

Contest Log Analytics - Programmer's Guide

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1. Introduction & Architecture

The Contest Log Analytics project is built on three core architectural principles:

- **Data-Driven:** The behavior of the analysis engine is primarily controlled by data, not code. Contest rules, multiplier definitions, and parsing logic are defined in simple .json files.
 - **Extensible:** The application uses a "plugin" architecture. New reports and contest-specific logic modules are dynamically discovered at runtime.
 - **Convention over Configuration:** Files and classes must be named and placed in specific, predictable locations to be discovered.
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2. The Data Abstraction Layer (DAL)

The `contest_tools.data_aggregators` package is the sole authority for data summarization. All Aggregators must return standard Python primitives (Dictionaries, Lists, Ints), not Pandas DataFrames.

Primary Aggregators

- **CategoricalAggregator:** Handles set operations (Unique/Common QSOs) and categorical grouping.
 - **ComparativeEngine:** Implements Set Theory logic to calculate Universe, Common, Differential, and Missed counts.
 - **MatrixAggregator:** Generates 2D grids (Band x Time) for heatmaps.
 - **MultiplierStatsAggregator:** Handles "Missed Multiplier" analysis and summarization.
 - **TimeSeriesAggregator:** Generates the standard TimeSeries Data Schema (v1.4.0).
 - **WaeStatsAggregator:** Specialized logic for WAE contests (QTCs and weighted multipliers).
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3. Web Architecture (Phase 3)

The project includes a stateless, containerized web dashboard built on Django.

The Manifest & WORM Strategy

To ensure responsiveness, the application employs a **"Write Once, Read Many" (WORM)** strategy.

1. **Generation Phase:** During analysis, "Artifact Reports" (e.g., `json_multiplier_breakdown.py`) execute and serialize aggregation trees into JSON files.
 2. **Hydration Phase:** When a user loads a dashboard view, the view hydrates its context directly from these pre-computed JSON artifacts via the `ManifestManager`.
 3. **Result:** No re-parsing of Cabrillo logs occurs on page load.
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4. Shared Utilities & Styles

- **MPLStyleManager:** Centralized Matplotlib styles for static plots.
 - **PlotlyStyleManager:** Centralized Plotly styles for interactive visualizations.
 - `get_point_color_map()`: Standard color mapping for QSO points.
 - `get_qso_mode_colors()`: Standard scheme for Run/S&P modes.
 - **CtyManager:** Manages the lifecycle and caching of the `cty.dat` country file.
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5. How to Add a New Contest

To add a new contest (e.g., "My Contest"), you generally do not need to write Python code. You only need to define the rules in JSON.

Step 1: Create the Definition File

Create a JSON file in `contest_tools/contest_definitions/` with a filename that matches your contest name:

- Convert the contest name to lowercase
- Replace hyphens (-) and spaces with underscores (_)
- Add .json extension

Example: For contest name MY-CONTEST, create `my_contest.json`

Important: The `contest_name` field in the JSON must **exactly match** the `CONTEST:` tag in the Cabrillo file header (case-sensitive).

Step 2: Define Basic Metadata

Every contest definition requires these core fields:

```
{
  "contest_name": "MY-CONTEST",
  "dupe_check_scope": "per_band",
  "score_formula": "points_times_mults",
  "valid_bands": ["160M", "80M", "40M", "20M", "15M", "10M"]
}
```

Field Descriptions:

- **contest_name**: Must exactly match the CONTEST: header in Cabrillo files
- **dupe_check_scope**: Either "per_band" (duplicates checked per band) or "all_bands" (duplicates checked across all bands)
- **score_formula**: Scoring calculation method:
 - "points_times_mults": Standard formula (QSO points × multipliers)
 - "qsos_times_mults": QSO count × multipliers (e.g., NAQP)
 - "total_points": Sum of points only (e.g., ARRL Field Day)
 - "custom": Requires a **scoring_module** (e.g., WAE contests)
- **valid_bands**: Array of allowed band names (standard: 160M, 80M, 40M, 20M, 15M, 10M, 6M, 2M, etc.)

Step 3: Define Exchange Parsing Rules

Most contests require **exchange_parsing_rules** to parse QSO exchanges from Cabrillo format. This defines regex patterns to extract exchange components.

```
"exchange_parsing_rules": {
  "MY-CONTEST": {
    "regex": "(\\d{3})\\s+([A-Z]{2})\\s+([A-Z0-9/]+)\\s+(\\d{3})\\s+([A-Z]{2})",
    "groups": [
      "SentRST",
      "SentLocation",
      "Call",
      "RST",
      "RcvdLocation"
    ]
  }
}
```

Notes:

- The key (e.g., "MY-CONTEST") must match the contest name from the Cabrillo header
- The **regex** field uses standard regex syntax with capturing groups
- The **groups** array maps each capturing group to a column name
- For contests with different exchange formats (e.g., W/VE vs DX), define multiple keys (see **arrl_dx_cw.json** for examples)

Step 4: Define Multiplier Rules

Multiplier rules define how multipliers are calculated and counted. **This must be an array, not an object.**

```
"multiplier_rules": [
  {
    "name": "Sections",
    "value_column": "Multi1",
    "name_column": "MultiName",
    "totaling_method": "once_per_log"
  },
  {
    "name": "Zones",
    "source_column": "Zone",
    "value_column": "Multi2",
    "totaling_method": "sum_by_band"
  }
]
```

Common Field Descriptions:

- **name:** Display name for the multiplier type
- **value_column:** DataFrame column storing multiplier values (typically Multi1, Multi2, etc.)
- **name_column:** DataFrame column storing multiplier names (typically MultiName, Multi2Name, etc.)
- **source_column:** Source column to extract multiplier from (e.g., Zone from QSO data)
- **source:** Pre-defined multiplier source (e.g., "wae_dxcc" for WAE DXCC list)
- **totaling_method:** How multipliers are counted:
 - "once_per_log": Count each multiplier once across entire log
 - "sum_by_band": Sum multipliers across all bands (same multiplier on different bands counts separately)
 - "once_per_mode": Count once per mode (for multi-mode contests)
- **applies_to:** Optional filter (e.g., "W/VE" or "DX" for location-specific multipliers)

Step 5: Define Default QSO Columns (Optional)

Specify which columns appear in reports:

```
"default_qso_columns": [
  "ContestName",
  "MyCall",
  "Frequency",
  "Mode",
```

```

    "Datetime",
    "SentRST",
    "SentLocation",
    "Call",
    "RST",
    "RcvdLocation",
    "Band",
    "Date",
    "Hour",
    "Dupe",
    "DXCCName",
    "DXCCPfx",
    "Run",
    "QSOPoints",
    "Multi",
    "MultiName"
]

```

If omitted, the system uses defaults from `_common_cabrillo_fields.json`.

Step 6: Additional Optional Fields

Many contests require additional configuration:

Scoring & Calculation:

- `scoring_module`: Python module name for custom scoring (e.g., `"wae_scoring"`)
- `time_series_calculator`: Custom time series calculation module (e.g., `"naqp_calculator"`)

Custom Parsers & Resolvers:

- `custom_parser_module`: Custom Cabrillo parser module (e.g., `"arrl_dx_parser"`)
- `custom_multiplier_resolver`: Custom multiplier resolution logic (e.g., `"arrl_ss_multiplier_resolver"`)
- `custom_location_resolver`: Custom location determination (e.g., `"wae_location_resolver"`)
- `custom_dupe_checker`: Custom duplicate QSO checking logic (e.g., `"laqp_dupe_checker"`)
- `custom_adif_exporter`: Custom ADIF export logic (e.g., `"cq_ww_adif"`)

Contest Period & Operating Rules:

- `contest_period`: Defines contest start/end times:


```
"contest_period": {
        "start_day": "Saturday",
        "start_time": "00:00:00 UTC",
```

```

        "end_day": "Sunday",
        "end_time": "23:59:59 UTC"
    }
• operating_time_rules: Operating time restrictions:
  "operating_time_rules": {
    "min_off_time_minutes": 30,
    "single_op_max_hours": 24,
    "multi_op_max_hours": 24
  }

```

Report Control:

- excluded_reports: Array of report names to skip (e.g., ["text_wae_score_report"])
- included_reports: Array of report names to include (if specified, only these run)

Multiplier Behavior:

- mults_from_zero_point_qsos: Boolean - whether zero-point QSOs can yield multipliers (default: true)
- mutually_exclusive_mults: Array of arrays defining mutually exclusive multiplier groups:


```
"mutually_exclusive_mults": [
      ["Mult_STPROV", "Mult_NADXCC"]
]
```
- multiplier_report_scope: Scope for multiplier reports ("per_band" or "all_bands")

Other:

- enable_adif_export: Boolean - enable ADIF export functionality
- points_header_label: Custom label for points column in reports (e.g., "QSO+QTC Pts" for WAE)
- is_naqp_ruleset: Boolean - special flag for NAQP contest rules

Inheritance Mechanisms

The system supports two inheritance mechanisms:

1. Explicit Inheritance (`inherits_from`):

```
{
  "inherits_from": "cq_ww_cw",
  "contest_name": "MY-CONTEST",
  "score_formula": "points_times_mults"
}
```

The child definition inherits all fields from the parent, then overrides with its own values.

2. Implicit Generic/Specific Pattern: If a specific contest file isn't found (e.g., `arrl_ss_cw.json`), the system automatically tries the generic version (e.g., `arrl_ss.json`) by removing the last hyphen-separated segment.

3. Common Fields Base: All contest definitions automatically inherit from `_common_cabrillo_fields.json`, which provides:

- Standard Cabrillo header field mappings
- Default QSO column definitions
- Common field structures

Complete Example

Here's a complete example for a simple contest:

```
{
  "_filename": "contest_tools/contest_definitions/my_contest.json",
  "contest_name": "MY-CONTEST",
  "scoring_module": "my_contest_scoring",
  "valid_bands": ["80M", "40M", "20M", "15M", "10M"],
  "dupe_check_scope": "per_band",
  "score_formula": "points_times_mults",
  "enable_adif_export": true,
  "excluded_reports": [
    "text_wae_score_report",
    "text_wae_comparative_score_report"
  ],
  "exchange_parsing_rules": {
    "MY-CONTEST": {
      "regex": "(\\d{3})\\s+([A-Z]{2})\\s+([A-Z0-9/]+)\\s+(\\d{3})\\s+([A-Z]{2})",
      "groups": [
        "SentRST",
        "SentLocation",
        "Call",
        "RST",
        "RcvdLocation"
      ]
    }
  },
  "multiplier_rules": [
    {
      "name": "Sections",
      "value_column": "Multi1",
      "name_column": "Multi1Name",
      "totaling_method": "once_per_log"
    }
  ],
}
```

```

"default_qso_columns": [
    "ContestName",
    "MyCall",
    "Frequency",
    "Mode",
    "Datetime",
    "SentRST",
    "SentLocation",
    "Call",
    "RST",
    "RcvdLocation",
    "Band",
    "Date",
    "Hour",
    "Dupe",
    "DXCCName",
    "DXCCPfx",
    "Run",
    "QSOPoints",
    "Multi",
    "MultiName"
]
}

```

Reference Examples

For real-world examples, examine existing contest definitions in `contest_tools/contest_definitions/`:

- **Simple contests:** `cq_ww_cw.json`, `cq_wpx_cw.json`
- **Complex multipliers:** `arrl_dx_cw.json`, `naqp.json`
- **Custom parsers:** `arrl_ss.json`, `wae_cw.json`
- **Inheritance:** Check how `arrl_ss.json` is used by mode-specific variants
- **Special rules:** `wae_cw.json` (QTCs, custom scoring), `arrl_fd.json` (unique bands)

When Python Code is Needed

While most contests can be defined purely in JSON, you may need custom Python modules for:

1. **Custom Scoring:** Create a module in `contest_tools/contest_specific_annotations/` (e.g., `wae_scoring.py`)
2. **Custom Parsing:** Create a module in `contest_tools/contest_specific_annotations/` (e.g., `arrl_dx_parser.py`)
3. **Custom Multiplier Resolution:** Create a module in `contest_tools/contest_specific_annotation` (e.g., `arrl_ss_multiplier_resolver.py`)

4. **Custom Location Resolution:** Create a module in `contest_tools/contest_specific_annotations` (e.g., `wae_location_resolver.py`)
5. **Custom Dupe Checking:** Create a module in `contest_tools/contest_specific_annotations` (e.g., `laqp_dupe_checker.py`)

When Custom Dupe Checking is Needed:

- Rover stations that can be worked from multiple locations (e.g., state QSO parties with county/parish rovers)
- Contests where dupe checking must consider exchange data (e.g., location codes in exchange)
- Asymmetric dupe rules (different rules for in-state vs out-of-state stations)
- Any contest where standard (Call, Band, Mode) dupe checking is insufficient

Function Signature:

```
def check_dupes(df: pd.DataFrame, my_location_type: Optional[str],
                 root_input_dir: str, contest_def: ContestDefinition) -> pd.DataFrame:
    """
    Performs custom duplicate QSO checking.
    Returns a new DataFrame with the 'Dupe' column updated.

    Note: Standard dupe checking runs first during apply_annotations().
    Custom dupe checker runs after multiplier resolution (so location data
    is available) but before scoring. It can override the standard dupe flags.
    """
    # Implementation
    return df.copy() # Always return new DataFrame (immutability)
```

Execution Order:

1. Standard dupe checking (during `apply_annotations()`)
2. Multiplier resolution (populates location/exchange data)
3. **Custom dupe checking** (if specified, can override standard dupes)
4. Scoring (uses final Dupe column)

Reference existing modules in these directories for implementation patterns.

Data File Requirements

Some contests require external data files (.dat files) to be placed in the `data/` directory within your input directory. These files contain multiplier lists, section definitions, and other contest-specific data.

Required for All Contests:

- `cty.dat`: Country/prefix database (required for all contests)
- `band_allocations.dat`: Frequency validation data (required for all contests)

Contest-Specific Data Files:

Contest	Required Data File	Purpose
ARRL 10 Meter	arrl_10_mults.dat	Multiplier definitions
ARRL DX (CW/SSB)	ARRLDXmults.dat	Multiplier definitions
ARRL Sweepstakes	SweepstakesSections.dat	Section definitions
ARRL Field Day	SweepstakesSections.dat	Section definitions
CQ 160-Meter	CQ160mults.dat	Multiplier definitions
NAQP	NAQPMults.dat	Multiplier definitions
IARU HF	iaru_officials.dat	Official station list

How to Determine if Your Contest Needs Data Files:

- Check existing similar contests:** If your contest is similar to an existing one (e.g., uses ARRL sections), check what data files that contest uses.
- Check custom multiplier resolvers:** If your contest uses `custom_multiplier_resolver`, examine that Python module to see which data files it loads.
- Simple contests may not need data files:** Contests that use standard multipliers (e.g., CQ Zones, DXCC countries) typically don't require additional data files, as these are derived from the `cty.dat` file.

Where to Place Data Files:

- Data files must be in: `{CONTEST_INPUT_DIR}/data/`
- The system automatically looks in this location
- Ensure files are named exactly as expected (case-sensitive on some systems)

Exchange Parsing: Standard vs Custom

Understanding when to use standard parsing versus custom parsers is crucial for correctly adding a contest.

Standard Parsing (Most Contests):

The standard Cabrillo parser uses `exchange_parsing_rules` from your JSON definition to parse QSO exchanges. This works for most contests with straightforward exchange formats.

When Standard Parsing Works:

- Exchange format is consistent across all QSOs
- Exchange can be parsed with a single regex pattern
- No special handling needed for different operator locations or modes

Example: CQ WW, CQ WPX use standard parsing with simple regex patterns.

Custom Parsers (`custom_parser_module`):

Some contests need custom parsing logic when:

- Exchange format varies by operator location (e.g., W/VE vs DX in ARRL DX)
- Exchange format varies by mode (e.g., CW vs SSB in some contests)
- Special handling is needed (e.g., QTC lines in WAE contests)
- Pre-processing is required before parsing

Important: Even when using a custom parser, you still need `exchange_parsing_rules` in your JSON definition. The custom parser uses these rules to parse the exchange portion of each QSO line.

How the System Chooses:

1. If `custom_parser_module` is specified in JSON → Custom parser is used
2. Otherwise → Standard parser uses `exchange_parsing_rules` from JSON

Examples:

- `cq_ww_cw.json`: No `custom_parser_module` → Uses standard parser
- `arrl_dx_cw.json`: Has `custom_parser_module: "arrl_dx_parser"` → Uses custom parser (because W/VE and DX have different exchange formats)

Multiplier Resolution Flow

Understanding how multipliers are resolved helps you configure `multiplier_rules` correctly.

The Resolution Process:

1. **QSO Data Collection:** After parsing, each QSO has basic data (callsign, band, mode, exchange components, etc.)
2. **Location Determination:** The system determines the operator's location type (W/VE, DX, etc.) using:
 - `cty.dat` lookup of the operator's callsign
 - `custom_location_resolver` if specified
3. **Multiplier Resolution:** For each QSO, multipliers are resolved using one of these methods:

Method A: Direct Column Mapping (`source_column`)

```
{  
    "name": "Zones",  
    "source_column": "Zone",  
    "value_column": "Mult2"  
}
```

- Uses a column already present in the QSO data (e.g., `Zone` from exchange parsing)

- No additional lookup needed

Method B: Pre-defined Source (`source`)

```
{
  "name": "Countries",
  "source": "wae_dxcc",
  "value_column": "Multi1"
}
```

- Uses a built-in multiplier source (e.g., WAE DXCC list)
- System handles the lookup automatically

Method C: Custom Resolver (`custom_multiplier_resolver`)

```
{
  "custom_multiplier_resolver": "arrl_ss_multiplier_resolver"
}
```

- Python module performs custom logic
- Typically used when multipliers come from data files or need complex logic
- The resolver reads `multiplier_rules` from JSON to know which columns to populate

4. **Multiplier Counting:** After resolution, multipliers are counted according to `totaling_method`:

- `once_per_log`: Each unique multiplier counts once
- `sum_by_band`: Same multiplier on different bands counts separately
- `once_per_mode`: Count once per mode (for multi-mode contests)

Common Patterns:

- **Simple contests (CQ WW, CQ WPX):** Use `source_column` pointing to Zone or rely on DXCC from `cty.dat`
- **Section-based contests (ARRL SS, ARRL FD):** Use `custom_multiplier_resolver` with `SweepstakesSections.dat`
- **Complex contests (NAQP, ARRL DX):** Use `custom_multiplier_resolver` with contest-specific data files

Field Dependencies

Some fields require or work together with other fields. Understanding these relationships prevents configuration errors.

Required Combinations:

If You Use	You Must Also Provide
<code>score_formula: "custom"</code>	<code>scoring_module</code> (Python module name)
<code>custom_parser_module</code>	<code>exchange_parsing_rules</code> (parser still uses these)

If You Use	You Must Also Provide
<code>custom_multiplier_resolver</code>	<code>multiplier_rules</code> (resolver reads these)
<code>time_series_calculator</code>	Usually <code>scoring_module</code> (for custom scoring)
<code>applies_to</code> in <code>multiplier_rules</code>	Location-specific logic (W/VE vs DX)

Optional but Recommended:

- If using `multiplier_rules` with `source_column`, ensure that column exists in your exchange parsing (e.g., if `source_column: "Zone"`, parse Zone in `exchange_parsing_rules`)
- If using `custom_multiplier_resolver`, check which data files it requires and ensure they exist
- If using `excluded_reports`, verify the report names match actual report modules

Validation Tips:

- The system will raise errors if required combinations are missing
- Missing `scoring_module` when `score_formula: "custom"` will result in zero points
- Missing `exchange_parsing_rules` when using standard parser will fail to parse QSOs

Testing Your Contest Definition

After creating your contest definition, test it thoroughly before using it in production.

Step 1: Validate JSON Syntax

```
# Use a JSON validator or Python to check syntax
python -m json.tool contest_tools/contest_definitions/my_contest.json
```

Step 2: Test with a Sample Log

1. **Prepare a test log:** Use a small Cabrillo log file from the contest you're adding
2. **Run a simple analysis:**

```
python main_cli.py --report summary path/to/test.log
```
3. **Check for errors:** Look for:
 - `FileNotFoundException`: Contest definition not found (check filename and `contest_name`)
 - `ValueError`: Parsing errors, missing fields, or configuration issues
 - Warnings about missing multipliers or zero points

Step 3: Verify Parsing

Check that QSOs are parsed correctly:

- Open the generated CSV or check the summary report
- Verify exchange components are in correct columns
- Check that multipliers are being identified (if applicable)

Step 4: Verify Scoring

- Check that QSO points are calculated correctly
- Verify multiplier counts match expected values
- Compare against known good scores if available

Step 5: Test Reports

Generate different report types to ensure they work:

```
python main_cli.py --report all path/to/test.log
```

Common Test Scenarios:

- **Single QSO test:** Create a minimal log with one QSO to verify basic parsing
- **Multi-band test:** Ensure multipliers work across bands correctly
- **Edge cases:** Test with unusual callsigns, portable indicators, etc.

Common Pitfalls and Solutions

Learn from common mistakes to avoid frustration.

Pitfall 1: Contest Name Mismatch

Problem: FileNotFoundError: No definition file found for 'MY-CONTEST'

Causes:

- Filename doesn't match (e.g., created `my_contest.json` but contest name is `MY-CONTEST-CW`)
- `contest_name` in JSON doesn't match `CONTEST:` header in Cabrillo file

Solution:

- Ensure filename follows naming rules: `contest_name.lower().replace('-', '_').replace(' ', '_') + '.json'`
- Ensure `contest_name` in JSON exactly matches the `CONTEST:` header (case-sensitive)

Pitfall 2: Exchange Parsing Fails

Problem: QSOs parsed but exchange fields are empty or incorrect

Causes:

- Regex pattern doesn't match actual exchange format
- Number of capturing groups doesn't match `groups` array length
- Whitespace handling (tabs vs spaces)

Solution:

- Examine actual QSO lines from a Cabrillo file
- Test regex pattern separately (use online regex tester)
- Use `\s+` for flexible whitespace matching
- Ensure `groups` array has same number of elements as capturing groups in regex

Pitfall 3: Multipliers Not Counting

Problem: Multipliers identified but count is zero or incorrect

Causes:

- `totaling_method` incorrect for contest rules
- `custom_multiplier_resolver` not working correctly
- Missing data files
- `value_column` and `name_column` not matching what resolver populates

Solution:

- Check contest rules for how multipliers should be counted
- Verify data files exist if using custom resolver
- Check resolver code to see which columns it populates
- Ensure `multiplier_rules` column names match resolver output

Pitfall 4: Zero Points for All QSOs

Problem: All QSOs show 0 points

Causes:

- `scoring_module` missing when `score_formula: "custom"`
- Scoring module has errors
- `scoring_module` not found (import error)

Solution:

- If using `score_formula: "custom"`, ensure `scoring_module` is specified
- Check Python module exists and is importable
- Review error logs for import or execution errors
- For standard formulas, ensure `score_formula` is set correctly

Pitfall 5: Inheritance Not Working

Problem: Inherited fields not appearing or overrides not taking effect

Causes:

- Parent file not found
- Field name typo in `inherits_from`
- Deep merge not working as expected

Solution:

- Verify parent file exists and is readable
- Check `inherits_from` value matches parent filename (without `.json`)

- Remember: child values override parent values (deep merge)

Pitfall 6: Custom Parser Not Used

Problem: Custom parser specified but standard parser runs instead

Causes:

- Module not found (import error)
- Module doesn't have required function signature
- Module path incorrect

Solution:

- Ensure module is in `contest_tools/contest_specific_annotations/`
- Verify module has `parse_log()` function with correct signature
- Check module name matches `custom_parser_module` value exactly

Troubleshooting

When things go wrong, use this systematic approach to diagnose and fix issues.

Error: "No definition file found for 'CONTEST-NAME'"

1. Check filename matches naming convention
2. Verify file is in `contest_tools/contest_definitions/`
3. Check `contest_name` in JSON matches Cabrillo header exactly
4. Try implicit inheritance (remove last hyphen segment from contest name)

Error: "Parsing rule 'CONTEST-NAME' not found"

1. Verify `exchange_parsing_rules` has key matching contest name
2. Check if custom parser needs different key format (e.g., CONTEST-NAME-W/VE)
3. Ensure regex pattern is valid JSON (escape backslashes: \\d not \d)

Error: "Could not load scoring module"

1. Verify `scoring_module` name is correct
2. Check module exists in `contest_tools/scoring/` or `contest_tools/contest_specific_annotations/`
3. Ensure module has `calculate_points()` function
4. Check for Python syntax errors in module

Warning: "Could not determine own location"

1. Verify `cty.dat` file exists and is readable
2. Check callsign in Cabrillo header is valid
3. If using `custom_location_resolver`, verify it's working correctly

Multippliers Not Appearing:

1. Check if `custom_multiplier_resolver` is specified and working
2. Verify required data files exist
3. Check `multiplier_rules` column names match what resolver populates

4. Ensure QSOs have necessary data (callsign, location, etc.) for multiplier resolution

Reports Not Generating:

1. Check if contest is in `excluded_reports` list
2. Verify report modules exist
3. Check for errors in report generation logs
4. Ensure required data is present (QSOs, multipliers, etc.)

Getting Help:

- Review existing contest definitions for similar contests
- Check error messages carefully—they often point to the exact issue
- Test with minimal configuration first, then add complexity
- Use the reference examples listed earlier in this guide

JSON Quick Reference

Key	Type	Required	Description
<code>contest_name</code>	string	Yes	Matches the CONTEST: Cabrillo header exactly
<code>dupe_check_scope</code>	string	Yes	"per_band" or "all_bands"
<code>score_formula</code>	string	Yes	"points_times_mults", "qsos_times_mults", "total_time"
<code>valid_bands</code>	array	Yes	Array of band names (e.g., ["80M", "40M", "20M"])
<code>exchange_parsing_rules</code>	object	Usually	Regex patterns for parsing QSO exchanges
<code>multiplier_rules</code>	array	Usually	Array of multiplier definition objects
<code>default_qso_columns</code>	array	No	Columns to include in reports
<code>scoring_module</code>	string	No	Python module for custom scoring
<code>custom_parser_module</code>	string	No	Python module for custom parsing
<code>custom_multiplier_resolver</code>	string	No	Python module for custom multiplier logic
<code>custom_location_resolver</code>	string	No	Python module for custom location logic
<code>custom_dupe_checker</code>	string	No	Python module for custom duplicate checking
<code>custom_adif_exporter</code>	string	No	Python module for custom ADIF export
<code>time_series_calculator</code>	string	No	Python module for custom time series
<code>inherits_from</code>	string	No	Parent contest definition to inherit from
<code>excluded_reports</code>	array	No	Report names to skip
<code>included_reports</code>	array	No	Report names to include (if specified, only these)
<code>contest_period</code>	object	No	Contest start/end day and time
<code>operating_time_rules</code>	object	No	Operating time restrictions
<code>mults_from_zero_point_qsos</code>	boolean	No	Whether zero-point QSOs yield multipliers (default: true)
<code>mutually_exclusive_mults</code>	array	No	Groups of mutually exclusive multipliers
<code>multiplier_report_scope</code>	string	No	"per_band" or "all_bands"
<code>enable_adif_export</code>	boolean	No	Enable ADIF export functionality
<code>points_header_label</code>	string	No	Custom label for points column
<code>is_naqp_ruleset</code>	boolean	No	Special flag for NAQP rules