Contest Log Analyzer - Programmer's Guide

Version: 0.91.1-Beta Date: 2025-10-11

--- Revision History ---

[0.91.1-Beta] - 2025-10-11

Added

- Added the "Python File Header Standard" section to document the

mandatory header format for all .py files.

[0.91.0-Beta] - 2025-10-10

Changed

- Synchronized the guide with the current codebase to correct multiple

discrepancies, including:

- Added the missing `--wrtc` CLI argument.

- Updated the scoring module description to reflect the `scoring_module` JSON key.

- Corrected the custom parser function signature.

- Added documentation for the `inherits_from` JSON inheritance model.

- Added missing keys to the JSON Quick Reference (`_filename`, `_version`,

`_date`, `is_naqp_ruleset`, `included_reports`).

- Added documentation for `multiplier_rules` sub-keys.

[0.90.17-Beta] - 2025-10-06

Added

- Added a new implementation contract for "Event ID Resolver Modules"

to document the pluggable architecture for handling contests with

multiple events per year.

Introduction

This document provides a technical guide for developers (both human and AI) looking to extend the functionality of the Contest Log Analyzer. The project is built on a few core principles:

- **Data-Driven:** The behavior of the analysis engine is primarily controlled by data, not code. Contest rules, multiplier definitions, and parsing logic are defined in simple `.json` files. This allows new contests to be added without changing the core Python scripts.
- **Extensible:** The application is designed with a "plugin" architecture. New reports and contest-specific logic modules can be dropped into the appropriate directories, and the main engine will discover and integrate them automatically.
- **Convention over Configuration:** This extensibility relies on convention. The dynamic discovery of modules requires that files and classes be named and placed in specific, predictable locations.

Python File Header Standard

All Python (`.py`) files in the project must begin with the following standard header block. This ensures consistency and proper version tracking.

___CODE_BLOCK___python

{filename}.py

Purpose: {A concise, one-sentence description of the module's primary responsibility.}

Author: {Author Name}

Date: {YYYY-MM-DD}

Version: {x.y.z-Beta}

Contact: kd4d@kd4d.org

--- Revision History ---

[{version}] - {YYYY-MM-DD}

- {Description of changes}

CODE_BLOCK

Core Components

Command-Line Interface (`main_cli.py`)

This script is the main entry point for running the analyzer.

- **Argument Parsing:** It uses Python's `argparse` to handle command-line arguments. Key arguments include:
  - `log_files`: A list of one or more log files to process.
  - `--report`: Specifies which reports to run. This can be a single `report_id`, a comma-separated list of IDs, the keyword `all`, or a category keyword (`chart`, `text`, `plot`, `animation`, `html`).
  - `--verbose`: Enables `INFO`-level debug logging.
  - `--include-dupes`: An optional flag to include duplicate QSOs in report calculations.
  - `--mult-name`: An optional argument to specify which multiplier to use for multiplier-specific reports (e.g., 'Countries').
  - `--metric`: An optional argument for difference plots, specifying whether to compare `qsos` or `points`. Defaults to `qsos`.
  - `--debug-data`: An optional flag to save the source data for visual reports to a text file.
  - `--cty <specifier>`: An optional argument to specify the CTY file: 'before', 'after' (default), or a specific filename (e.g., 'cty-3401.dat').
  - `--wrtc <year>`: An optional argument to score IARU-HF logs using the rules for a specific WRTC year.
  - `--debug-mults`: An optional flag to save intermediate multiplier lists from text reports for debugging.
- **Report Discovery:** The script dynamically discovers all available reports by inspecting the `contest_tools.reports` package. Any valid report class in this package is automatically made available as a command-line option.

Logging System (`Utils/logger_config.py`)

The project uses Python's built-in `logging` framework for console output.

- `logging.info()`: Used for verbose, step-by-step diagnostic messages. These are only displayed when the `--verbose` flag is used.
- `logging.warning()`: Used for non-critical issues the user should be aware of (e.g., ignoring an `X-QSO:` line). These are always displayed.
- `logging.error()`: Used for critical, run-terminating failures (e.g., a file not found or a fatal parsing error).

Regression Testing (`run_regression_test.py`)

The project includes an automated regression test script to ensure that new changes do not break existing functionality.

- **Workflow**: The script follows a three-step process:
  1. **Archive**: It archives the last known-good set of reports by renaming the existing `reports/` directory with a timestamp.
  2. **Execute**: It runs a series of pre-defined test cases from a `regressiontest.bat` file. Each command in this file generates a new set of reports.
  3. **Compare**: It performs a `diff` comparison between the newly generated text reports and the archived baseline reports. Any differences are flagged as a regression.
- **Methodology**: This approach focuses on **data integrity**. Instead of comparing images or videos, which can be brittle, the regression test compares the raw text output and the debug data dumps from visual reports. This provides a robust and reliable way to verify that the underlying data processing and calculations remain correct after code changes.

How to Add a New Contest: A Step-by-Step Guide

This guide walks you through the process of adding a new, simple contest called "My Contest". This contest will have a simple exchange (RST + Serial Number) and one multiplier (US States).

Step 1: Create the JSON Definition File

Navigate to the `contest_tools/contest_definitions/` directory and create a new file named `my_contest.json`. The filename (minus the extension) is the ID used to find the contest's rules.

Step 2: Define Basic Metadata

Open `my_contest.json` and add the basic information. The `contest_name` must exactly match the `CONTEST:` tag in the Cabrillo log files for this contest. ___CODE_BLOCK___json { "contest_name": "MY-CONTEST", "dupe_check_scope": "per_band", "score_formula": "points_times_mults", "valid_bands": ["80M", "40M", "20M", "15M", "10M"] } **CODE_BLOCK**