

DESIGN BRIEF

Kayla Devila
DES 427



PROJECT GOALS:

This project will serve as a nice leisurely activity for those looking for an interesting online game to play during their free time.



TIMELINE:

Sep. 23, 2024 | Design Brief and Persona due
Oct. 7, 2024 | Interactive Item due
2 WEEKS IN TOTAL



TARGET AUDIENCE:

Ages 10+
All genders
Computer game fanatics

Bouncing Orbs

A game where you can create multiple “orbs” and see them come to life as they bounce on your screen!

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Snake Game

A reaction of a classic game brought to you in a new light!
Exciting colors and the same simple, easy playthrough.

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Let There Be Light

A game where you'll be tasked with finding the right combination to turn on a whole row of lights. Can you crack the code?