

Understood. Here is the updated Docs/GitBranchInstructions.md file, delivered in a plaintext block for correct copying.

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# Git Feature Branch Workflow
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**Version: 0.37.0-Beta**
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**Date: 2025-08-18**
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### --- Revision History ---
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```
## [0.37.0-Beta] - 2025-08-18
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### Added
```

```
# - Initial versioning of the document to align with project standards.
```

```
# - Added Section 7 to explain `git revert` for correcting mistakes.
```

```
# - Added Section 8 to explain file management with `.gitignore` and `git rm`.
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```
The feature branch workflow is a standard practice that keeps your `master` branch clean and  
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```

```
## 1. Start from `master`
```

```
Before you do anything, you need to make sure your local `master` branch is up-to-date with t
```

Switch to your master branch

```
git switch master
```

Pull the latest changes from the remote server

```
git pull
```

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```

```
## 2. Create and Switch to a Feature Branch
```

```
Now, you'll create a new branch for your feature. Branch names should be short and descriptiv
```

The -c flag stands for "create"

```
git switch -c new-feature-name
```

```
*You can now work safely on this branch. Think of it as a separate copy of the project where
```

```
***
```

```
## 3. Develop the Feature: Add and Commit
```

```
This is where you'll do your work—writing code, adding files, and fixing bugs. As you complet
```

```
1. **Stage** your changes (`git add`).
```

```
2. **Commit** them with a clear message (`git commit`).
```

Stage a specific file

```
git add path/to/your/file.js
```

Or stage all changed files in the project

```
git add .
```

Commit the staged files with a descriptive message

```
git commit -m "feat: Add user login form component"
```

```
You can (and should) have many commits on your feature branch. Committing often creates a clear history.
***
```

```
## 4. Keep Your Branch Synced (Optional but Recommended)
```

```
If you're working on a feature for a while, the `master` branch might get updated by your team. To sync your branch with the latest changes from the master branch, you can use the following command:
```

Fetch the latest changes from all remote branches

```
git fetch origin
```

Re-apply your commits on top of the latest master branch

```
git rebase origin/master
```

```
The **`rebase`** command essentially "unplugs" your branch's changes, updates the base to the latest master, and then replays your commits on top of the new base.
***
```

```
## 5. Merge Your Feature into `master`
```

```
Once your feature is complete, tested, and ready to go, it's time to merge it back into the `master` branch. You can do this using the following command:
```

1. First, go back to the master branch

```
git switch master
```

2. Make sure it's up-to-date one last time

```
git pull
```

3. Merge your feature branch into master

```
git merge --no-ff new-feature-name
```

Using `**`--no-ff`**` (no fast-forward) is a crucial best practice. It creates a "merge commit"

```
## 6. Push and Clean Up
```

Your ``master`` branch now has the new feature, but only on your local machine. You need to push:

1. Push the updated master branch to the remote

```
git push origin master
```

2. Delete the local feature branch

```
git branch -d new-feature-name
```

3. Delete the remote feature branch

```
git push origin --delete new-feature-name
```

That's the complete lifecycle! ☑☑ You've successfully created a feature, developed it in isolation, and merged it back to master.

```
## 7. Correcting Mistakes (`git revert`)
```

Sometimes you commit a change that you later realize was a mistake. The safest way to undo a commit is to use `git revert`.

Find the hash of the commit you want to undo (e.g., from `git log`)

Let's say the bad commit hash is `a1b2c3d4`

Create a new commit that undoes the changes from the bad commit

```
git revert a1b2c3d4
```

8. Managing Files (`.gitignore` and `git rm`)

It's important to keep your repository clean of temporary or unnecessary files.

Ignoring Untracked Files (`.gitignore`)

The best way to handle files that should *never* be in the repository (like build artifacts, ...)

Removing Tracked Files (`git rm`)

If you have already committed a file that you now want to delete from the project, you must u

Remove a file that is already tracked by Git

```
git rm path/to/unwanted-file.txt
```

Commit the deletion

```
git commit -m "fix: Remove obsolete file"
```

Use `git rm -f` if you have local modifications to the file that you want to discard along wi

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