

Editing Property Values

From OpenDSSWiki

Editing Property Values

There are two "official" (safe) ways to change a property of an existing DSS object:

```
Edit Load.36082264c yearly=Load12_Phasec .... [continue setting properties]
```

Or Just give the fully qualified name of the property and its new value

```
Load.36082264c.yearly=Load12_Phasec .... [continue setting properties]
```

If you were to execute this script statement

```
New Load.36082264c yearly=Load12_Phasec
```

And you did not allow duplicates, you will get a warning message and it will replace the presently defined object.

If you set `allowduplicates=Yes`, the New command will create another Load object with the same name (and not all essential properties set). This is probably not what you will want.

The OpenDSS is essentially always in Edit mode. Thus, if Load.36082264c were the active device, you could simply say

```
~ yearly=Load12_Phasec
```

(~ is an alternate for the More command)

Or simply

```
yearly=Load12_Phasec
```

However, this is discouraged because

1. you don't really saving any time and
2. something might happen and another object becomes active and you end up setting the property of another object.

Alternatively, you could say

```
Edit Load.36082264c  
~ yearly=Load12_Phasec
```

Or

```
Select Load.36082264c  
~ yearly=Load12_Phasec
```

Modified --Rdugan 02:51, 30 August 2010 (UTC)

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