Write up Project MPC, Term 2.

I worked on main.cpp and MPC.cpp

Implementation of model:

1. Describe model in detail. This includes the state, actuators and update equations.

The goal of MPC is to get values for actuators like acceleration (a) and Steering angle (delta and not psi_dot) so that the cross track error (cte) and heading error is minimum. This optimization problem is solved through lpopt and it comes up with values of (a, psi_dot) for each short step the car takes.

Here are some detailed steps:

```
// Solver takes state variables and actuator invariables in a singular vector.
// Thus, we should to establish when one variable starts and another ends to make
// our lifes easier.
size_t x_start = 0;
size t y start = x start + N;
size_t psi_start = y_start + N;
size_t v_start = psi_start + N;
size_t cte_start = v_start + N;
size t epsi start = cte start + N;
size_t delta_start = epsi_start + N;
size_t a_start = delta_start + N - 1;
Next, FG eval:
important here are the weights:
 // individual optimization weights
  const double cte cost weight = 1800;
  const double epsi_cost_weight = 1200;
  const double v cost weight = 0.9;
  const double delta_cost_weight = 249;
  const double a cost weight = 33;
  const double delta_change_cost_weight = 85;
  const double a_change_cost_weight = 12;
Next, setting up constraints:
  // Setup model constraints
  // Initial constraints
  // We add 1 to each of the starting indices due to cost being located at
  // index 0 of 'fg'. This bumps up the position of all the other values.
  fg[1 + x_start] = vars[x_start];
  fg[1 + y_start] = vars[y_start];
  fg[1 + psi_start] = vars[psi_start];
  fg[1 + v_start] = vars[v_start];
```

```
fg[1 + cte_start] = vars[cte_start];
  fg[1 + epsi_start] = vars[epsi_start];
  // The rest of the constraints
  for (int t = 1; t < N; t++) {
   // The state at time t+1.
   AD < double > x1 = vars[x start + t];
   AD<double> y1 = vars[y start + t];
   AD<double> psi1 = vars[psi start + t];
    AD < double > v1 = vars[v_start + t];
    AD<double> cte1 = vars[cte start + t];
    AD<double> epsi1 = vars[epsi_start + t];
    // The state at time t.
   AD < double > x0 = vars[x start + t - 1];
    AD < double > y0 = vars[y_start + t - 1];
   AD<double> psi0 = vars[psi_start + t - 1];
   AD < double > v0 = vars[v start + t - 1];
    AD<double> cte0 = vars[cte start + t - 1];
    AD<double> epsi0 = vars[epsi start + t - 1];
   // Only consider the actuation at time t.
    AD<double> delta0 = vars[delta_start + t - 1];
    AD < double > a0 = vars[a start + t - 1];
    AD<double> f0 = 0.0;
    for (int i = 0; i < coeffs.size(); i++) {
    f0 += coeffs[i] * CppAD::pow(x0, i);
   AD < double > psides 0 = 0.0;
    for (int i = 1; i < coeffs.size(); i++) {
     psides0 += i*coeffs[i] * CppAD::pow(x0, i-1); // f'(x0)
Next, MPC class:
define Testvector
vector<double> MPC::Solve(Eigen::VectorXd state, Eigen::VectorXd coeffs) {
 bool ok = true:
 typedef CPPAD_TESTVECTOR(double) Dvector;
 double x = state[0];
 double v = state[1]:
 double psi = state[2];
 double v = state[3];
 double cte = state[4];
 double epsi = state[5];
Number of model variables:
size t n vars = N * 6 + (N - 1) * 2;
```

```
// Number of model constraints
    size_t n_constraints = N * 6;

Next: Object that computes objective and constraints
    FG_eval fg_eval(coeffs);

Solving for all variables:
// Solve
CppAD::ipopt::solve<Vector, FG_eval>(
    options, vars, vars_lowerbound, vars_upperbound, constraints_lowerbound, constraints_upperbound, fg_eval, solution);
```

2. Reasoning behind chosen N (timestep length) and dt (elapsed duration between timesteps) values.

N and dt are parameters that determine discrete points which are used by the polynomial fit function to predict the path. We don't want too much gap or too little. More specifically: The factors which matter when choosing N and dt are the amount of distance covered by the car between 2 successive update cycles. If N*dt to be too long (lets say more than 3 seconds) since the car would cover a significant distance which may not entirely match with the received reference trajectory. Too short is not good, either. Experimenting with values yields an optimal value of N=10 and dt=0.1.

3. A polynomial is fitted to waypoints.

```
Preprocessing the waypoints:
line 107 et. all in main.cpp
for (int i=0; i < ptsx .size(); i++)
      {
         double shiftx = ptsx[i] - px;
         double shift_y = ptsy[i] - py;
       ptsx[i] = (shift_x * cos (0-psi) - shift_y * sin (0 - psi));
       ptsy[i] = (shift_x * sin (0-psi) + shift_y * cos (0 - psi));
Next we find the coefficients for fitting the polynomial
      Let's use the given function polyfit to "fit" the polynomial using 3rd degree power
       We have to makesure we pass vectors as Eigen vectors topolyfit
       */
      double* ptrx = &ptsx[0];
      Eigen::Map<Eigen::VectorXd> ptsx_transform(ptrx, 6);
      double* ptry = &ptsy[0];
      Eigen::Map<Eigen::VectorXd> ptsy_transform(ptry, 6);
```

```
auto coeffs = polyfit (ptsx_transform, ptsy_transform, 3);
      // calculate cross track error(cte)
      double cte = polyeval(coeffs,0);
      //calculate orientation error
      // double epsi = psi - atan ( coeffs[1] + 2 * px * coeffs[2] + 3 * px * coeffs[3] * pow (px,2));
      double epsi = -atan(coeffs[1]);//as psi and px are 0
We fit the model in line 119
       auto coeffs = polyfit(ptsx_veh, ptsy_veh, 3);
4. Implement Model Predictive Control that handles a 100 millisecond latency. How to deal with
latency.
// Latency for predicting time at actuation
      const double dt = 0.1;
      // Predict state after latency
      // x, y and psi are all zero after transformation above
      double pred px = 0.0 + v * dt; // Since psi is zero, cos(0) = 1, can leave out
      const double pred_py = 0.0; // Since sin(0) = 0, y stays as 0 (y + v * 0 * dt)
      double pred_psi = 0.0 + v * -delta / Lf * dt;
      double pred v = v + a * dt;
      double pred_cte = cte + v * sin(epsi) * dt;
      double pred_epsi = epsi + v * -delta / Lf * dt;
      // Feed in the predicted state values
      Eigen::VectorXd state(6);
      state << pred_px, pred_py, pred_psi, pred_v, pred_cte, pred_epsi;
      // Solve for new actuations (and to show predicted x and y in the future)
      auto vars = mpc.Solve(state, coeffs);
```