KIMBERLY SHIFFLETT
Software Developer & Graphic Designer

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Seeking an Entry-Level or Internship Opportunity

- Computer Science and Computer Game Design graduate offering a strong foundation in Software Engineering, programming principles, and front-end design skills
- Experience in object-oriented programming: developing, testing, and debugging code
- Experience in graphic design, digital & traditional illustration, and 3D modeling
- Innovative, creative, open-minded, and eager to learn
- Quick learner and enjoys working in both team environments and self-directing settings

Software Portfolio: https://kshiffl.wixsite.com/portfolio

EDUCATION

Bachelor of Science, Computer Science	George Mason University – GPA: 3.7
Minor, Computer Game Design	*Fairfax, VA*
May 2018 – December 2020	
Associate of Science, Computer Science	Northern Virginia Community College – GPA: 3.87
September 2015 – December 2017	*Manassas, VA*
Advanced Diploma	Chantilly High School – GPA: 3.6
September 2010 – June 2014	*Chantilly, VA*

Relevant Coursework:

Programming & Data Structures:
Data Mining, Object-Oriented Programming, Data Structures, Web App Development, Mobile Application Development

Software Testing:
Software Testing & Maintenance, Computer Systems & Programming

Computer Organization & Architecture:
Software Engineering, Formal Methods & Models, Operating Systems

TECHNOLOGICAL SUMMARY

Programming Languages:
Java, SQL, Python, Haskell, Lisp, HTML, XML, Javascript, C, C#, C++, Go

Development Environments:
Junit, Android Studio, Visual Studio, JGrasp, Eclipse

Applications:
Unity, React, 3DS Max, Adobe Photoshop, Adobe Illustrator,
Microsoft Outlook, Microsoft Excel, Microsoft Word, Microsoft PowerPoint

WORK HISTORY

Freelance Illustrator - (Fairfax, VA) - *(August 2016 – Present)*
Cashier – Petsmart (Fairfax, VA) - *(June 2015 – August 2016)*
Lifeguard – Oak Marr Rec Center (Oakton, VA) - *(March 2012 – August 2014)*