

Math 214 Notes

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February 17, 2024

These are notes taken from lectures on Differential Topology delivered by Eric C. Chen for UC Berkeley's Math 214 class in the Spring 2024 semester. Any errors that may have crept in are solely my fault.

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1 February 8 -

1.1 Defining Tangent Spaces via velocity vectors

For a point $p \in M$ on smooth manifold M , contained by chart (U, ϕ) , lets define

$$\mathcal{J}_p(M) = \{\gamma : (-\epsilon, \epsilon) \rightarrow M : \gamma(0) = p, \epsilon > 0, \text{smooth}\}$$

and we set $\gamma_1 \sim \gamma_2$ if for any $f \in C^\infty(M)$,

$$(f \circ \gamma_1)'(0) = (f \circ \gamma_2)'(0)$$

Intuitively, this equivalence relation tells us that all velocity vectors which are tangent to p are equivalent.

Lemma: \sim is an equivalence relation.

So, we can alternatively define the tangent space at p as

$$T_p M = \mathcal{J}_p(M) / \sim$$

Relating this to $T_p M$ defined using Derivations

We will basically show

$$\underbrace{T_p M}_{\text{curves}} \xrightarrow{\cong} \underbrace{T_p M}_{\text{derivations}}$$
$$[\gamma] \mapsto D[\gamma]$$

For example, one way to do this is to check on coordinate charts.

Note: Look up definition of tangent space using *germs*.

1.2 Relating the Tangent Spaces at different points

In \mathbb{R}^n

Consider $p, q \in \mathbb{R}^n, p \neq q$. There is a natural way to associate the two *different* tangent space $T_p M$ and $T_q M$ simply by "translating" it, but on a general manifold, this isn't usually possible.

Note: Smooth structure isn't enough, we need more structure. For example, This is where *connections* and *parallel transport* come into play. Eg. For a manifold with Riemannian Metric, it is possible to do this "translation" of tangent spaces.

1.3 Tangent Bundle

Tangent Bundle

- Given a smooth manifold M^n , the **Tangent Bundle** is a smooth manifold of dimension $2n$.
- As a set, it is $TM \equiv \coprod_{p \in M} T_p M$ i.e. the disjoint union of the tangent spaces at all points.
- We have the associated projection $\pi : TM \rightarrow M$

$$v \in T_p M \mapsto p \in M$$

For example, $M = \mathbb{S}^1$, then at each point the tangent space is just a copy of \mathbb{R} . Therefore,

$$T\mathbb{S}^1 \cong \mathbb{S}^1 \times \mathbb{R}$$

[Insert figure – note that the image is just a depiction of the collection of objects, without any additional structure.]

1.3.1 Topology and Smooth Structure on TM

Given a smooth chart (U, ϕ) of M^n , we take $(\pi^{-1}(U), \tilde{\phi})$ to be a chart on TM , where

$$\begin{aligned} \tilde{\phi} : \pi^{-1}(U) &\rightarrow \phi(U) \times \mathbb{R}^n \\ \sum_{i=1}^n v^i \frac{\partial}{\partial x^i} \Big|_p &\mapsto (\phi(p), v^1, \dots, v^n) \end{aligned}$$

That these charts generate a smooth structure on TM by the Smooth manifold construction lemma (*LeeSM Lemma 1.35*) since it satisfies all four conditions.

$\tilde{\phi}$ is a bijection from $\pi^{-1}(U)$ into an open subset of \mathbb{R}^{2n}

For $\pi^{-1}(U), \pi^{-1}(V)$

$$\begin{aligned} \tilde{\phi}(\pi^{-1}(U) \cap \pi^{-1}(V)) &= \tilde{\phi}(\pi^{-1}(U \cap V)) \\ &= \phi(U \cap V) \times \mathbb{R}^n \end{aligned}$$

and this is open in \mathbb{R}^{2n} .

$\tilde{\phi} \circ \tilde{\psi}^{-1} : \tilde{\psi}(\pi^{-1}(U) \cap \pi^{-1}(V)) \rightarrow \tilde{\phi}(\pi^{-1}(U) \cap \pi^{-1}(V))$ is smooth as $\phi \circ \psi^{-1} = (\bar{y}^1, \dots, \bar{y}^n)$ so the mapping is

$$(\tilde{x}^1, \dots, \tilde{x}^n, v^1, \dots, v^n) \rightarrow (\phi \circ \psi^{-1})(\tilde{x}), \sum_{j=1}^n [completelater]$$

- Second countability: Countably many $(\tilde{\phi}, \pi^{-1}(U))$ cover TM .
- Hausdorffness: For p, q in TM , either both lie in the same $\pi^{-1}(U)$ which is itself Hausdorff; or $p \in \pi^{-1}(U), q \in \pi^{-1}(V)$ which are disjoint and hence there exist open neighborhoods around the points p, q .

Is there a nice basis for this topology?

1.4 Examples

- $T\mathbb{R}^n = \mathbb{R}^n \times \mathbb{R}^n$ (i.e. if a tangent bundle splits as a direct product as $TM^n \cong M \times \mathbb{R}^n$ then it's called a "trivial bundle")
- $T\mathbb{S}^n$, $T\mathbb{S}^1 = \mathbb{S}^1 \times \mathbb{R}$ but $T\mathbb{S}^n \neq \mathbb{S}^2 \times \mathbb{R}^2$ (by Hairy-ball theorem, also for n even in general), $T\mathbb{S}^3 = \mathbb{S}^3 \times \mathbb{R}^3$, $T\mathbb{S}^7 = \mathbb{S}^7 \times \mathbb{R}^7$, otherwise $T\mathbb{S}^n = \mathbb{S}^n \times \mathbb{R}^n$, (Adams 1962).

1.5 Chapter 4 Begins! Submersions, Immersions, and Embeddings

Before we begin, we review some useful theorems.

1.5.1 Inverse Function Theorem.

In the \mathbb{R}^n case, the Inverse Function Theorem tells us that if the derivative at a point x is non-singular, then we can invert the function in the locality of x .

Theore: If $f : \mathbb{R}^n \rightarrow \mathbb{R}^n$ is smooth, then if $n \times n$ matrix representing the linear map

$$df_{x_0} : T_{x_0}\mathbb{R}^n \rightarrow T_{f(x_0)}\mathbb{R}^n$$

is invertible, then

$$f|_U : U \rightarrow f(U)$$

is a diffeomorphism (smooth, with smooth inverse).

1.5.2 Inverse Function Theorem for smooth manifolds (without boundary)

Theorem: For smooth manifolds M^n, N^n and a smooth map $F : M \rightarrow N$, at a given point $p \in M$ if the map

$$dF_p : T_p M \rightarrow T_{F(p)} N$$

is invertible, then there exists a neighborhood $U \subseteq_{\text{open}} M$ such that $p \in U$ and $F|_U : U \rightarrow F(U)$ is a diffeomorphism.

For the proof, we work on smooth charts and apply the IFT between euclidean spaces.

Remark:

- In fact, F is a **local diffeomorphism** at p if and only if dF_p is invertible.
- If F is a local diffeomorphism at all $p \in M$ and F is invertible, then F is a global diffeomorphism.

Example:

For an example of something which is a local, but not global, diffeomorphism we can think of the Covering map $F : \mathbb{R} \rightarrow \mathbb{S}^1 \subseteq \mathbb{C}, t \mapsto e^{2\pi i t}$. Locally, the differential is an isomorphism so the map is a local diffeomorphism. However, it isn't injective! So it can't be a global diffeomorphism.

Read: Properties of diffeomorphisms.

1.6 Maps of Constant Rank

A smooth map $F : M^m \rightarrow N^n$ is an

- **Immersion:** if dF_p is injective for all $p \in M$.
- **Submersion:** if dF_p is surjective for all $p \in M$.
- **Full rank:** if the rank $dF_p = \min \{m, n\}$ $p \in M$.
- **Constant rank:** if the rank of dF_p is constant at all $p \in M$.

We will see later that immersions and submersions act, locally, like injective and surjective maps.

Theorem: If dF_p has full rank, then there exists a neighborhood $p \in U \subseteq_{\text{open}} M$ such that $F|_U$ has full rank.

(dF_p has an invertible $\min \{m, n\} \times \min \{m, n\}$ submatrix with non-zero determinant. This is an open condition.)

Examples:

- A map $M_1 \rightarrow M_1 \times M_2$ defined by fixing some $x_1 \in M_2$ and then mapping

$$x_1 \mapsto (x_1, x_2)$$

is an immersion.

- A map $\gamma : \mathbb{R} \rightarrow \mathbb{R}^2$ which is smooth and has $\gamma'(t) \neq 0$ for all $t \in \mathbb{R}$ is an immersion.
- The map $M_1 \times M_2 \rightarrow M_1$, $(x_1, x_2) \mapsto x_1$ is a submersion.
- The projection $\pi : TM^n \rightarrow M^n$ is a submersion.