

Algorithms Fall 2016 Homework 10 Solution

November 29, 2016

PROBLEM 1

Since all the characters in the pattern P are different, when we observe a partial match, there will be no other match overlapping with it. We can just start looking for the pattern from the end of the partial match. The pseudo-code is as follows:

ACCELERATED-NAIVE-STRING-MATCHER(T, P)

```
1   $n = T.length$ 
2   $m = P.length$ 
3   $s = 0$ 
4  while  $s \leq n - m$ 
5      for  $t = 1$  to  $m$ 
6          if  $P[t] \neq T[s + t]$ 
7               $s = s + t$ 
8              break
9          else if  $t == m$ 
10             print "Pattern occurs with shift"  $s$ 
11              $s = s + t$ 
```

PROBLEM 2

We can move the search pattern from the topmost left corner of the $n \times n$ array, one column at a time, row by row, until the pattern has been compared all $m \times m$ submatrix in T . To extend the original Rabin-Karp algorithm to this problem, we need to make following changes:

- We need to calculate the corresponding value for a matrix of characters instead of a string.
- We need to update the corresponding value when moving the matrix by column.
- We need to update the corresponding value when moving the matrix by row.

The pseudo-code is as follows:

2D-RABIN-KARP-MATCHER(T, P, d, q)

```
1   $p = HASH(P, d, q)$ 
2   $tR = HASH(T, d, q)$ 
3  for  $i = 0$  to  $n - m$ 
4       $t = tR$ 
5      for  $j = 0$  to  $n - m$ 
6          if  $t == p$ 
7              if  $P[1...m, 1...m] == T[i + 1...i + m, j + 1...j + m]$ 
8                  print "Occurrence of pattern is found"
9               $t = SHIFT - RIGHT(t, T, d, q, i, j, m)$ 
10      $tR = SHIFT - DOWN(tR, d, q, T, i, m)$ 
```

HASH(S, d, q)

```

1  hash = 0
2  for i = 1 to m
3      rowHash = 0
4      for j = 1 to m
5          rowHash = (d * rowHash + S[i][j]) mod q
6      hash = (d * hash + rowHash) mod q
7  return hash

```

SHIFT-RIGHT($hash, T, d, q, row, col, m$)

```

1  leftColHash = 0
2  rightColHash = 0
3  for i = 1 to m
4      leftColHash = (leftColHash + T[row + 1][col] * d2m-1-i) mod q
5      rightColHash = (rightColHash * d + T[row + i][col + m]) mod q
6  hash = ((hash - leftColHash) * d + rightColHash) mod q
7  return hash

```

SHIFT-RIGHT($hash, T, d, q, row, m$)

```

1  topRowHash = 0
2  bottomRowHash = 0
3  for i = 1 to m
4      topRowHash = (topRowHash + T[row][i]) mod q
5      bottomRowHash = (d * bottomRowHash + T[row + m][i]) mod q
6  hash = ((hash - topRowHash * dm-1) * d + bottomRowHash) mod q
7  return hash

```

PROBLEM 3

We define the string-matching automaton that corresponds to a nonoverlappable pattern $P[1...m]$ as follows:

- The state set Q is $\{0, 1, \dots, m\}$
- The start state q_0 is state 0.
- State m is the only accepting state.
- The transition function is defined by the following equation, for any state q and character a :

$$\delta(q, a) = \begin{cases} q + 1 & \text{if } q < m \text{ and } p_{q+1} = a \\ 1 & \text{if } p_1 = a \\ 0 & \text{otherwise} \end{cases}$$

There are three cases in the transition function. Since the first case is obvious, we explain the latter two cases. Let $k = \delta(q, a) = \sigma(P_q a)$. We firstly prove that k must be less or equal to 1 by contradiction: suppose $k > 1$, then P_{k-1} must be a suffix of P_q , this contradicts to that P is nonoverlappable. If $p_1 = a$, since P is nonoverlappable, P_1 is the longest prefix of P which is a suffix of $P_q a$, therefore $k = 1$, otherwise $k = 0$.

PROBLEM 4

We can divide P into sub patterns P_1, P_2, \dots, P_K by gap character, then build corresponding automaton M_1, M_2, \dots, M_K for these sub patterns. Then we connect these automaton to build automaton M as follows:

- For adjacent automaton M_i and M_{i+1} where $1 \leq i < K$, we combine the accepting state $q_0^{(i)}$ of M_i with the starting state $m^{(i+1)}$ of M_{i+1} into one state $t^{(i)}$. The state set of M' is $Q_{M'} = (Q_{M_1} - \{q_0^{(1)}\}) \cup (Q_{M_2} - \{q_0^{(2)}, m^{(2)}\}) \cup \dots \cup (Q_{M_{K-1}} - \{q_0^{(K-1)}, m^{(K-1)}\}) \cup (Q_{M_K} - \{q_0^{(K)}\}) \cup \{t^{(1)}, \dots, t^{(K-1)}\}$.

- Select the start state of M_1 as the start state of M' .
- Select the accept state of M_k as the accept state of M' .
- $\Sigma_{M'} = \Sigma_{M_1} \cup \dots \cup \Sigma_{M_k}$
- Add following transitions to the transition function:
 - For all the transitions to an accepting state $m^{(i)}$ ($1 \leq i < k$), we map them to the corresponding merged state $t^{(i)}$.
 - For all the transitions from a starting state $q_0^{(i)}$ ($1 < i \leq k$), we map them to start from the corresponding merged state $t^{(i-1)}$.
 - For any state q in M_i , if character $a \notin \Sigma_{M_i}$, $\delta(q, a) = t^{(i-1)}$.