Models Inheritance and Customization







SoftUni Team Technical Trainers





https://softuni.bg

Table of Contents



1. Model Inheritance

- Multi-table Inheritance
- Abstract Base Classes
- Proxy Models
- 2. Model Methods
 - Built-in Methods
 - Custom Methods
- 3. Custom Fields
 - Custom Field Built-in Methods

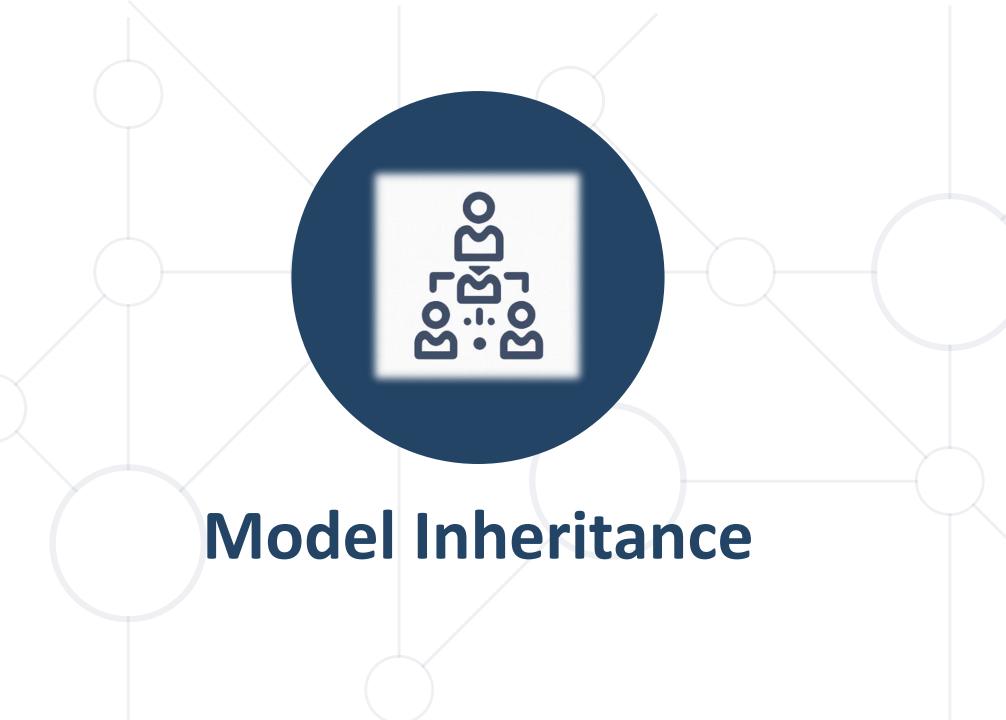


Have a Question?



sli.do

#python-db



Inheritance of Models



- Model inheritance allows you to create a new model based on an existing one
- The new model (child)
 - has all the fields and methods of the original model (parent)
 - can also define its own additional fields and methods



Types of Model Inheritance



- There are three types of model inheritance in Django
 - Multi-table Inheritance
 - Both parent and child models generate database tables
 - Abstract Base Classes
 - The abstract model (parent) does not generate a database table
 - Proxy Models
 - The proxy model (child) does not generate a database table



Multi-table Inheritance



- Multi-table inheritance creates
 - a separate database table for each model in the inheritance chain
- Each table includes
 - fields from all the parent models in the hierarchy
- Django automatically generates
 - a OneToOneField field for the relationship in the child's model to its parent

Multi-table Inheritance (2)



```
from django.db import models
class ParentModel(models.Model):
    parent field = models.CharField(max length=50)
               A field that a child will inherit
                    from its parent
class ChildModel(ParentModel):
    child_field = models.IntegerField()
               Own field that only child has
```

Problem: Zoo Animals



- You are given an empty ORM project skeleton (you can download it from here) needed to create a Zoo
 Management System
- First, in the main_app create 4 models called "Animal", "Mammal", "Bird", and "Reptile"
- A full description of the problem can be found in the Lab document here

Solution: Zoo Animals



```
class Animal(models.Model):
    name = models.CharField(max_length=100)
    species = models.CharField(max_length=100)
    birth_date = models.DateField()
    sound = models.CharField(max_length=100)
class Mammal(Animal):
    fur color = models.CharField(max length=50)
class Bird(Animal):
    wing_span = models.DecimalField(max_digits=5, decimal_places=2)
class Reptile(Animal):
    scale_type = models.CharField(max_length=50)
```

Abstract Base Classes



- Abstract models
 - are base classes
 - allow other models to inherit fields and methods from them
 - do not create their own database tables
 - act as templates for other models to reuse common fields and behavior

Abstract Base Classes (2)



```
from django.db import models
class AbstractBaseModel(models.Model):
    common field = models.CharField(max length=100)
                      A field that a child will inherit
     class Meta:
                        from its abstract parent
         abstract = True
                               No database table will be created
class ChildModel(AbstractBaseModel):
    additional_field = models.IntegerField()
                Own field that only child has
```

Class Meta



- Use the inner class Meta
 - to insert metadata into the model
- Adding Meta inner class is optional

*Note: Meta options will be a subject of an article in the next presentation

Problem: Zoo Employees



- In the main_app create an additional model called "Employee"
 - It is a base class for any type of employee in the zoo
 - It is NOT meant to create a database table on its own
- Then, create 2 more models: "ZooKeeper" and "Veterinarian"
 - They are types of employees
- A full description of the problem can be found in the Lab document here

Solution: Zoo Employees



```
class Employee(models.Model):
    first name = models.CharField(max length=50)
    last name = models.CharField(max length=50)
    phone_number = models.CharField(max_length=10)
    class Meta:
        abstract = True
class ZooKeeper(Employee):
    specialty = models.CharField(max_length=10, choices=SPECIALITIES)
    managed animals = models.ManyToManyField('Animal')
class Veterinarian(Employee):
    license number = models.CharField(max length=10)
# add the predefined choices in the SPECIALITIES variable
```

Proxy Models



- Proxy models allow you to
 - create a new model
 - that behaves exactly like an existing model
 - with some customizations added
- The proxy model uses
 - the same database table as the original model
- Useful when adding
 - extra methods, managers, or custom behavior
 - to an existing model
 - without modifying the original model

Proxy Models (2)



```
from django.db import models
class OriginalModel(models.Model):
    field = models.CharField(max_length=50)
           Original model fields
class ProxyModel(OriginalModel):
                             Some extra methods
    class Meta:
         proxy = True
        No new table will be created
```

Problem: Animal Display System



- In the main_app create one additional model called "ZooDisplayAnimal"
 - It inherits from the "Animal" model but does NOT have its own database table
 - Its primary purpose is to extend the "Animal" model behavior
 - Currently, it is NOT needed to add additional logic to the model

Solution: Animal Display System



```
class ZooDisplayAnimal(Animal):
    class Meta:
        proxy = True
```



Model Methods

Built-in Methods, Custom Methods

Model Methods



- Model methods are functions defined within a Django model
- They allow you to perform operations
 - on model instances
 - or other tasks related to the model
- Types of model methods
 - Built-in methods
 - Custom methods



Built-in Model Methods



- Built-in Methods are standard methods provided by
 - Django's models.Model class
- Main built-in methods
 - save()
 - called when saving an instance to the database
 - clean()
 - used for data validation before saving

Overriding Predefined Model Methods



- Override built-in methods to add
 - custom behavior or validation to a model

```
from django.db import models
class MyModel(models.Model):
    field = models.CharField(max_length=100)
    def save(self, *args, **kwargs):
                                              Custom logic before saving
         super().save(*args, **kwargs) # Call the original save method
    def clean(self):
                                               Custom validation logic
```

Problem: Zookeeper's Specialty



- In the "ZooKeeper" model add a custom validation logic before each zookeeper object is saved
 - Create a validation to ensure that the object is checked against the given list of valid choices ("SPECIALITIES")
 - If the specialty is not a valid choice, a ValidationError should be raised with the message: "Specialty must be a valid choice."

Solution: Zookeeper's Specialty



```
class ZooKeeper(Employee):
    def clean(self):
        super().clean()
        choices = [choice[0] for choice in SPECIALITIES]
        if self.specialty not in choices:
             raise ValidationError(
                "Specialty must be a valid choice."
```

Custom Model Methods



- Custom Model Methods are
 - Additional methods
 - Defined in a model
 - Performing specific tasks or calculations
 - related to the model
 - Acting on a particular model instance
 - Keeping business logic in one place

Custom Model Methods (2)



```
from django.db import models
class MyModel(models.Model):
    field = models.CharField(max_length=100)
                                   Custom model method
    def custom_method(self):
                         Custom logic
```

Problem: Animal Display System Logic



- It is time to add logic to the "ZooDisplayAnimal" model
 - It is designed to create a customized view of animal data exclusively for visitors
- Your task is to implement two custom methods "display_info", and "is_endangered"
- A full description of the problem can be found in the Lab document here

Solution: Animal Display System Logic (1)



```
class ZooDisplayAnimal(Animal):
 def __extra_info(self):
     extra_info = ''
        if hasattr(self, 'mammal'):
           extra_info = f" Its fur color is {self.mammal.fur_color}."
        if hasattr(self, 'bird'):
           extra_info = f" Its wingspan is {self.bird.wing_span} cm."
        if hasattr(self, 'reptile'):
           extra_info = f" Its scale type is {self.reptile.scale_type}."
     return extra_info
```

Solution: Animal Display System Logic (2)



```
class ZooDisplayAnimal(Animal):
    def display_info(self):
        return f"Meet {self.name}! It's a {self.species} and it's born
{self.birth date}. It makes a noice like
'{self.sound}'!{self.__extra_info()}"
    def is_endangered(self):
        return True if self.species in ["Cross River Gorilla",
"Orangutan", "Green Turtle"] else False
```

Custom Model Properties



- Custom model properties allow you to
 - define new attributes for a model that are
 - not stored in the database
 - calculated or derived from existing model fields
- Similar to regular model fields
 - but do not correspond to database columns
 - defined as Python class properties

Custom Model Properties (2)



- To create a custom model property
 - use the @property decorator in Python
- The decorator allows you to define a method that
 - acts as a property
 - does not require a database column

```
class Employee(models.Model):
    birth_date = models.DateField()
    ...
    @property
    def age(self):
    ... # Returns the calculated age
```

Problem: Animal's Age



- In the "Animal" model implement one property that calculates and returns the age of an animal based on its birth date
- The age is dynamically calculated each time ensuring that it remains accurate over time

Solution: Animal's Age



```
class Animal(models.Model):
    @property
    def age(self):
        today = date.today()
        age = today.year - self.birth_date.year - (
                 (today.month, today.day) <</pre>
(self.birth_date.month, self.birth_date.day))
        return age
```



Custom Fields



- Django allows you to create custom fields by subclassing
 - django.db.models.Field
 - one of the existing field classes
 - models.CharField, models.IntegerField, etc.
- Custom fields can be helpful when using
 - custom data type
 - validation
 - serialization for your model fields



Custom Fields Built-in Methods



- Django provides several built-in custom field methods that you can override to
 - customize the behavior of the custom model field
- Some of the most useful built-in custom field methods
 - from_db_value()
 - converts the field's value as retrieved from the database into its Python representation
 - to_python()
 - converts the field's value from the serialized format (usually as a string) into its Python representation



Custom Fields Built-in Methods (2)



- get_prep_value()
 - prepares the field's value before saving it to the database
- validate()
 - performs custom validation on the field's value
- deconstruct()
 - used when serializing the field to store its constructor arguments as a tuple, allowing Django to recreate the field when migrating or serializing models

^{*}Note: you do not need to override all of these methods for every custom field

Custom Field Example



```
from django.db import models
class CustomField(models.Field):
                                      Overriding some built-in methods
    def to_python(self, value):
         # Custom data conversion logic
    def get_prep_value(self, value):
         # Custom value preparation for database storage
class MyModel(models.Model):
                                       An instance of the custom field
    custom_field = CustomField()
```

Custom Phone Field - Example



```
from django.db import models
class PhoneNumberField(models.CharField):
    def __init__(self, *args, **kwargs):
         kwargs['max_length'] = 15
                                                 Defining a max-length
         super().__init__(*args, **kwargs)
                                              Preparing value for saving in DB
    def get_prep_value(self, value):
         if value is None:
                                               Filtering only the digits to be
             return value
                                                     saved in DB
         return ''.join(filter(str.isdigit, value))
class Employee(models.Model):
                                                A default value can be set
    phone_number = PhoneNumberField(default='111-111-111')
               Using the custom phone field
                                              Saved value will be '111111111'
```

Problem: Veterinarian Availability



- In the "Veterinarian" model implement a new field called "availability" with a custom model field type called "BooleanChoiceField"
 - It should behave like a Boolean field but has custom choices and a default value
- Next, create an additional method called "is_available" to check the veterinarian availability based on the field
- A full description of the problem can be found in the Lab document here

Solution: Veterinarian Availability



```
class BooleanChoiceField(models.BooleanField):
    def __init__(self, *args, **kwargs):
        kwargs['choices'] = ((True, 'Available'),
                             (False, 'Not Available'))
        kwargs['default'] = True
        super().__init__(*args, **kwargs)
class Veterinarian(Employee):
    availability = BooleanChoiceField()
    def is_available(self):
        return self.availability
```



Live Demo

Live Demo in Class

Summary



- Model inheritance
 - Multi-table Inheritance
 - Abstract Base Classes
 - Proxy Models
- Model Methods
 - Built-in Methods, Custom Methods
- Custom Fields
 - Custom Field Built-in Methods





Questions?

















SoftUni Diamond Partners



SUPER HOSTING .BG



























Trainings @ Software University (SoftUni)



- Software University High-Quality Education,
 Profession and Job for Software Developers
 - softuni.bg, softuni.org
- Software University Foundation
 - softuni.foundation
- Software University @ Facebook
 - facebook.com/SoftwareUniversity
- Software University Forums
 - forum.softuni.bg









License



- This course (slides, examples, demos, exercises, homework, documents, videos, and other assets) is copyrighted content
- Unauthorized copy, reproduction, or use is illegal
- © SoftUni https://softuni.org
- © Software University https://softuni.bg

