# KARA DAILEY 🖘

#### **CONTACT ME** —

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#### **EDUCATION** —

# **University of Michigan**

MS Information — HCI 3.95 GPA Class of 2020

#### **University of Massachusetts**

BA Communication & IT Class of 2017

#### **DESIGN SKILLS** —

Contextual Inquiry, Survey Design, Research Interviews, User Interface, Web Design, Interaction Design, Wireframing, Storyboarding, Usability Testing, Affinity Mapping, Interactive Prototyping, Motion Graphics, Journey Maps

#### TOOLS —

Adobe Creative Suite, Sketch, Figma, Unity, Protopie, Invision, Axure, Zeplin, HTML/CSS, JavaScript, jQuery, Python, Fusion 360, Github

#### **EXPERIENCE** —

## MI2 Lab / AR/VR Design Assistant

January 2020 — Present, Ann Arbor

Designing AR/VR experiences and assets by turning conceptual ideas into useful and valuable opportunities for future students of U of M's XR Initiative.

# **University of Michigan /** Interaction Design Instructor

Fall 2019, Ann Arbor

Supported the learning and success of 40+ Master's students of SI 582, *Intro to Interaction Design*, in the comprehension and practice of design, research methods and design tools.

## PTC / Design Research Intern

May 2019 — September 2019, Boston

Cross-functionally planned and executed head-to-toe UX efforts in user research, competitive analysis and user testing of PTC Software.

# Rue Guilt Group / Digital Production Assistant

February 2018 — September 2018, Boston

Organized, produced and QA'ed styles while managing creative teams within strict time lines

#### OTHER PROJECTS —

# Makeathon / UX Designer — Spring 2019

Collaborated with researchers & engineers to build a 3D prototype which won awards for best use of CAD and overall product design.

## Info Lab / UX Design Consultant — Fall 2018

Design and consult client website through tailored user needs assessment and usability evaluation as part of citizen interaction lab.

# Pilot.ly / UX Design Consultant — Spring 2019

Consulted and improved design of client's video rating tool through user interviews and user testing.

#### WCBN / UX Research Consultant — Fall 2018

Consulted and improved design of client's digital training materials.