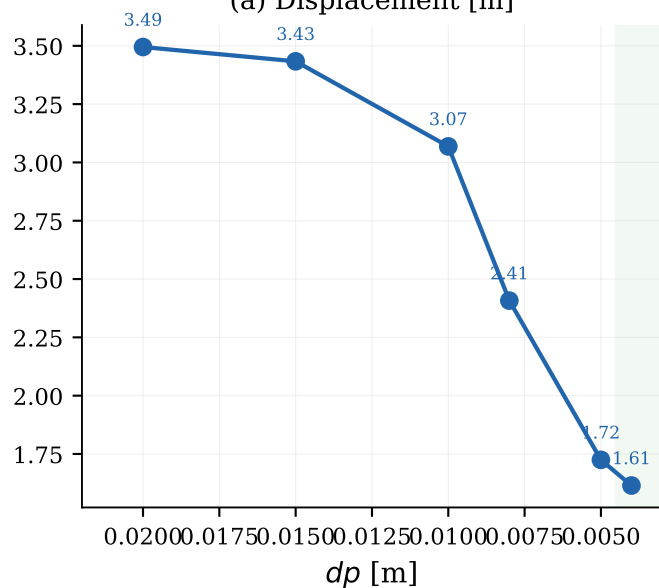
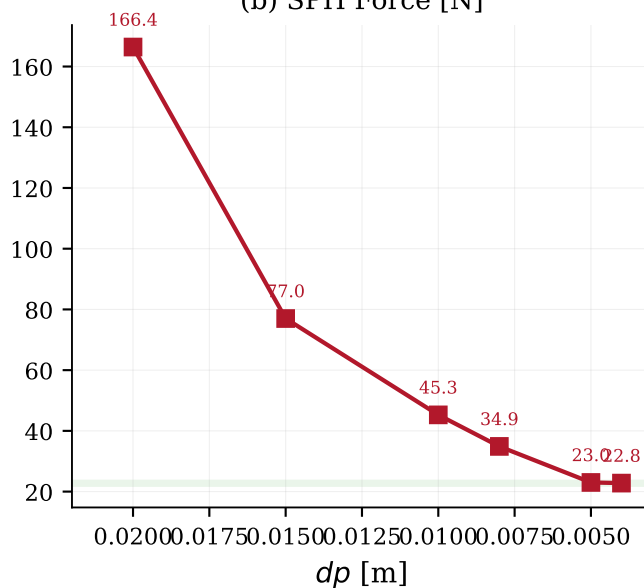


Mesh Convergence Study — 6 Resolutions, RTX 5090, Boulder BLIR3

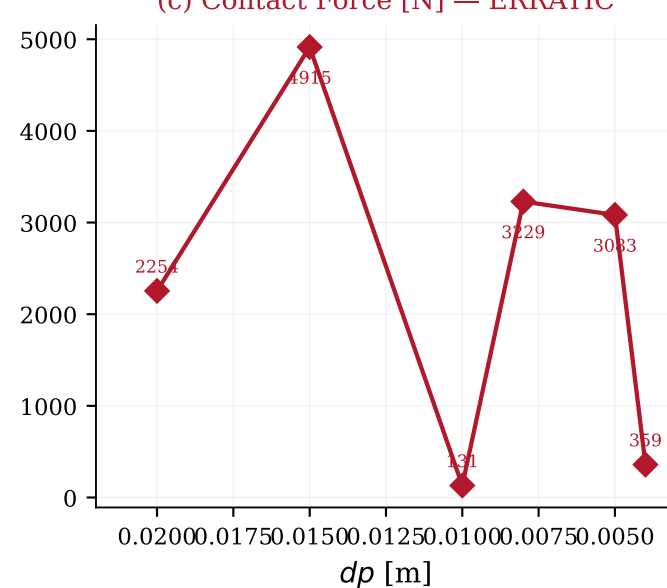
(a) Displacement [m]



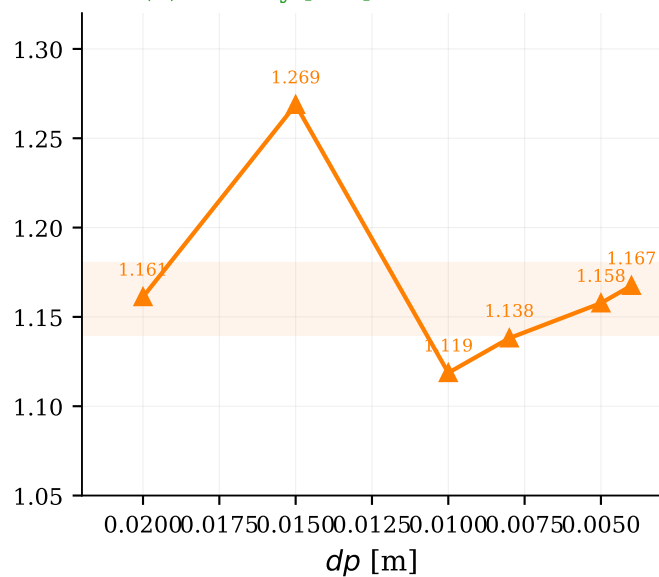
(b) SPH Force [N]



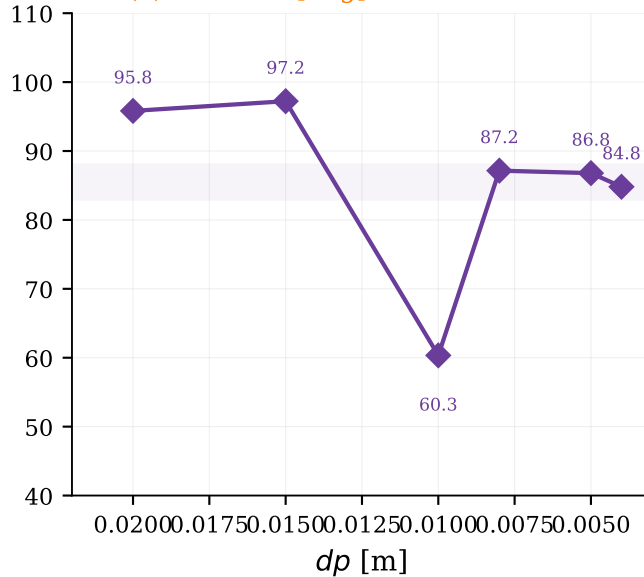
(c) Contact Force [N] — ERRATIC



(d) Velocity [m/s] — CONVERGED



(e) Rotation [deg] — STABILIZING



(f) Convergence Rate [%]

