(Instructor: Chien-I Chiang)

Physics 105: Analytical Mechanics notes

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These are some very terse notes taken from UC Berkeley's Physics 105 during the Summer '24 session, taught by Chien-I Chiang.

This template is based heavily off of the one produced by Kevin Zhou.

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1 First topic

 text

2 July 3, 2024:

2.1 Finishing up discussion from last lecture

- Finish this from lecture recording

We can parametrize the position of a particle as $\vec{r} = \vec{r}(q_k, t)$

We have

$$\frac{\partial K}{\partial \dot{q_k}} = \frac{1}{2} m \left[2 \frac{\partial \vec{r}}{\partial q_k} \cdot \frac{\partial \vec{r}}{\partial q_m} \dot{q_m} + \cdots \right]$$

Then,

$$\begin{cases} \frac{\partial K}{\partial \dot{q}_k} \dot{q}_k = m \left[\left(\frac{\partial \vec{r}}{\partial q_k} \cdot \frac{\partial \vec{r}}{\partial q_m} \dot{q}_k \dot{q}_m \right) + \frac{\partial \vec{r}}{\partial q_k} \cdot \frac{\partial \vec{r}}{\partial t} \dot{q}_k \right] \\ 2K = m \left[\left(\frac{\partial \vec{r}}{\partial q_k} \cdot \frac{\partial \vec{r}}{\partial q_m} \dot{q}_k \dot{q}_m \right) + 2 \frac{\partial \vec{r}}{\partial q_k} \cdot \frac{\partial \vec{r}}{\partial t} \dot{q}_k + \frac{\partial \vec{r}}{\partial t} \cdot \frac{\partial \vec{r}}{\partial t} \right] \end{cases}$$

(The expression for 2K is obtained by expanding out

$$K = \frac{1}{2} m \frac{d\vec{r}}{dt} \cdot \frac{d\vec{r}}{dt}$$

in terms of indices - write this out explicitly later)

Which gives us the relation

$$\frac{\partial K}{\partial \dot{q}_k} \dot{q}_k = 2K - m \frac{\partial \vec{r}}{\partial t} \cdot \underbrace{\left(\frac{\partial \vec{r}}{\partial q_k} \dot{q}_k + \frac{\partial \vec{r}}{\partial t}\right)}_{=\frac{d\vec{r}}{dt}}$$
$$= 2K - \vec{p} \frac{\partial \vec{r}}{\partial t}$$

The question we were originally considering is When is H = E?

Now,

$$H = \frac{\partial L}{\partial \dot{q}_k} \dot{q} - L$$

$$= \frac{\partial K}{\partial \dot{q}_k} \dot{q}_k = (K - V)$$

$$= 2K - \vec{p} \cdot \frac{\partial \vec{r}}{\partial t} - K + V$$

$$= K + V - \vec{p} \cdot \frac{\partial \vec{r}}{\partial t}$$

So we see that H = E = K + V only when

$$\frac{\partial \vec{r}}{\partial t} = 0$$

i.e. when $\vec{r} = \vec{r}(q_k, t)$ has no time dependence i.e. $\vec{r} = \vec{r}(q_k)$

Earlier, we considered the following setup:

and we showed that

$$H = E - m\omega^2 \rho^2$$

So, let's check that

$$m\omega^2\rho^2 = \vec{p} \cdot \frac{\partial \vec{r}}{\partial t}$$

$$\vec{p} \cdot \frac{\partial \vec{r}}{\partial t} = \vec{p} \cdot (-\rho \omega \sin(\omega t) \hat{x} + \rho \omega \sin(\omega t) \hat{y})$$

$$= \vec{p} \cdot \left[\rho \omega \hat{\phi}\right]$$

$$= m v_{\phi} \rho \omega$$

$$= m \rho^{2} \omega^{2}$$

where $v_{\phi} = \rho \omega$

Since the hamiltonian itself has no time dependence, H is conserved. However, E is not. We can check that

$$dH = dE = d(m\omega^2 \rho^2)$$

is indeed zero.

[Include figure]

If we break the force on the bead into a normal force (denoted N) and a centripetal(?) force, then

$$dW = \widehat{N\rho} d\phi$$
torque about z-axis
$$= \frac{dl_z}{dt} d\phi$$

$$= d(\rho m \rho \omega) \omega$$

$$= d(m \rho^2 \omega^2)$$

This is the energy that goes into the system.

By energy conservation, dW = dE.

$$\implies 0 = dE - dW = dE - d(m\rho^2\omega^2)$$

i.e. $E - m\rho^2\omega^2 = H$ is a conserved quantity.

So, the Hamiltonian being conserved and the Hamiltonian being equal to Energy are two different scenarios with two different conditions.

- $\frac{\partial L}{\partial t} = 0 \implies H$ is conserved.
- For $\vec{r} = \vec{r}(q_k, t)$, $\frac{\partial \vec{r}}{\partial t} = 0 \implies H = E$

Now we move on to a powerful technique.

2.2 The Method of Lagrange Multipliers

We have a block constrained to move on the xy-plane, and we have gravity. Previously, we would say

$$L = \frac{1}{2}m(\dot{x}^2 + \dot{y}^2 + \dot{z}^2) - mgz$$

i.e we would start with an unconstrained lagrangian, and then plug in the constraints $z=0,\dot{z}=0$

$$L = \frac{1}{2}m(\dot{x}^2 + \dot{y}^2)$$

$$\Longrightarrow \begin{cases} m\ddot{x} = 0 \\ m\ddot{y} = 0 \end{cases}$$

Alternatively, we can implement the constraint $\ddot{z}=0$ in the following way: We have the original lagrangian

$$L' = \frac{1}{2}m(\dot{x}^2 + \dot{y}^2 + \dot{z}^2) - mgz + \lambda z$$

where λ is the Lagrange multiplier and we can think of z as being the constraint function f(z) and our constraint is f(z) = 0.

If we treat λ as an independent degree of freedom, we can write the Euler-Lagrange equation for λ as

$$\frac{\partial L}{\partial \lambda} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{\lambda}} \right) = 0 \implies z = 0 \text{ (constraint)}$$

On the other hand, if we look at the equation of motion for z, we get

$$\frac{\partial L}{\partial z} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{z}} \right) = 0 \implies \lambda - mg - m\ddot{z} = 0 \implies m\ddot{z} = \lambda - mg$$

and using the constraint $z=0 \implies \ddot{z}=0$ we get $-mg+\lambda=0 \implies \lambda=mg$. Okay, but what physical meaning does λ have? It has to do with the **Normal force**. i.e. λ is encoding the **constraint** that the block can only move on the xy-plane due to the Normal force.

So, in general, for N constraints we have Lagrange Multipliers $\lambda_1, \dots, \lambda_N$.

Why do we call λ a Lagrange Multiplier?

Recall from Calc 3 that if we have contours of a function f(x,y) on the xy-plane and we are constrained to move along some other curve g(x,y) = c on the plane, if we ask "What is the extremum of f(x,y) as we move along the curve g(x,y) = c?" then visually we can tell that the extremum corresponds to the point where g(x,y) intersects the contour of f(x,y) only once. This is because at such a point, the gradients of the two functions are parallel:

$$\nabla g = \lambda \nabla f$$

This constant multiplier is the Lagrange Multiplier

So, in general, if we have a Lagrangian

$$L = \frac{1}{2}m(\dot{x}^2 + \dot{y}^2 + \dot{z}^2) - V(x, y, z)$$

we know that $\delta L = 0$ gives the Equations of Motion. But if we want to do this variation δL under some constraint C(x, y, z) = 0 then we need to consider

$$\delta L = \lambda \delta C \implies L' = L - \lambda C$$

Generally, if we have P constraints, $C_l(q_1, \dots, t) = 0$, $l = 1, \dots, P$ on the lagrangian L, we can write a new lagrangian

$$L' = L + \sum_{l=1}^{P} \lambda_l C_l$$

The Euler-Lagrange equation for λ_l leads to $C_l = 0$ and the Euler-Lagrange equation for the generalized coordinate q_k is

$$\left(\frac{\partial L}{\partial q_k} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_k}\right) - \sum_{l=1}^P \lambda_l \frac{C_l}{q_k}\right) = 0$$

$$\implies \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_k} \right) = \frac{\partial L}{\partial q_k} + \underbrace{\sum_{l=1}^P \lambda_l \frac{C_l}{q_k}}_{\text{generalized force}}$$

On the physical point of view, consider the following system:

[include picture of block and sledge which can both move]

If we consider the system as a whole, the normal forces due to the block and the sledge are equal and opposite, so they cancel each other out - and so does the work that they do(?).

Howeverm if we consider the block only - we do have a normal force. The block is constrained the only move on the surface of the slope, so we can write

$$L' = K - V + \int^{\vec{r}} \vec{F}_C(\vec{r}) \cdot d\vec{r}'$$

(This is a bit handwavy - watch the lecture recording and think about this)

Then, if we conpare this with

$$L' = L - V + \sum_{l} \lambda_l C_l$$

we have

$$\sum_{l} \lambda_{l} C_{l} = \int^{\vec{r}} \vec{F}_{C} \cdot d\vec{r}' = \int^{\vec{r}} \vec{F} \cdot \left(\frac{\partial \vec{r}'}{\partial q_{k}} \cdot dq_{k} \right)$$

$$\implies \frac{\partial}{\partial q_{k}} \left(\sum_{l} \lambda_{l} c_{l} \right) = \vec{F} \cdot \left(\frac{\partial \vec{r}'}{\partial q_{k}} \right) \equiv \mathcal{F}_{k} \text{ (generalized force)}$$