Getters and Setters for an Appointment member Date -name: String -member: Member -day: int -number: String - date : Dote -month: int -member Num: String -time: int -year: int -intervalinat - taken: bool Bishop - bishopricmember); -name: String Schedule - number: String -member Nun: String -appointments: List (Appointment) +checkAvailability (~~?) e with who + add Appointment (date: Date, startlime: int, interval: int): und Counselor + remove Appointment (date: Date, startTime: int): Void -name: String + schedule Appointment (appointment: Appoint ment): Void -number: String - member Num: String << Interface >> Secretary Scheduleable -name: String + scheduleAppointment (appointment: Appointment): void -number: String -member lum: String Main Activity - Flename : String - bSchedule: Schedule - 1 Schedule: Schedule - 2 Schedule: Schedule bishop LitCourselor - members : List < member> 2nd Courselor secretary

UML Diagram