

MATH 341 - LINEAR ALGEBRA

§6.1 - 6.7

Fall 2019

Seek ye diligently and teach one another words of wisdom;
yea, seek ye out of the best books words of wisdom; seek
learning, even by study and also by faith.

- D&C 88:118

§6.1 INNER PRODUCT, LENGTH, AND ORTHOGONALITY

DEFINITION (INNER (DOT) PRODUCT)

Let \mathbf{u} and \mathbf{w} be two vectors in \mathbb{R}^n . Then the *inner product* (sometimes called the *dot product*) of \mathbf{u} and \mathbf{w} is

$$\mathbf{u} \cdot \mathbf{w} = \mathbf{u}^T \mathbf{w}.$$

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It is a 1×1 matrix (just a real number).

Another way of thinking of it is

$$\begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{bmatrix} \cdot \begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_n \end{bmatrix} = u_1 w_1 + u_2 w_2 + \cdots + u_n w_n.$$

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Example: If $\mathbf{u} = \begin{bmatrix} 1 \\ 4 \\ -2 \end{bmatrix}$ and $\mathbf{w} = \begin{bmatrix} -2 \\ 2 \\ 5 \end{bmatrix}$, find $\mathbf{u} \cdot \mathbf{w}$ and $\mathbf{w} \cdot \mathbf{u}$.

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THEOREM

Let \mathbf{u} , \mathbf{v} , and \mathbf{w} be vectors in \mathbb{R}^n and $c \in \mathbb{R}$ a scalar.

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1. $\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$
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3. $(c\mathbf{u}) \cdot \mathbf{v} = c(\mathbf{u} \cdot \mathbf{v}) = \mathbf{u} \cdot (c\mathbf{v})$
4. $\mathbf{u} \cdot \mathbf{u} \geq 0$, and $\mathbf{u} \cdot \mathbf{u} = 0$ if and only if $\mathbf{u} = \mathbf{0}$.

§6.1 INNER PRODUCT, LENGTH, AND ORTHOGONALITY

DEFINITION (LENGTH OF A VECTOR)

The **length** (or **norm**) of a vector \mathbf{v} is the nonnegative scalar $\|\mathbf{v}\|$ defined by

$$\|\mathbf{v}\| = \sqrt{\mathbf{v} \cdot \mathbf{v}} = \sqrt{v_1^2 + \cdots + v_n^2} \quad \text{and} \quad \|\mathbf{v}\|^2 = \mathbf{v} \cdot \mathbf{v}.$$

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Fact: For any \mathbf{v} and any scalar c , we have

$$\|c\mathbf{v}\| = |c|\|\mathbf{v}\|.$$

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compute $\|\mathbf{u}\|$ and $\|\mathbf{w}\|$, and find **unit vectors** in the same directions (i.e. vectors that point in the same direction but have length 1).

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compute $\|\mathbf{u}\|$ and $\|\mathbf{w}\|$, and find **unit vectors** in the same directions (i.e. vectors that point in the same direction but have length 1).

The above procedure is called **normalizing** the vectors \mathbf{u} and \mathbf{w} .

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DEFINITION

For \mathbf{u} and \mathbf{w} in \mathbb{R}^n , the **distance between** \mathbf{u} and \mathbf{w} is the length of the vector $\mathbf{u} - \mathbf{w}$, i.e.

$$\text{dist}(\mathbf{u}, \mathbf{w}) = \|\mathbf{u} - \mathbf{w}\|.$$

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Example: For \mathbf{u}, \mathbf{w} as above, find $\text{dist}(\mathbf{u}, \mathbf{w})$.

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DEFINITION (ORTHOGONALITY)

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THEOREM

Two vectors \mathbf{u} and \mathbf{w} are orthogonal if and only if

$$\|\mathbf{u} + \mathbf{w}\|^2 = \|\mathbf{u}\|^2 + \|\mathbf{w}\|^2.$$

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DEFINITION (ORTHOGONAL COMPLEMENT)

Let W be a subspace of \mathbb{R}^n . Then a vector $\mathbf{u} \in \mathbb{R}^n$ is said to be **orthogonal to W** if it is orthogonal to every vector in W .

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If $\mathbf{v}_1, \dots, \mathbf{v}_n$ span W , then a vector is in W^\perp if and only if it is orthogonal to each of the $\mathbf{v}_1, \dots, \mathbf{v}_n$.

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W^\perp is a subspace of \mathbb{R}^n .

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Fact: If \mathbf{u} and \mathbf{v} are nonzero vectors in \mathbb{R}^3 , then

$$\mathbf{u} \cdot \mathbf{v} = \|\mathbf{u}\| \|\mathbf{v}\| \cos \theta$$

where θ is the angle between \mathbf{u} and \mathbf{v} .

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Example: Find the angle between the vectors \mathbf{u} and \mathbf{w} (from above).

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Example: The vectors

$$\mathbf{v}_1 = \begin{bmatrix} 3 \\ 0 \\ 3 \end{bmatrix}, \quad \mathbf{v}_2 = \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}, \quad \text{and} \quad \mathbf{v}_3 = \begin{bmatrix} 0 \\ -5 \\ 0 \end{bmatrix}$$

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A set of *nonzero* orthogonal vectors $\{\mathbf{v}_1, \dots, \mathbf{v}_m\}$ is linearly independent, and hence forms a basis of the subspace it spans.

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Let $\{\mathbf{u}_1, \dots, \mathbf{u}_m\}$ be an orthogonal basis for a subspace W . For each $\mathbf{y} = c_1\mathbf{u}_1 + \dots + c_m\mathbf{u}_m$, the weight c_j is given by

$$c_j = \frac{\mathbf{y} \cdot \mathbf{u}_j}{\mathbf{u}_j \cdot \mathbf{u}_j}.$$

§6.2 ORTHOGONAL SETS

Example: The vectors $\mathcal{B} = \{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\}$, where

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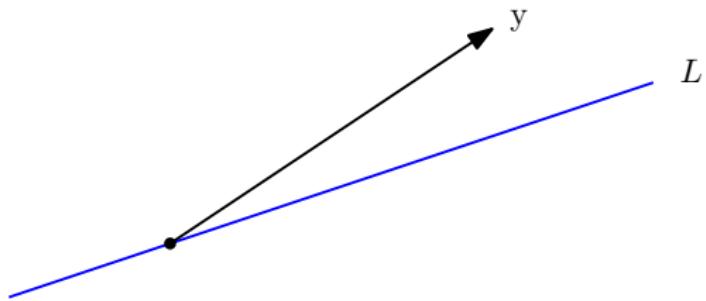
form an orthogonal basis for \mathbb{R}^3 . Find the coordinates of

$$\mathbf{y} = \begin{bmatrix} 2 \\ 3 \\ -5 \end{bmatrix}$$

relative to the basis \mathcal{B} .

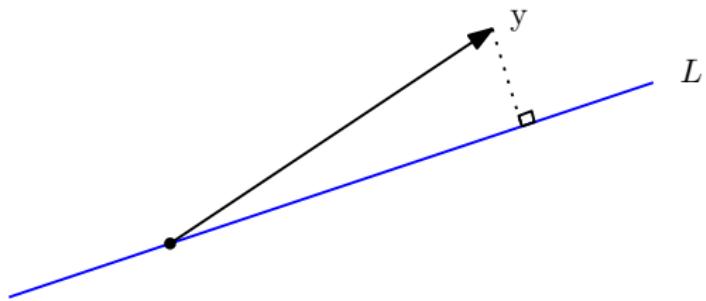
§6.2 ORTHOGONAL SETS

Suppose we have a line L and a vector \mathbf{y} , how do we find the point on L which is closest to \mathbf{y} ?



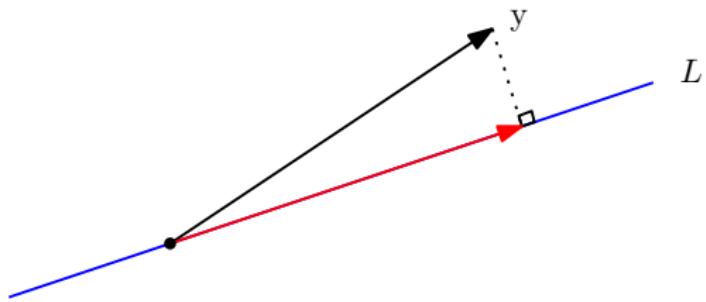
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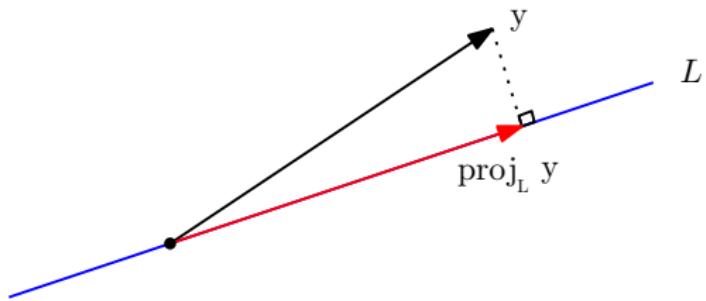
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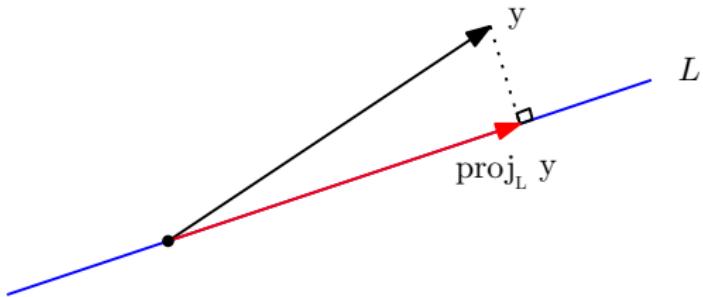
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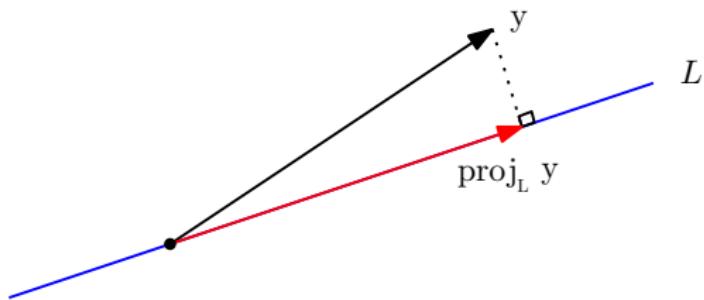
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Suppose the line L is spanned by some vector \mathbf{u} .

Then the vector on L which is closest to \mathbf{y} is called the **orthogonal projection** of \mathbf{y} onto L , and is given by

$$\text{proj}_L \mathbf{y} = \frac{\mathbf{y} \cdot \mathbf{u}}{\mathbf{u} \cdot \mathbf{u}} \mathbf{u}.$$

§6.2 ORTHOGONAL SETS

Notice also, that the vector

$$\mathbf{y} - \text{proj}_{\mathbf{u}} \mathbf{y} = \mathbf{y} - \frac{\mathbf{y} \cdot \mathbf{u}}{\mathbf{u} \cdot \mathbf{u}} \mathbf{u}$$

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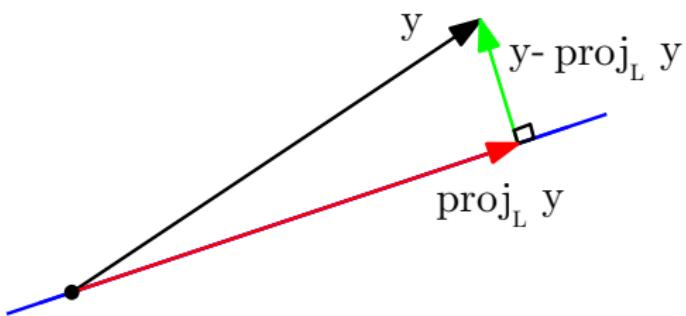
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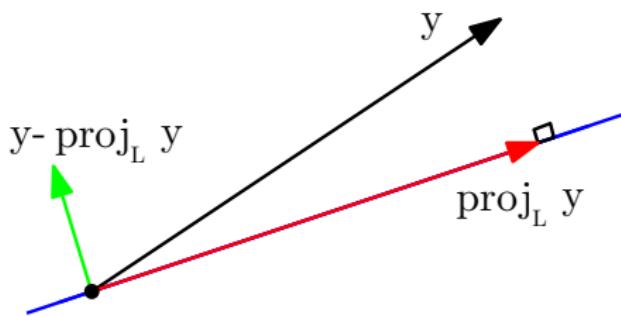
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$$\mathbf{u} \cdot \left(\mathbf{y} - \frac{\mathbf{y} \cdot \mathbf{u}}{\mathbf{u} \cdot \mathbf{u}} \mathbf{u} \right) = \mathbf{u} \cdot \mathbf{y} - \frac{\mathbf{y} \cdot \mathbf{u}}{\mathbf{u} \cdot \mathbf{u}} \mathbf{u} \cdot \mathbf{u} = \mathbf{u} \cdot \mathbf{y} - \mathbf{y} \cdot \mathbf{u} = 0.$$



§6.2 ORTHOGONAL SETS

Thus we can write \mathbf{y} as

$$\mathbf{y} = \text{proj}_{\mathbf{u}} \mathbf{y} + (\mathbf{y} - \text{proj}_{\mathbf{u}} \mathbf{y})$$

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Example: Let

$$\mathbf{u} = \begin{bmatrix} 3 \\ 6 \\ -1 \end{bmatrix} \quad \text{and} \quad \mathbf{y} = \begin{bmatrix} -1 \\ 2 \\ 2 \end{bmatrix}.$$

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Write the vector \mathbf{y} as the sum of two vectors, one orthogonal to \mathbf{u} and one in $\text{Span}\{\mathbf{u}\}$.

§6.2 ORTHOGONAL SETS

DEFINITION

A set of orthogonal vectors $\{\mathbf{v}_1, \dots, \mathbf{v}_m\}$ is called **orthonormal** if each \mathbf{v}_j is a unit vector

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Example: Write the vectors

$$\mathbf{v}_1 = \begin{bmatrix} 3 \\ 0 \\ 3 \end{bmatrix}, \quad \mathbf{v}_2 = \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}, \quad \text{and} \quad \mathbf{v}_3 = \begin{bmatrix} 0 \\ -5 \\ 0 \end{bmatrix}$$

as an orthonormal set.

§6.2 ORTHOGONAL SETS

Let

$$U = \begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{-1}{\sqrt{2}} & 0 \\ 0 & 0 & -1 \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & 0 \end{bmatrix}.$$

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What do you notice about the matrix products UU^T and U^TU ?

§6.2 ORTHOGONAL SETS

THEOREM

An $m \times n$ matrix U has orthonormal columns if and only if $U^T U = I$.

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Let U be an $m \times n$ matrix with orthonormal columns, and let \mathbf{x} and \mathbf{y} be in \mathbb{R}^n .

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Let U be an $m \times n$ matrix with orthonormal columns, and let \mathbf{x} and \mathbf{y} be in \mathbb{R}^n . Then

1. $\|U\mathbf{x}\| = \|\mathbf{x}\|$

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1. $\|U\mathbf{x}\| = \|\mathbf{x}\|$
2. $(U\mathbf{x}) \cdot (U\mathbf{y}) = \mathbf{x} \cdot \mathbf{y}$
3. $(U\mathbf{x}) \cdot (U\mathbf{y}) = 0$ if and only if $\mathbf{x} \cdot \mathbf{y} = 0$.

§6.3 ORTHOGONAL PROJECTIONS

Example: Let $\{\mathbf{u}_1, \dots, \mathbf{u}_5\}$ be an orthogonal basis for \mathbb{R}^5 ,

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§6.3 ORTHOGONAL PROJECTIONS

Example: Let $\{\mathbf{u}_1, \dots, \mathbf{u}_5\}$ be an orthogonal basis for \mathbb{R}^5 , and let $W = \text{Span } \{\mathbf{u}_1, \mathbf{u}_2\}$. Write the vector

$$\mathbf{y} = c_1 \mathbf{u}_1 + \cdots + c_5 \mathbf{u}_5$$

as the sum of a vector in W and a vector in W^\perp .

§6.3 ORTHOGONAL PROJECTIONS

THEOREM (ORTHOGONAL DECOMPOSITION THEOREM)

Let W be a subspace of \mathbb{R}^n . Then any $\mathbf{y} \in \mathbb{R}^n$ can be written uniquely as

$$\mathbf{y} = \hat{\mathbf{y}} + \mathbf{z}$$

where $\hat{\mathbf{y}}$ is in W and \mathbf{z} is in W^\perp .

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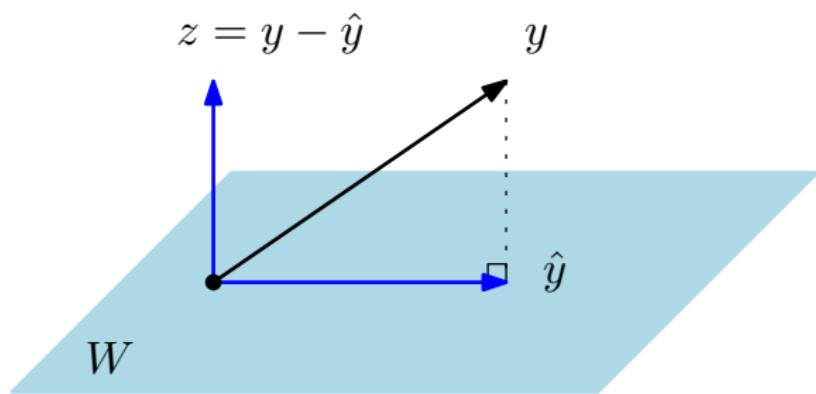
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and $\mathbf{z} = \mathbf{y} - \hat{\mathbf{y}}$.

§6.3 ORTHOGONAL PROJECTIONS



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Example: Let

$$\mathbf{u}_1 = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \quad \mathbf{u}_2 = \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}, \quad \text{and} \quad \mathbf{y} = \begin{bmatrix} 5 \\ 7 \\ -2 \end{bmatrix}.$$

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If W is a subspace of \mathbb{R}^n and $\mathbf{y} \in \mathbb{R}^n$, with $\hat{\mathbf{y}}$ the orthogonal projection of \mathbf{y} onto W .

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for any vector $\mathbf{v} \in W$ not equal to $\hat{\mathbf{y}}$.

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We sometimes call $\hat{\mathbf{y}}$ the **best approximation** to \mathbf{y} by an element of W .

$\|\mathbf{y} - \hat{\mathbf{y}}\|$ is called the **distance** from \mathbf{y} to W .

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Let $W = \text{Span } \{\mathbf{u}_1, \mathbf{u}_2\}$. Find the best approximation to \mathbf{y} by an element of W , and find the distance from \mathbf{y} to W .

§6.3 ORTHOGONAL PROJECTIONS

THEOREM

If $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$ is an **orthonormal** basis for a subspace W of \mathbb{R}^n , then

$$\text{proj}_W \mathbf{y} = (\mathbf{y} \cdot \mathbf{u}_1)\mathbf{u}_1 + \cdots + (\mathbf{y} \cdot \mathbf{u}_p)\mathbf{u}_p.$$

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$$\text{proj}_W \mathbf{y} = UU^T \mathbf{y} \quad \text{for all } \mathbf{y} \in \mathbb{R}^n.$$

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$$\text{proj}_W \mathbf{y} = UU^T \mathbf{y} \quad \text{for all } \mathbf{y} \in \mathbb{R}^n.$$

Recall: If U has orthonormal columns then $U^T U = I$, while the theorem says that UU^T gives the projection map onto $\text{Col } U$.

Let $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$ be an **orthonormal** basis for a subspace W of \mathbb{R}^n , and let

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$$\Rightarrow U U^T = I.$$

§6.3 ORTHOGONAL PROJECTIONS

Example: For the following orthonormal vectors

$$\mathbf{u}_1 = \begin{bmatrix} \frac{1}{\sqrt{2}} \\ -\frac{1}{2} \\ \frac{1}{2} \end{bmatrix}, \quad \mathbf{u}_2 = \begin{bmatrix} 0 \\ \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{bmatrix},$$

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use the theorem to compute $\text{proj}_W \mathbf{y}$, where $W = \text{Span}\{\mathbf{u}_1, \mathbf{u}_2\}$, and

$$\mathbf{y} = \begin{bmatrix} 2 \\ 3 \\ 5 \end{bmatrix}.$$

§6.3 ORTHOGONAL PROJECTIONS

Warm up: For the following orthonormal vectors

$$\mathbf{u}_1 = \begin{bmatrix} \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \\ 0 \end{bmatrix}, \quad \mathbf{u}_2 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix},$$

compute $\text{proj}_W \mathbf{y}$, where $W = \text{Span}\{\mathbf{u}_1, \mathbf{u}_2\}$, and

$$\mathbf{y} = \begin{bmatrix} -2 \\ 1 \\ 4 \end{bmatrix}.$$

§6.4 GRAM-SCHMIDT PROCESS

Question: Suppose we have a subspace W of \mathbb{R}^n .

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Example: Suppose we start with $\mathbf{u}, \mathbf{w} \in \mathbb{R}^3$ which aren't orthogonal.

§6.4 GRAM-SCHMIDT PROCESS

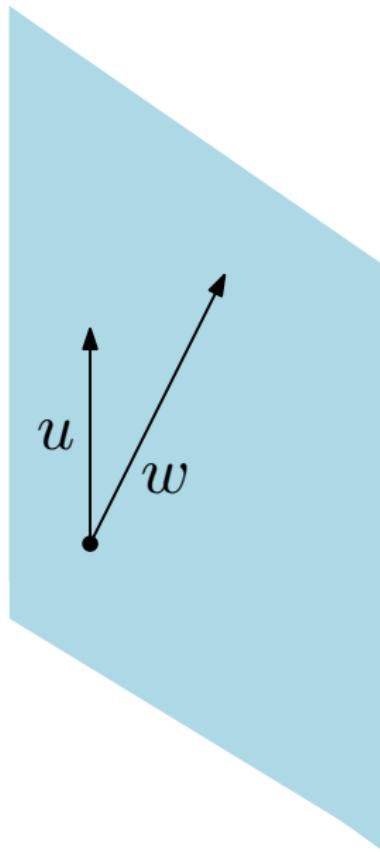
Question: Suppose we have a subspace W of \mathbb{R}^n . Can we find an orthogonal basis for W ? If so, how?

What if we start with a basis $\{\mathbf{x}_1, \dots, \mathbf{x}_p\}$ of W . Can we modify it so that it becomes orthogonal?

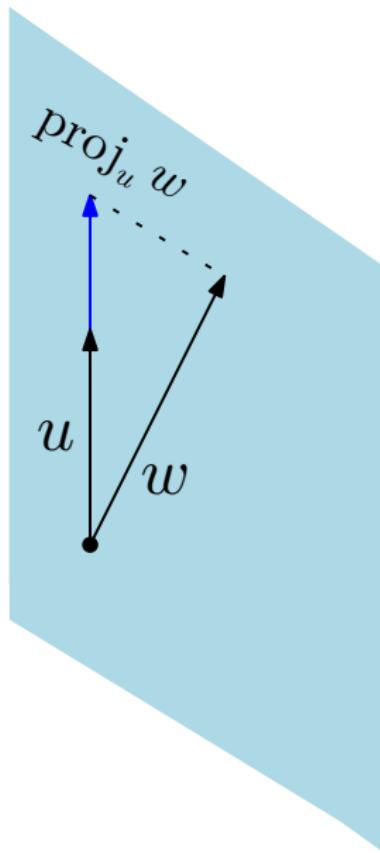
Example: Suppose we start with $\mathbf{u}, \mathbf{w} \in \mathbb{R}^3$ which aren't orthogonal.

How can we change them so that they become orthogonal and so that their span does not change?

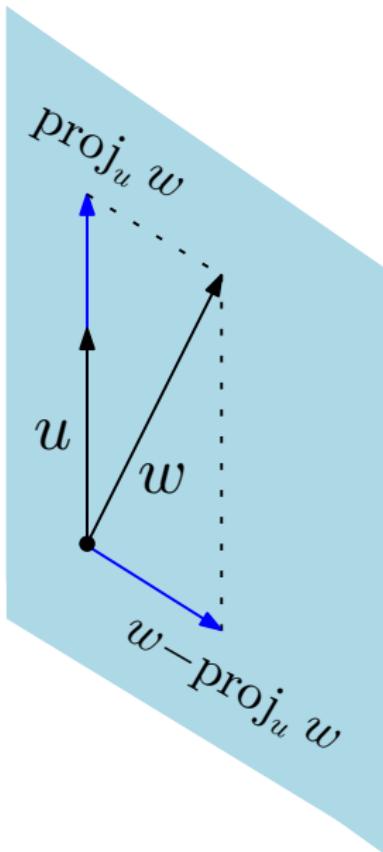
§6.4 GRAM-SCHMIDT PROCESS



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THEOREM (THE GRAM-SCHMIDT PROCESS)

Given a basis $\{\mathbf{x}_1, \dots, \mathbf{x}_p\}$ for a nonzero subspace W of \mathbb{R}^n , define

$$\mathbf{v}_1 = \mathbf{x}_1$$

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etc.

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etc. Then $\{\mathbf{v}_1, \dots, \mathbf{v}_p\}$ is an orthogonal basis for W . In addition,

$$\text{Span}\{\mathbf{v}_1, \dots, \mathbf{v}_k\} = \text{Span}\{\mathbf{x}_1, \dots, \mathbf{x}_k\} \quad \text{for } 1 \leq k \leq p.$$

§6.4 GRAM-SCHMIDT PROCESS

Example: Let W be the subspace of \mathbb{R}^4 spanned by

$$\mathbf{x}_1 = \begin{bmatrix} 1 \\ 1 \\ -1 \\ 2 \end{bmatrix}, \quad \mathbf{x}_2 = \begin{bmatrix} 1 \\ 0 \\ 0 \\ -1 \end{bmatrix}, \quad \text{and} \quad \mathbf{x}_3 = \begin{bmatrix} 0 \\ 1 \\ 1 \\ 1 \end{bmatrix}.$$

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Find an orthogonal basis for W using the Gram-Schmidt process.

Example: Find an orthonormal basis of the subspace W .

§6.4 GRAM-SCHMIDT PROCESS

Applying Gram-Schmidt gives an orthogonal basis for W :

$$\mathbf{v}_1 = \mathbf{x}_1 = \begin{bmatrix} 1 \\ 1 \\ -1 \\ 2 \end{bmatrix}$$

$$\mathbf{v}_2 = \mathbf{x}_2 - \frac{\mathbf{x}_2 \cdot \mathbf{v}_1}{\mathbf{v}_1 \cdot \mathbf{v}_1} \mathbf{v}_1 = \begin{bmatrix} 8/7 \\ 1/7 \\ -1/7 \\ -5/7 \end{bmatrix}$$

$$\mathbf{v}_3 = \mathbf{x}_3 - \frac{\mathbf{x}_3 \cdot \mathbf{v}_1}{\mathbf{v}_1 \cdot \mathbf{v}_1} \mathbf{v}_1 - \frac{\mathbf{x}_3 \cdot \mathbf{v}_2}{\mathbf{v}_2 \cdot \mathbf{v}_2} \mathbf{v}_2 = \begin{bmatrix} 2/13 \\ 10/13 \\ 16/13 \\ 2/13 \end{bmatrix}.$$

§6.4 GRAM-SCHMIDT PROCESS

Normalizing this orthogonal basis gives an orthonormal basis for W :

$$\mathbf{u}_1 = \begin{bmatrix} 1/\sqrt{7} \\ 1/\sqrt{7} \\ -1/\sqrt{7} \\ 2/\sqrt{7} \end{bmatrix}, \quad \mathbf{u}_2 = \begin{bmatrix} 8/\sqrt{91} \\ 1/\sqrt{91} \\ -1/\sqrt{91} \\ -5/\sqrt{91} \end{bmatrix},$$

and

$$\mathbf{u}_3 = \begin{bmatrix} 1/\sqrt{91} \\ 5/\sqrt{91} \\ 8/\sqrt{91} \\ 1/\sqrt{91} \end{bmatrix}.$$

§6.4 GRAM-SCHMIDT PROCESS

THEOREM (THE QR FACTORIZATION)

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Let A be an $m \times n$ matrix with linearly independent columns. Then A can be factored as

$$A = QR,$$

where Q is an $m \times n$ matrix whose columns form an orthonormal basis for $\text{Col } A$, and R is an $n \times n$ upper triangular invertible matrix with positive entries on its diagonal.

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A factorization of this form is called a **QR factorization of the matrix A** .

§6.4 GRAM-SCHMIDT PROCESS

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Since the columns of Q are orthonormal, we have that $Q^T Q = I$.

Since $A = QR$, we can use this to find the matrix R as

$$Q^T A = Q^T QR = IR = R.$$

§6.4 GRAM-SCHMIDT PROCESS

Example: Find a QR factorization of the matrix

$$A = \begin{bmatrix} 1 & 1 & 0 \\ 1 & 0 & 1 \\ -1 & 0 & 1 \\ 2 & -1 & 1 \end{bmatrix}.$$

§6.4 GRAM-SCHMIDT PROCESS

We've already done the hard work using Gram-Schmidt to find an orthonormal basis for Col A. This was the basis $\{\mathbf{u}_1, \mathbf{u}_2, \mathbf{u}_3\}$ we found on the previous slides. Then

$$Q = [\mathbf{u}_1 \quad \mathbf{u}_2 \quad \mathbf{u}_3] = \begin{bmatrix} \frac{1}{\sqrt{7}} & \frac{8}{\sqrt{91}} & \frac{1}{\sqrt{91}} \\ \frac{1}{\sqrt{7}} & \frac{1}{\sqrt{91}} & \frac{5}{\sqrt{91}} \\ -\frac{1}{\sqrt{7}} & -\frac{1}{\sqrt{91}} & \frac{8}{\sqrt{91}} \\ \frac{2}{\sqrt{7}} & -\frac{5}{\sqrt{91}} & \frac{1}{\sqrt{91}} \end{bmatrix}.$$

§6.4 GRAM-SCHMIDT PROCESS

Finding the R matrix is now easy-peasy:

$$R = Q^T A = \begin{bmatrix} \sqrt{7} & -\frac{1}{\sqrt{7}} & \frac{2}{\sqrt{7}} \\ 0 & \sqrt{\frac{13}{7}} & -\frac{5}{\sqrt{91}} \\ 0 & 0 & 2\sqrt{\frac{7}{13}} \end{bmatrix}.$$

We can check that indeed $A = QR$, and that both Q and R have the properties stated in the theorem (Q has orthonormal columns with the same span as the columns of A , and R is an upper triangular invertible matrix with positive entries on the diagonal).

§6.4 GRAM-SCHMIDT PROCESS

Example: Find a QR factorization of the matrix

$$A = \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 1 & 1 \end{bmatrix}.$$

§6.5 LEAST-SQUARES PROBLEMS

Many real world problems involve finding solutions \mathbf{x} for equations of the form

$$A\mathbf{x} = \mathbf{b},$$

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Often, the matrix A and vector \mathbf{b} are obtained by some observations (and may be prone to experimental or observational error).

Many times no solution \mathbf{x} might exist.

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If we can't find a solution \mathbf{x} which satisfies $A\mathbf{x} = \mathbf{b}$ exactly, we can try to find one that makes $A\mathbf{x}$ as close as possible to \mathbf{b} ,

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DEFINITION (LEAST SQUARES SOLUTION)

A **least-squares solution** of the equation $A\mathbf{x} = \mathbf{b}$ is a vector $\hat{\mathbf{x}} \in \mathbb{R}^n$ such that

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i.e. $\hat{\mathbf{x}}$ is the best possible approximation to a solution of $A\mathbf{x} = \mathbf{b}$.

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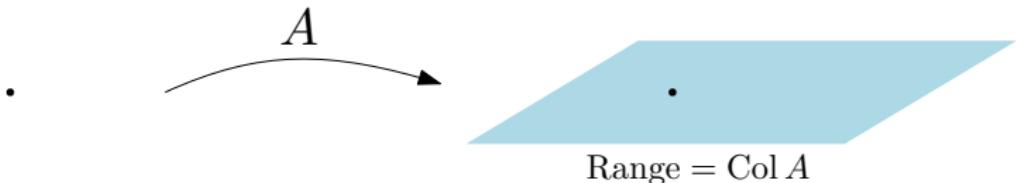


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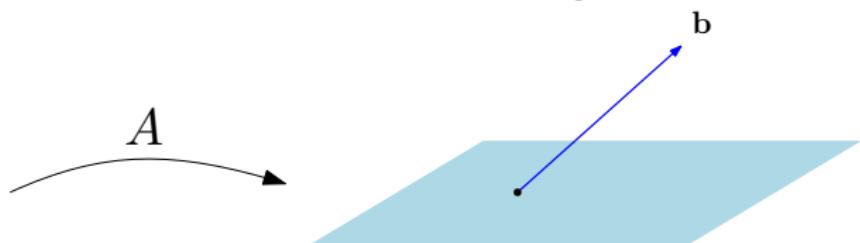
A

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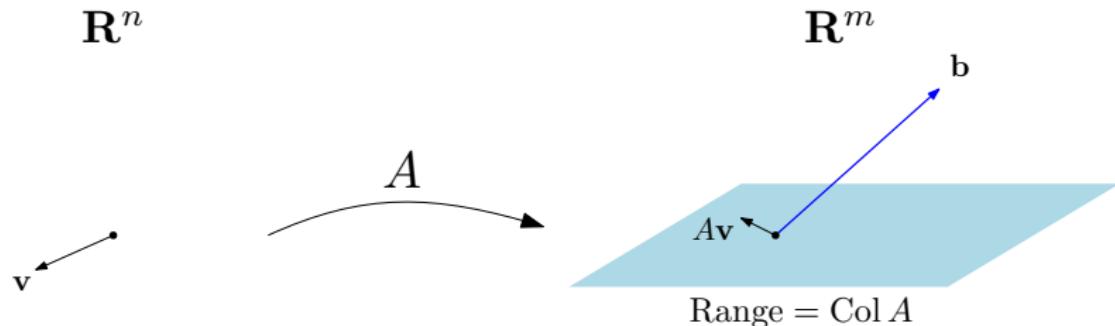
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Range = $\text{Col } A$



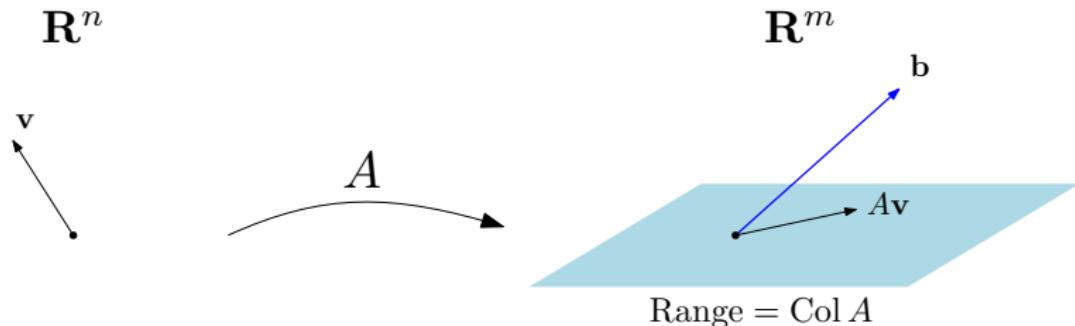
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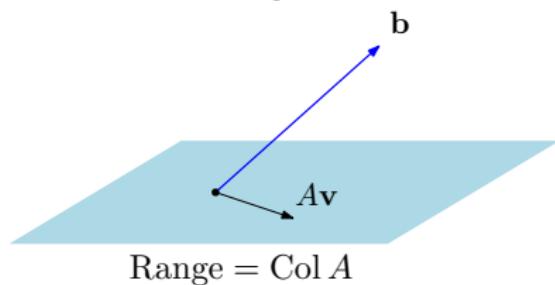
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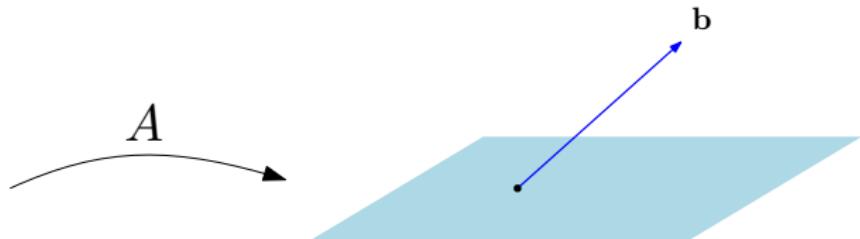
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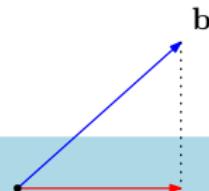
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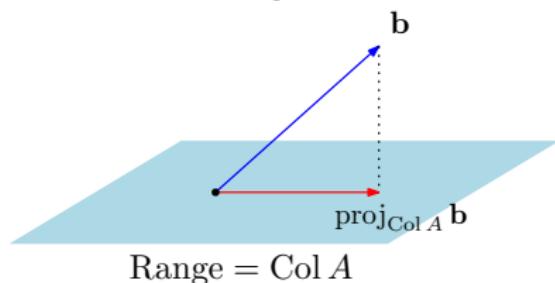
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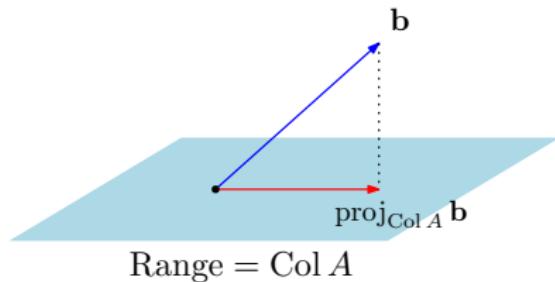
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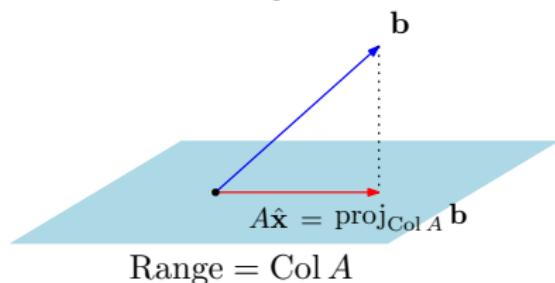
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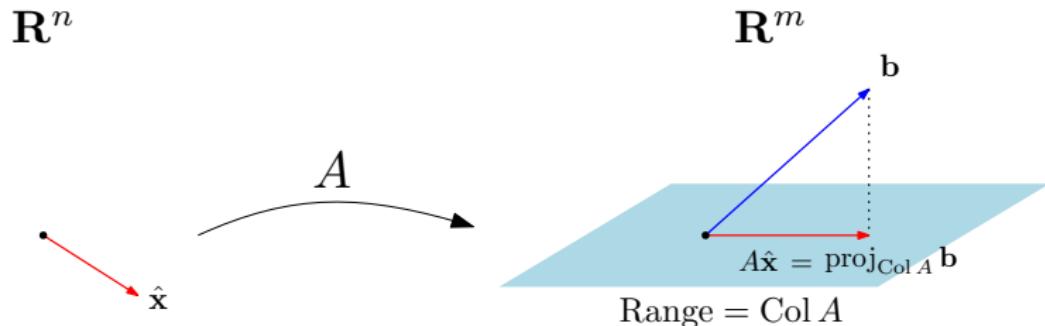


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§6.5 LEAST-SQUARES PROBLEMS

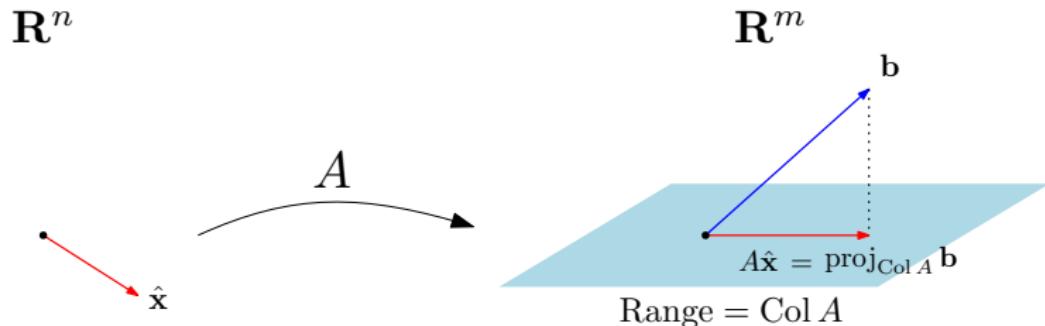
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So a least-squares solution $\hat{\mathbf{x}}$ is a vector so that $A\hat{\mathbf{x}}$ is the closest vector in $\text{Col } A$ to \mathbf{b} . I.e. instead of solving $A\mathbf{x} = \mathbf{b}$, we solve:

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$$A\hat{\mathbf{x}} = \text{proj}_{\text{Col } A} \mathbf{b}.$$

§6.5 LEAST-SQUARES PROBLEMS

THEOREM

The set of least-squares solutions of $A\mathbf{x} = \mathbf{b}$ coincides with the nonempty set of solutions to the equation

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The equations $A^T A \mathbf{x} = A^T \mathbf{b}$ are called the **normal equations** of the system $A\mathbf{x} = \mathbf{b}$.

§6.5 LEAST-SQUARES PROBLEMS

The scalar $\|A\hat{\mathbf{x}} - \mathbf{b}\|$ is called the **least-squares error**.

§6.5 LEAST-SQUARES PROBLEMS

The scalar $\|A\hat{\mathbf{x}} - \mathbf{b}\|$ is called the **least-squares error**.

Example: Find the least-squares approximation and error of the inconsistent system $A\mathbf{x} = \mathbf{b}$ where

$$A = \begin{bmatrix} 2 & 1 \\ 3 & 1 \\ 2 & 0 \\ 1 & 1 \end{bmatrix} \quad \text{and} \quad \mathbf{b} = \begin{bmatrix} 1 \\ 1 \\ 5 \\ 2 \end{bmatrix}.$$

§6.5 LEAST-SQUARES PROBLEMS

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3. $A^T A$ is invertible.

When these statements are true, the unique least-squares solution is given by

$$\hat{\mathbf{x}} = (A^T A)^{-1} A^T \mathbf{b}.$$

§6.5 LEAST-SQUARES PROBLEMS

COMPUTATIONAL SHORT-CUT

§6.5 LEAST-SQUARES PROBLEMS

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Example: Find the least-squares solution to $A\mathbf{x} = \mathbf{b}$, where

$$A = \begin{bmatrix} 1 & 3 \\ 1 & -1 \\ -1 & 2 \end{bmatrix} \quad \text{and} \quad \mathbf{b} = \begin{bmatrix} 0 \\ 5 \\ -4 \end{bmatrix}.$$

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Hint: the columns of A are orthogonal. Use this fact to compute $\text{proj}_{\text{Col } A} \mathbf{b}$ and then to find $\hat{\mathbf{x}}$.

§6.5 LEAST-SQUARES PROBLEMS

COMPUTATIONAL SHORT-CUT

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THEOREM

Given an $m \times n$ matrix A with linearly independent columns, let $A = QR$ be a QR factorization of A .

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Given an $m \times n$ matrix A with linearly independent columns, let $A = QR$ be a QR factorization of A .

Then for each $\mathbf{b} \in \mathbb{R}^m$, the equation $A\mathbf{x} = \mathbf{b}$ has unique least-squares solution

$$\hat{\mathbf{x}} = R^{-1}Q^T\mathbf{b}.$$

§6.6 APPLICATIONS TO LINEAR MODELS

Problem: Suppose we have observed data points

$$(x_1, y_1), \dots, (x_n, y_n)$$

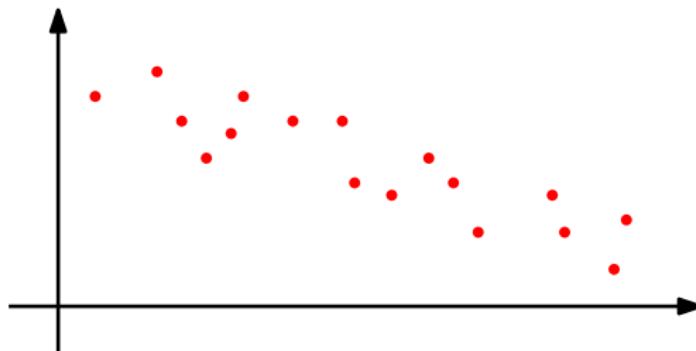
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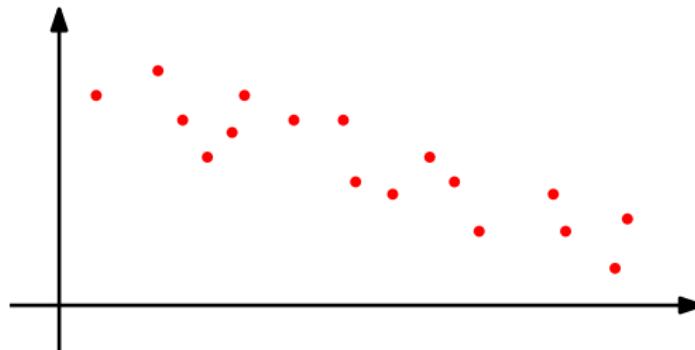


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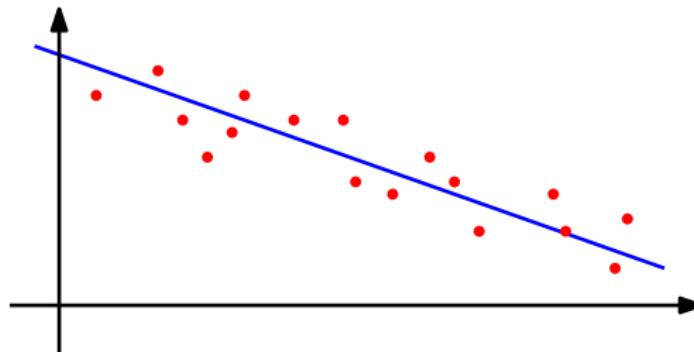
Can we find the line that best fits the data?

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§6.6 APPLICATIONS TO LINEAR MODELS

In other words, can we find parameters β_0 and β_1 so that the line

$$y = \beta_0 + \beta_1 x$$

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Let $X = \begin{bmatrix} 1 & x_1 \\ 1 & x_2 \\ \vdots & \vdots \\ 1 & x_n \end{bmatrix}$, $\beta = \begin{bmatrix} \beta_0 \\ \beta_1 \end{bmatrix}$, and $\mathbf{y} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$.

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⇒ look for least-squares solution to $X\beta = \mathbf{y}$.

§6.6 APPLICATIONS TO LINEAR MODELS

Example: If we have the points

$$(1, -1), \quad (2, 4), \quad (3, 12), \quad \text{and} \quad (4, 20).$$

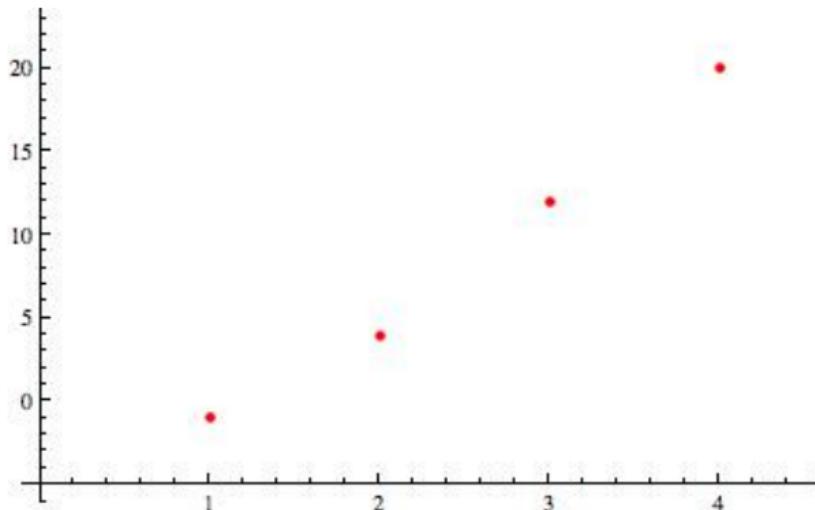
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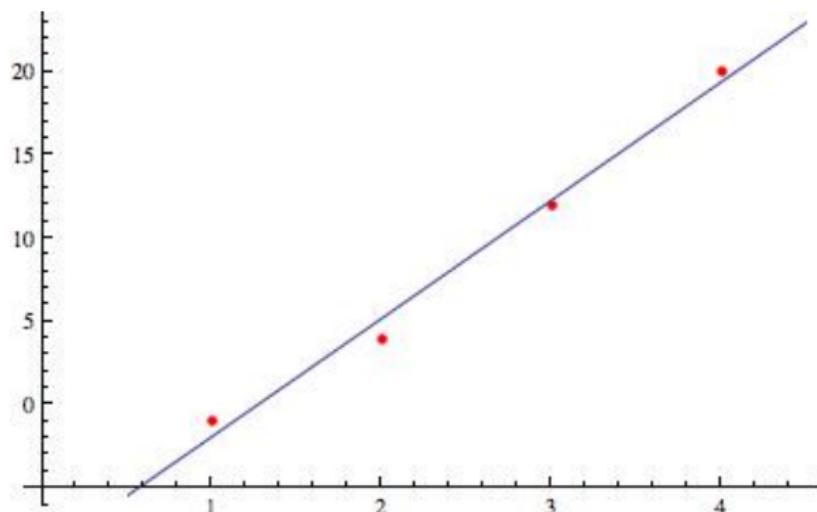


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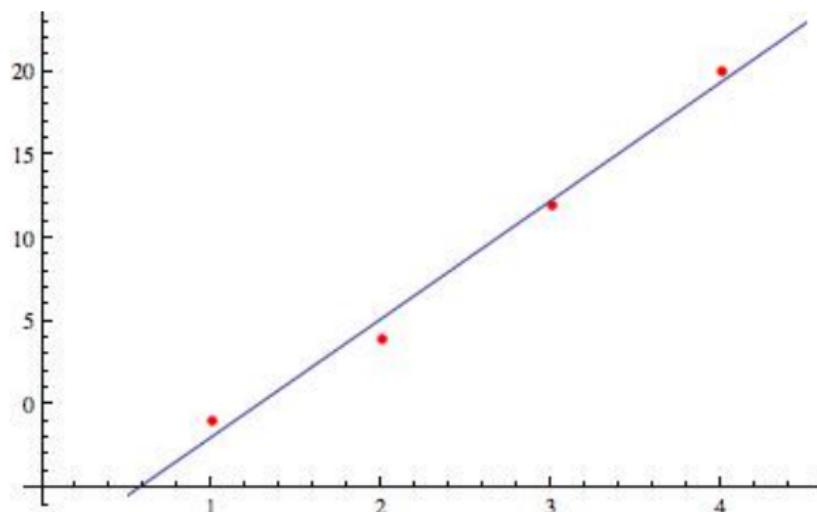


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$$y = \frac{71}{10}x - 9$$

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Suppose we don't want to match a line to the data points, but a curve of the form

$$y = \beta_0 + \beta_1 x + \beta_2 x^2 + \beta_3 \sin x.$$

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$$y = \beta_0 + \beta_1 x + \beta_2 x^2 + \beta_3 \sin x.$$

Then we find the least-squares solution of $X\beta = \mathbf{y}$, where

$$X = \begin{bmatrix} 1 & x_1 & x_1^2 & \sin x_1 \\ \vdots & \vdots & \vdots & \vdots \\ 1 & x_n & x_n^2 & \sin x_n \end{bmatrix}, \quad \beta = \begin{bmatrix} \beta_0 \\ \beta_1 \\ \beta_2 \\ \beta_3 \end{bmatrix}, \quad \text{and} \quad \mathbf{y} = \begin{bmatrix} y_1 \\ \vdots \\ y_n \end{bmatrix}.$$

§6.7 INNER PRODUCT SPACES

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An **inner product** on a vector space V is a function that assigns to each pair of vectors \mathbf{u} and \mathbf{v} in V a real number $\langle \mathbf{u}, \mathbf{v} \rangle$

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A space with an inner product is called an **inner product space**.

§6.7 INNER PRODUCT SPACES

Example: Let $A = \begin{bmatrix} 2 & 0 \\ 0 & 5 \end{bmatrix}$. Show that the function

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defines an inner product on \mathbb{R}^2 .

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Let $V = \mathbb{P}_2$, and $t_0 = 0$, $t_1 = 1$, and $t_2 = 2$. Compute

$$\langle 1 + 2t - t^2, 2 + t^2 \rangle.$$

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Can also do orthogonal projections, Gram-Schmidt, best approximations etc. as before.

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Example: Let $V = \mathbb{P}_4$, with inner product defined on previous slide (by evaluation at $-2, -1, 0, 1$ and 2). Let $W = \mathbb{P}_2$ be thought of as a subspace of V . Then use Gram-Schmidt on the basis

$$\{1, t, t^2\}$$

of \mathbb{P}_2 to find an orthogonal basis for \mathbb{P}_2 .

§6.7 INNER PRODUCT SPACES

Example: Using the above orthogonal basis of \mathbb{P}_2 (as a subspace of the inner product space \mathbb{P}_4) to find the best approximation to

$$\mathbf{p}(t) = 5 - \frac{1}{2}t^4$$

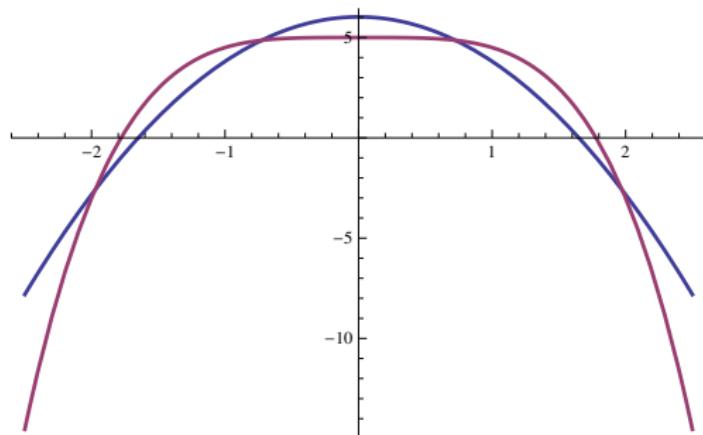
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For all \mathbf{u}, \mathbf{w} in V , we have

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Example: Define an inner product on $C[a, b]$ (the space of continuous functions defined on the interval $[a, b]$) by

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§6.7 INNER PRODUCT SPACES

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Let $W = \text{Span } \{1, x, e^x\}$. Use Gram-Schmidt to find an orthogonal basis for W .

$$\begin{array}{ll} \langle 1, 1 \rangle = \int_0^1 1 dt = 1 & \langle x - \frac{1}{2}, e^x \rangle = \int_0^1 (x - \frac{1}{2})e^x dt = \frac{3-e}{2} \\ \langle 1, x \rangle = \int_0^1 x dt = \frac{1}{2} & \langle x - \frac{1}{2}, x - \frac{1}{2} \rangle = \int_0^1 (x - \frac{1}{2})^2 dt = \frac{1}{12} \\ \langle 1, e^x \rangle = \int_0^1 e^x dt = e - 1 & \end{array}$$

By Gram-Schmidt we get:

$$\mathbf{v}_1 = 1, \quad \mathbf{v}_2 = x - \frac{1}{2},$$

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By Gram-Schmidt we get:

$$\mathbf{v}_1 = 1, \quad \mathbf{v}_2 = x - \frac{1}{2}, \quad \mathbf{v}_3 = e^x - (e - 1) - 6(3 - e)(x - \frac{1}{2}).$$

WHAT ARE THEY GOOD FOR?

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