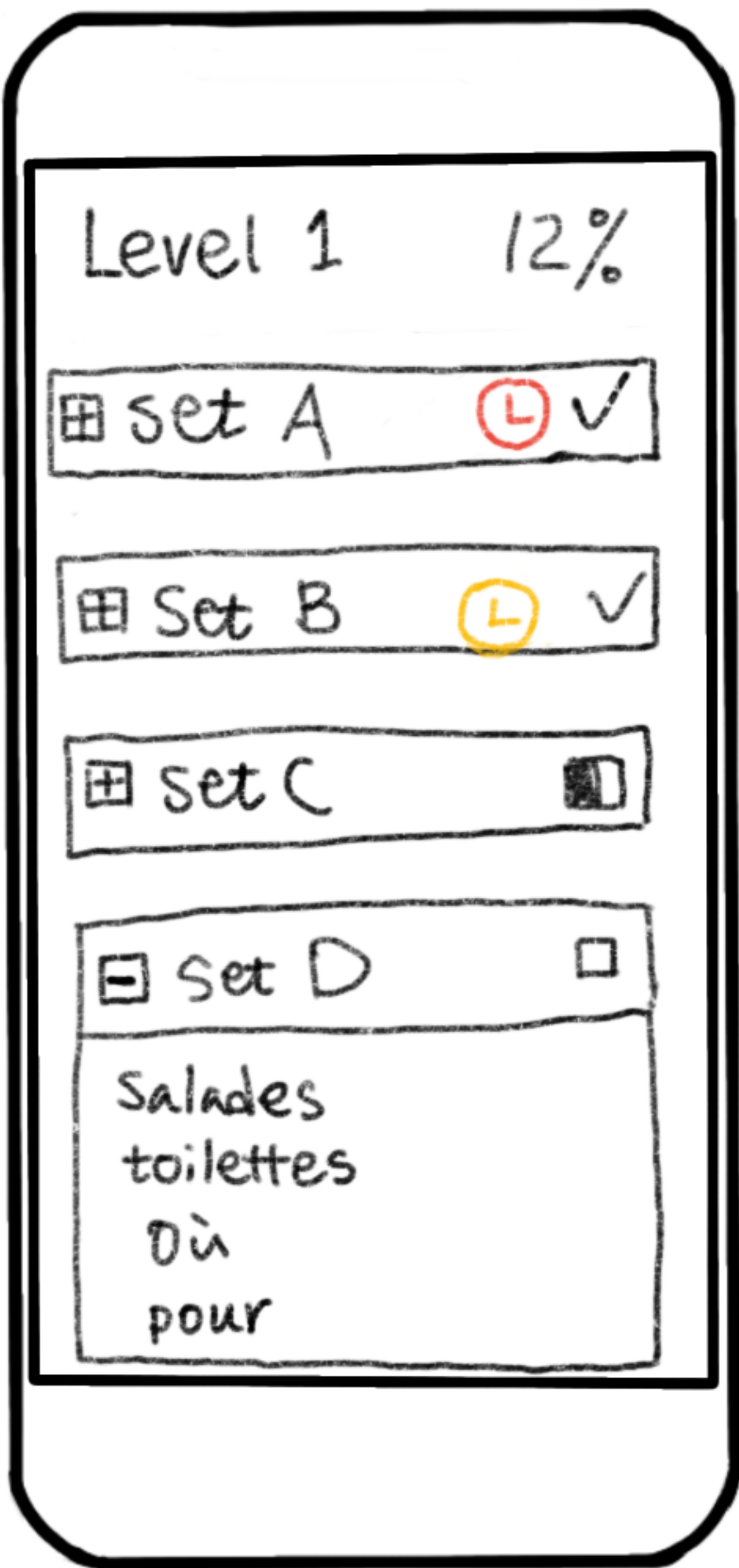


Apply psychology to design (homework sample)



Vocabulary sets

Iteration 1

What it is about?

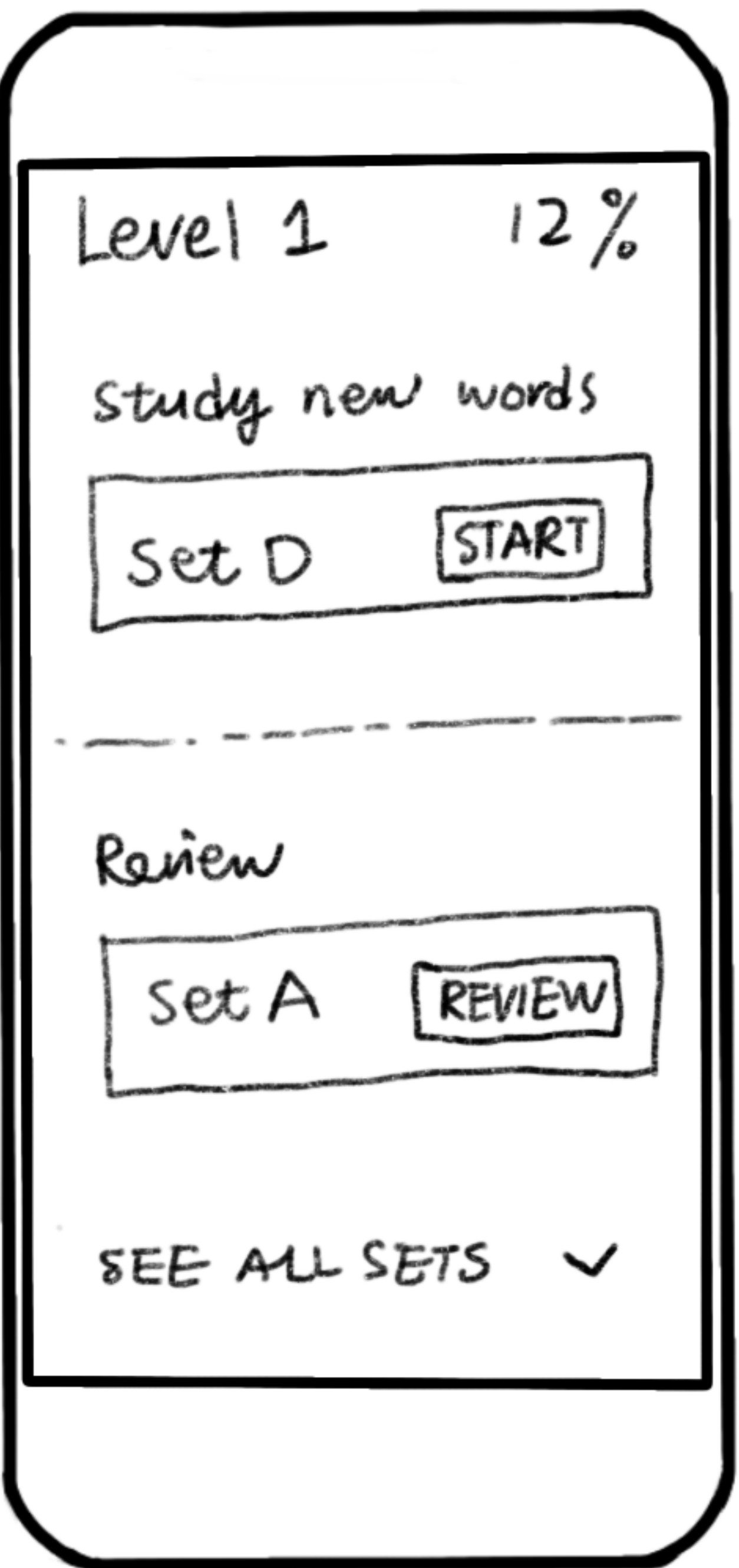
The vocabulary sets page show users sets of words in each level. Each set has 15 words. When users finish a set, there is a check mark next to the set.

The red clock icon indicates it has been a long time since users last reviewed the set. The yellow clock icon indicates it has been a little while since users last reviewed the set.

Actions for users to take

Users can decide what they want to study now. They can either choose a new set of words to learn (can click the square plus icon on the left to preview words in the set) or choose which sets they want to review.

The red and yellow clock icons help users prioritize which sets to review.



Vocabulary sets

Iteration 2

Design principle(s) applied

- People love to have choices. Choices = control.
- Too many choices leads to choice paralysis.

Design rationale

- Reduced the amount of choices (vocabulary sets users can choose to study now) from 10+ to 2.
- Still provide choices to users. Users can control whether they want to learn something new or review an old set.