# Algorithms Fall 2016 Homework 4 Solution

#### October 17, 2016

# PROBLEM 1: MULTIPUSH

No. The time cost of stack operations depends on the number of pushes. Multipush needs O(k) time, so the worst case of performing n stack operations is to perform n multipush that pushes k items to stack each time. The time cost is O(nk) and the amortized cost is O(k).

## PROBLEM 2: NOT BELOW 1/3 FULL

Let  $c_i$  be the actual cost of the ith operation,  $\hat{c_i}$  denote the armotized cost of the ith operation with respect potential function  $\Phi$ ,  $num_i$  denote the number of items stored in the table after ith operation,  $size_i$  denote the total size of the table after ith operation. We have  $\Phi_0 = |2num_0 - size_0| = 0$  and  $\Phi_i \ge 0 = \Phi_0$ . Thus, the total armotized cost of a sequence of operations with respect to  $\Phi$  provides an upper bound on the actual cost. To analyze the amortized cost of a TABLE-DELETE operation, we consider the case that the ith operation is TABLE-DELETE. Then we have  $\frac{num_{i-1}}{size_{i-1}} \ge \frac{1}{3}$  and  $num_i = num_{i-1} - 1$ . We will calculate the amortized cost as follows:

$$\hat{c}_i = c_i + \Phi_i - \Phi_{i-1} = c_i + |2num_i - size_i| - |2num_{i-1} - size_{i-1}|$$

We need to consider two cases:

### 1. The load factor does not drop below $\frac{1}{3}$

We have  $num_i \ge \frac{1}{3}size_{i-1}$ . We do not need to contract the table, so  $size_i = size_{i-1}$ . The cost for removing one item from the table is 1. We have the amortized cost as follows:

$$\begin{split} \hat{c_i} &= c_i + \Phi_i - \Phi_{i-1} = 1 + |num_i - size_i| - |2num_{i-1} - size_{i-1}| \\ &= 1 + |num_{i-1} - size_{i-1} - 2| - |num_{i-1} - size_{i-1}| \\ &\leq 1 + |(2num_{i-1} - size_{i-1} - 2) - (num_{i-1} - size_{i-1})| = 3 \end{split}$$

### 2. The load factor drops below $\frac{1}{3}$

we have

$$\frac{num_i}{size_{i-1}} < \frac{1}{3} \leq \frac{num_{i-1}}{size_{i-1}} \Rightarrow 2num_i < \frac{2}{3}size_{i-1} \leq 2num_i + 2$$

We need to contract the table and then we have:

$$size_i = \lfloor \frac{2}{3} size_{i-1} \rfloor \Rightarrow \frac{2}{3} size_{i-1} - 1 \le size_i \le \frac{2}{3} size_{i-1}$$

By combining above two statements, we have  $2num_i - 1 \le size_i \le 2num_i + 2$  and thus  $|2num_{i-1} - size_{i-1}| \le 2$ . Since  $\frac{num_i}{size_{i-1}} < \frac{1}{3}$ , we have:

$$|2num_{i-1} - size_{i-1}| = size_{i-1} - 2num_{i-1} \ge 3num_i - 2num_{i-1} \ge num_{i-1}$$

The cost for removing one item and moving the remaining  $num_i$  items into the contracted table is  $num_i$  + 1. We have:

$$\hat{c_i} = c_i + \Phi_i - \Phi_{i-1} = (num_i + 1) + |2num_i - size_i| - |2num_{i-1} - size_{i-1}|$$

$$\leq (num_i + 1) + 2 - num_i = 3$$

In both cases the amortized cost is at most 3 and thus bounded above by a constant.

#### PROBLEM 3: DYNAMIC BINARY SEARCH

#### a) SEARCH

We note that each array is sorted but elements in different arrays bear no particular relationship to each other. So we can perform SEARCH operation by applying normal binary search on each array  $A_i$  (for i = 0, 1, ..., k - 1) individually. In the worst case, all arrays are full and we perform unsuccessful SEARCH operation on each array. The time cost for performing an unsuccessful binary search is  $O(\lg |A_i|)$ . The total time cost is

$$\begin{split} T(n) &= O(\lg|A_0| + \lg|A_1| + \dots + \lg|A_{k-1}|) \\ &= O(\lg 2^0 + \lg 2^1 + \dots + \lg 2^{k-1}) \\ &= O(0 + 1 + \dots + k - 1) \\ &= O(k(k-1)/2) \\ &= O((\lceil \lg n + 1 \rceil) (\lceil \lg n + 1 \rceil - 1)) \\ &= O(\lg^2 n) \end{split}$$

### b) INSERT

To perform INSERT operation, we start from inserting the element into  $A_0$ , end if  $A_i$  is empty. Initially, we consider the new element to be an array  $A_{new}$  of length 1. We start from  $A_0$ , if  $A_0$  is empty, we finish INSERT operation by replacing  $A_0$  with  $A_{new}$ . Otherwise  $A_0$  is full, we merge sort  $A_0$  and  $A_{new}$  and let  $A_{new}$  be the result. We know that the length of new  $A_{new}$  is 2 and it's the same as  $A_1$ , so if  $A_1$  is not empty, we need to continue this process. We stop this process until we find  $A_i$  is empty. In the worst case,  $A_0, A_1, ..., A_{k-2}$  are all full. We need to perform k-1 times of merge sort. The time cost of merge sorting of two arrays of length m is 2m. The time cost is

$$T(n) = 2|A_0| + 2|A_1| + \dots + 2|A_{k-1}| = 2(2^0 + 2^1 + 2^{k-2}) = 2(2^{k-2} - 1) = O(2^k) = O(n)$$

We use aggregate method to analyze the amortized running time of the INSERT operation. Suppose we perform INSERT operation for n times. According to the binary representation of  $n(< n_{k-1}, n_{k-2}, ..., n_0 >)$ , we have  $n_j = 1$  when  $A_j$  is full. We can see that  $n_0$  changes every time,  $n_1$  changes every 2th time,...,  $n_{k-1}$ th changes every  $2^k$ th time. The change indicates a merge operation. So we have a total running time for performing INSERT n times:

$$O(\sum_{r=0}^{k} \lceil n/2^r \rceil) = O(nk) = O(n\lg n)$$

The amortized cost of an INSERT operation is  $O(\lg n)$ 

**Analysis using accounting method:** We charge k to insert an element, 1 pays for the insertion and k-1 is kept for it being involved in merge sort of later insertions. Since each element would only be moved to array with higher index, so k-1 suffices to pay for moving an element from  $A_0$  to  $A_{k-1}$ . We need to pay for nk to insert n elements. The amortized cost is  $O(k) = O(\lg n)$ .

#### c) DELETE

Here are the implementation of SEARCH operation, suppose we want to delete an element *x* from the array.

- 1. Use SEARCH to find the array  $A_i$  which contains x.
- 2. Find the array  $A_i$  which is full and of smallest j.
- 3. Delete *x* from  $A_i$ . If  $i \neq j$ , remove the last element *y* from  $A_i$  and insert *y* to  $A_i$ .
- 4. Now  $A_j$  has  $2^j 1$  elements. We move the elements in  $A_j$  to the empty arrays  $(A_0, A_1, ..., A_{j-1})$  by following steps: move the first element to  $A_0$ , move the next  $2^1$  elements to  $A_1$  and so forth. Since the capacity of  $(A_0, A_1, ..., A_{j-1})$  is  $2^j 1$ , after moving,  $A_j$  should be empty.

The worst case is that x is found in  $A_{k-1}$  and  $(A_0, A_1, ..., A_{k-3})$  are all empty. In this case we need  $O(\lg^2 n)$  to perform the SEARCH,  $O(\lg n)$  to find the first full array  $A_{k-2}$ , O(n) time to insert y to  $A_{k-1}$  and O(n) time to move elements of  $A_{k-2}$ . The time cost is O(n).

**Analysis of interleaving INSERT and DELETE operations:** If we analyze the time cost by simply interleaving the INSERT and DELETE operations on a set of empty arrays, it would be easy since there is no more than 1 element in the arrays. The time cost for each operation is O(1). To better understand this problem, we can consider the following sequence of n operations:

- 1. Perform INSERT for n/3 times.
- 2. Perform pairs of DELETE and INSERT for n/3 times.

According to the previous analysis, the time cost in the worst case is  $O(n^2)$ , and hence the worst-case per operation is O(n). We use aggregate method to analyze the amortized running time of this sequence of operations. In analysis of a), we know that the time cost for performing n/3 times of INSERT if  $O(\frac{n}{3} \lg n/3) = O(n \lg n)$ , after n times of INSERT, we will create a single full array with size of n/3. According to analysis of b) and c), for each pair of DELETE/INSERT, we need O(n) for the DELETE to remove the element from the array and move the remaining elements to the arrays with lower indexes, and O(n) for the INSERT to recombine these elements. The amortized cost is:

$$(O(n\lg n) + \frac{n}{3}O(2n))/n = O(n)$$

It is not better than the worst-case cost per operation.