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/*server socket - HTTP server implementation which runs as localhost onnport '8059'.
 * This handles standard HTTP GET and PUT requests from client.
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package server;
import java.io.*;
import java.net.*;
import java.util.*;
public class server socket extends Thread
    //declaration of socket, input & output streams
   BufferedReader server input = null;
   DataOutputStream server output = null;
   OutputStream output = null;
   Socket client connect = null;
    //constructing a server response
    static String response HTML start = "<html>"+"<title>Kiran's Homepage</title>"+"<body>";
   static String response HTML end = "</body>"+"</html>";
   //constructor called
   public server socket(Socket client)
        client connect = client;
    //start the server at the provided port number
    //handles up to 10 requests at the same time.
   public static void main (String[] args) throws Exception
    {
        ServerSocket server1 = new ServerSocket(8059, 10, InetAddress.getByName("127.0.0.1"));
        System.out.println("SERVER: Waiting for client requests on port number 8059");
        //function to handle the incoming client request
        while (true)
            Socket server1Socket = server1.accept();
            (new server socket(server1Socket)).start();
        }
    }
    //function to handle the requests coming in
   public void run()
        try
        {
            request process();
        catch (Exception e)
            System.out.println(e);
    }
    //function to handle the client request
   private void request process()
    {
        try
        {
            //print: IP address & the port of client connected
            System.out.println("CONNECTED CLIENT: " +
            client connect.getInetAddress()+":"+client connect.getPort());
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//initializing input & output streams for server communication
        server input = new BufferedReader (new
        InputStreamReader(client connect.getInputStream()));
        server output = new DataOutputStream(client connect.getOutputStream());
        //initializing variables with request header values
        //reading first line of the request
        String client request = server input.readLine();
        String header = client request;
        System.out.println(header);
        String [] part = header.split(" ");
        String method name = part[0];
        String file path = part[1];
        //buffer to read the other header lines for client request
        StringBuffer response buffer = new StringBuffer();
        response buffer.append("<b> Server home page...</b><BR>");
        response buffer.append("CLIENT REQUEST IS: <BR>");
        System.out.println("CLIENT REQUEST IS: ");
        while(server input.ready())
            response buffer.append(client request+"<BR>");
            System.out.println(client request);
            client request = server input.readLine();
        }
        //function handling to call method in client request
        if (method name.equals("GET"))
            server1 get(file path, response buffer);
        else if(method name.equals("PUT"))
        {
            server1 put (file path);
        }
        else
            response sender (991, "SORRY, Not implemented by the server (method) ", false);
    }
    catch (Exception e)
        e.printStackTrace();
    }
}
//function to handle GET requests from client
private void server1 get(String path, StringBuffer bffr)
    try
        if(path.equals("/"))
            response sender (200, bffr.toString(), false);
        }
        else
            String file = path.replaceFirst("/", "");
            file = URLDecoder.decode(file,"UTF-8");
            if(new File(file).isFile())
                response sender (200, file, true);
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else
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                response sender (404, "<b>RESOURCE NOT FOUND ON SERVER", false);
            }
        }
    }
    catch(Exception e)
        e.printStackTrace();
}
//function to handle PUT requests coming from client
private void server1 put (String path) throws Exception
    String status=null;
    long cntntLength = 0;
    String cntntType = null;
    try
    {
        //extracting file name for the file to be created
        File temp = new File(path);
        String fl name = temp.getName();
        //status code update
        if(temp.exists())
            status="200 OK";
        else
            status="201 Created";
        //creating a new file
        //writing the data coming over socket
        PrintWriter fout = null;
        File file = new File(fl name);
        file.createNewFile();
        FileWriter fstream = new FileWriter(fl name);
        BufferedWriter wrtr = new BufferedWriter(fstream);
        System.out.println("FILE UPLOAD: "+fl name);
        fout = new PrintWriter(fl name);
        while(server input.ready())
            String crrntLine = server input.readLine();
            System.out.println(crrntLine);
            wrtr.write(crrntLine+"\n");
        wrtr.close();
        fout.close();
    }
    catch (Exception e)
        e.printStackTrace();
        status = "500 Internal Server Error";
    }
    finally
        cntntType = "Content-Type: text/html\r\n";
        cntntLength = status.length();
        snd put rspns(status,cntntType, cntntLength);
        output.close();
    }
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//sending server response to client
private void response sender (int statusCode, String response, boolean isFile) throws Exception
    String status = null;
    String server1 = "Kiran's Homepage"+"\r\n";
    String cntntLength = null;
    String file = null;
    String cntntType = null;
    FileInputStream fIn = null;
    //status code update
    if(statusCode == 200)
        status = "HTTP/1.0 200 OK"+"\r\n";
    else if (statusCode == 991)
        status = "991 Method not implemented"+"\r\n";
        status = "HTTP/1.0 404 Not Found"+"\r\n";
    //updating content headers
    if(isFile)
    {
        file = response;
        fIn = new FileInputStream(file);
        cntntLength = "Content-Length: "+Integer.toString(fIn.available())+"\r\n";
        //file format
        if(file.endsWith(".htm") || file.endsWith("html"))
            cntntType = "Content-Type:text/html"+"\r\n";
        else if(file.endsWith(".jpg"))
            cntntType = "Content-Type:image/jpeg"+"\r\n";
        else if(file.endsWith(".txt"))
            cntntType = "Content-Type:text/plain"+"\r\n";
    }
    else
        response = server socket.response HTML start + response +
        server socket.response HTML end;
        cntntLength = "Content-Length: " + response.length() + "\r\n";
        cntntType = "Content-Type: "+"\r\n";
    }
    //sending header values of response over socket
    server output.writeBytes(status);
    server_output.writeBytes(server1);
    server output.writeBytes(cntntType);
    server output.writeBytes(cntntLength);
    server output.writeBytes("Connection: CLOSE\r\n");
    server output.writeBytes("\r\n");
    //function to call file send method
    if(isFile)
        file send(fIn, server output);
    }
    else
    {
        server output.writeBytes(response);
    server output.close();
}
//function for sending the client requested file
private void file send (FileInputStream file, DataOutputStream out) throws Exception
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int readBytes;
    byte[] bfr = new byte[2048];
    while((readBytes = file.read(bfr)) != -1)
        out.write(bfr, 0, readBytes);
    file.close();
}
//function to handle for sending the PUT request response
private void snd put rspns (String st, String type, long len) throws Exception
{
    output = client_connect.getOutputStream();
    output.write(("HTTP/1.0"+st+"\r\n").getBytes());
    output.write(("DATE: "+ new Date()+"\r\n").getBytes());
    output.write(("Content-Type:"+type+"\r\n").getBytes());
    output.write(("Content-Length: "+len+"\r\n").getBytes());
    output.write(("\r\n").getBytes());
}
```