## **ATLAS Assignment: Android**

Refer to DroidBench repository at <a href="https://github.com/secure-software-engineering/DroidBench/tree/develop">https://github.com/secure-software-engineering/DroidBench/tree/develop</a>, for following apps:

DynamicBoth1, ActivityCommunication1, ActivityCommunication2, SharedPreferences1, ActivityEventSequence1, ActivityLifecycle4, AsynchronousEventOrdering1, SimpleUnreachable1, UnreachableBoth1, DynamicSource1, ActivityCommunication7

1. Find which of the sensitive source APIs are called.

**Note:** Sensitive APIs are those APIs which access the user's private data.

List of source APIs:

- getLatitude()
- getLongitude()
- getDeviceId()
- getSubscriberId()
- getSimSerialNumber()
- getLine1Number()
- 2. Find which of the sensitive sink APIs are called.

**Note**: Sensitive APIs are those APIs which access the user's private data.

List of source APIs:

- Log.d()
- Log.e()
- Log.w()
- sendTextMessage()
- putExtra()
- write()
- putString()
- 3. Find all the methods that have called the sources as listed above.
- 4. Find all the methods that have called the sinks as listed above.
- 5. Find all the edges between sources and sinks.
- 6. Find all the paths that contains use of intents.

**Note:** Intent pass the message from one component to another component using putExtra(). (Refer to link: https://developer.android.com/guide/components/intents-filters.html)

7. Find all the paths that contains use of sharedPreferences.

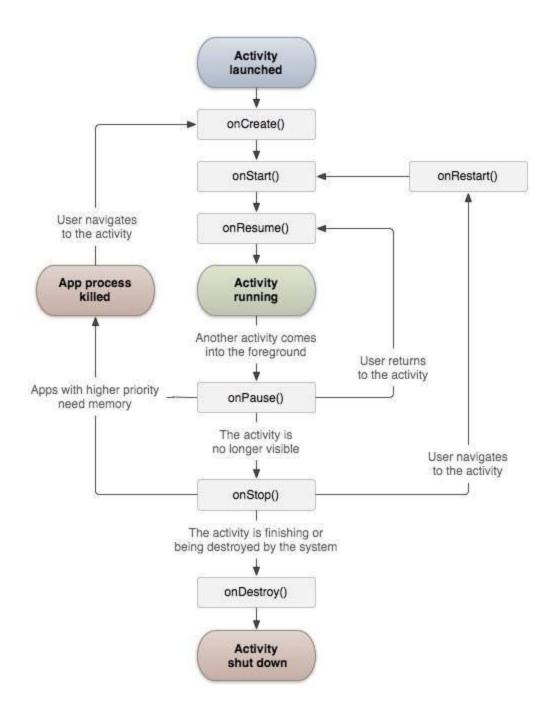
**Note:** A SharedPreferences object points to a file containing key-value pairs and provides simple methods to read and write them. (Refer to link: <a href="https://developer.android.com/training/basics/data-storage/shared-preferences.html">https://developer.android.com/training/basics/data-storage/shared-preferences.html</a>)

- 8. Find all unreachable methods in an apk.
- 9. If there is the path between source to sink, then find the parameters (with values) that are passed from source to sink.
- 10. Find out whther source and sink are present in same component or distributed over multiple components.
- 11. Find out whether the application uses dynamic code loading or not.

**Note:** DexClassLoader constructor calling loads the dynamic code. (Refer to link: https://developer.android.com/reference/dalvik/system/DexClassLoader.html)

12. Find out the sources and sinks that are present in lifecycle methods other then onCreate().

Note: Below is the diagram of android activity lifecylce. All the methods in square boxes are lifecycle methods.



(Refer to link: https://developer.android.com/reference/android/app/Activity.html).