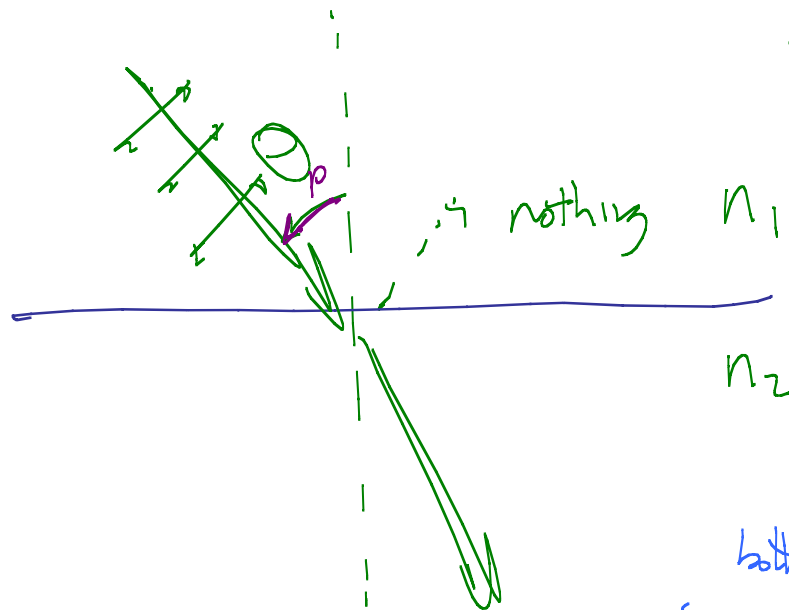


Phys 2110 - 4

11/14/12

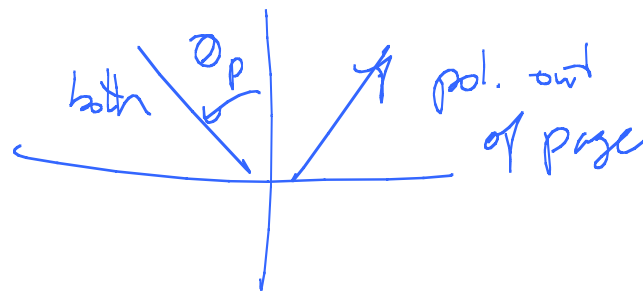
Note Title

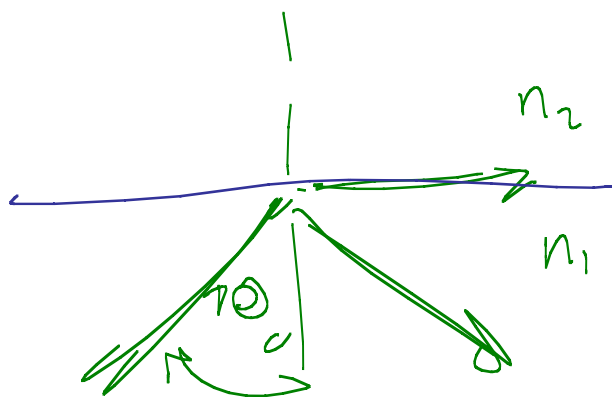
11/14/2012



$$\tan \theta_p = \frac{n_2}{n_1}$$

Air - glass $\theta_p = 58^\circ$



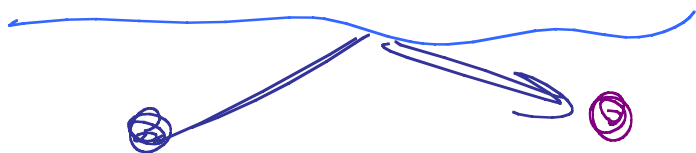


$$\sin \theta_c = \frac{n_2}{n_1}$$

Water \rightarrow air

$$\sin \theta_c = \frac{1}{1.333}$$

$$\theta_c = 48.6^\circ$$

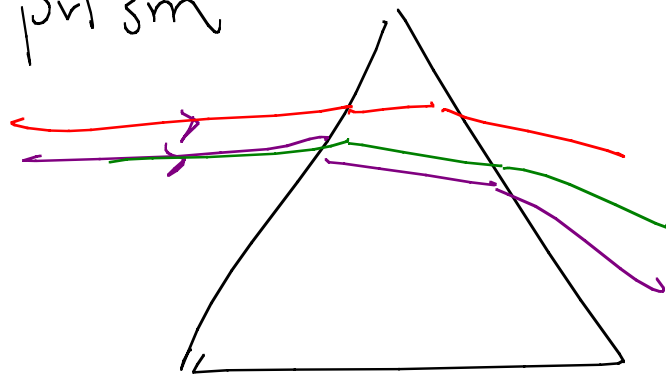


Dispersion.

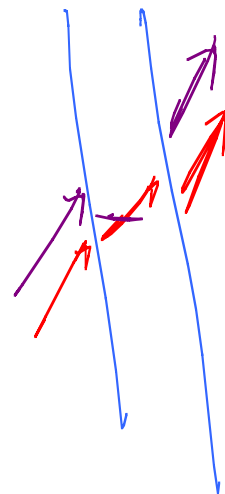
n gives speed of light $v = \frac{c}{n}$

n has small dependence on frequency.

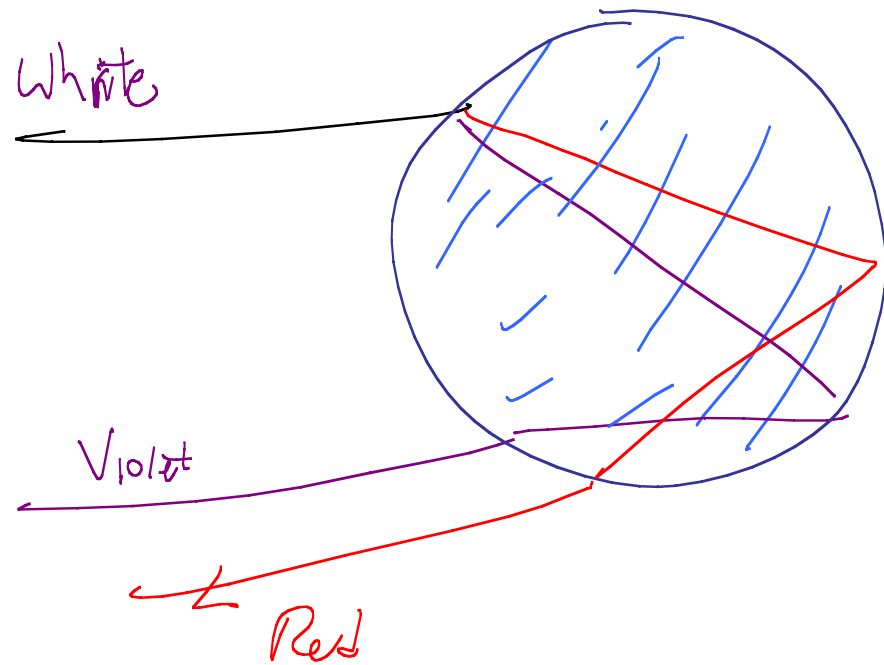
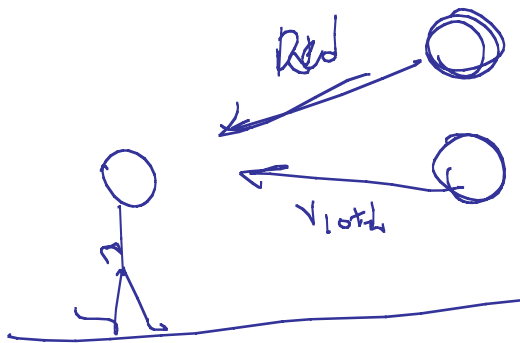
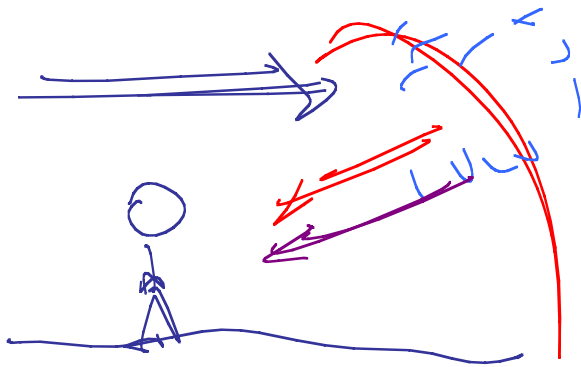
Seen with a prism



White
light
→ comb of
colors

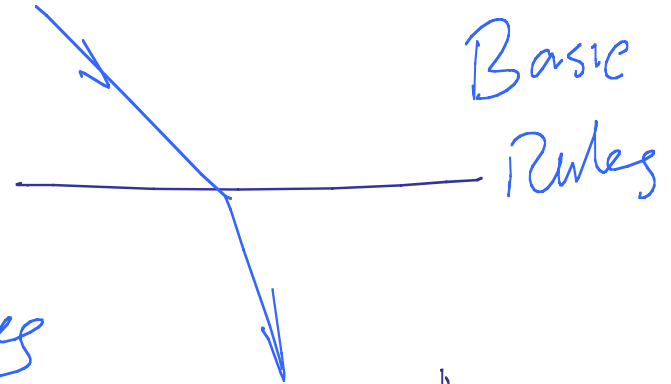
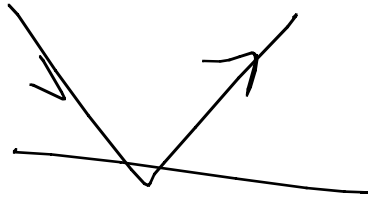


Rain bow :



Can be explained.

Chap 31

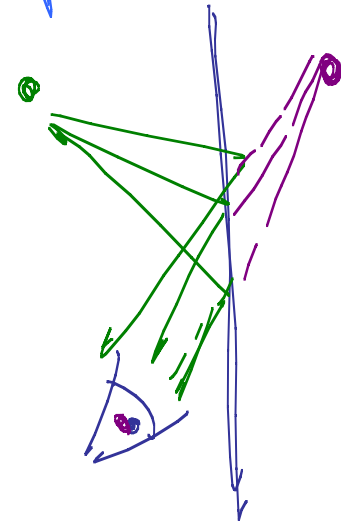


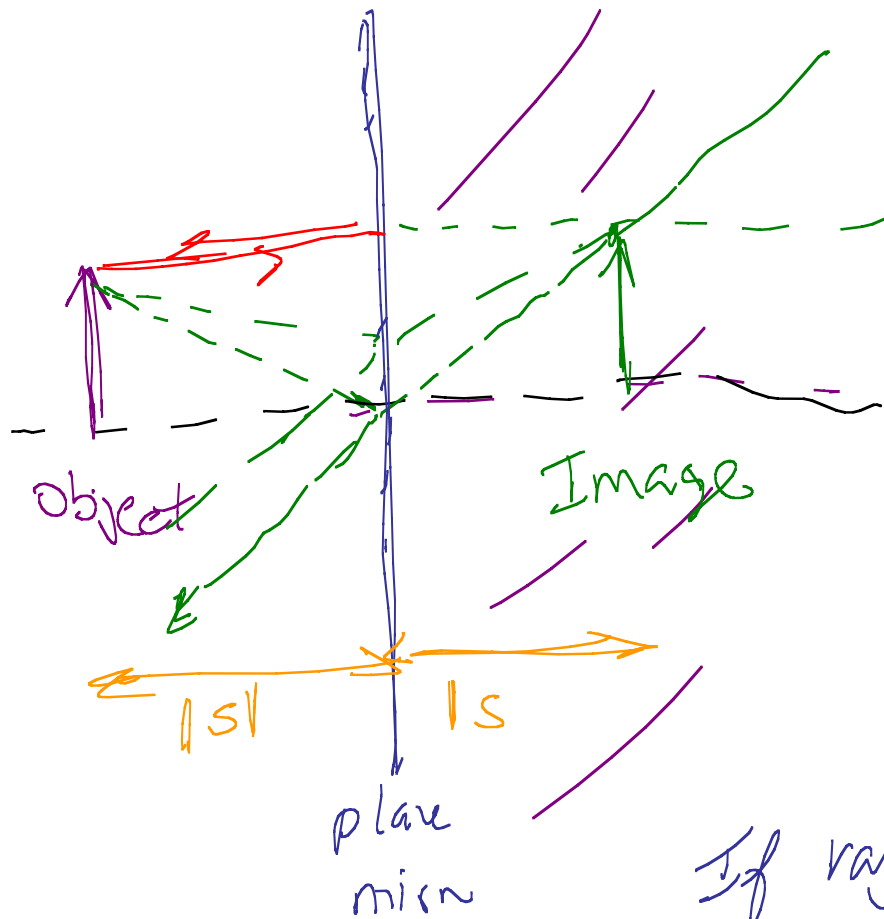
Understand common devices

mirrors lenses

Planar mirrors

Mentally trace rays back.
Imaginary source.





Select rays trace them out.

Light seems to come from Image

Locate Image size.

You determine size dist of image.

If ray don't diverge from genuine ^{point} virtual image

Another issue:

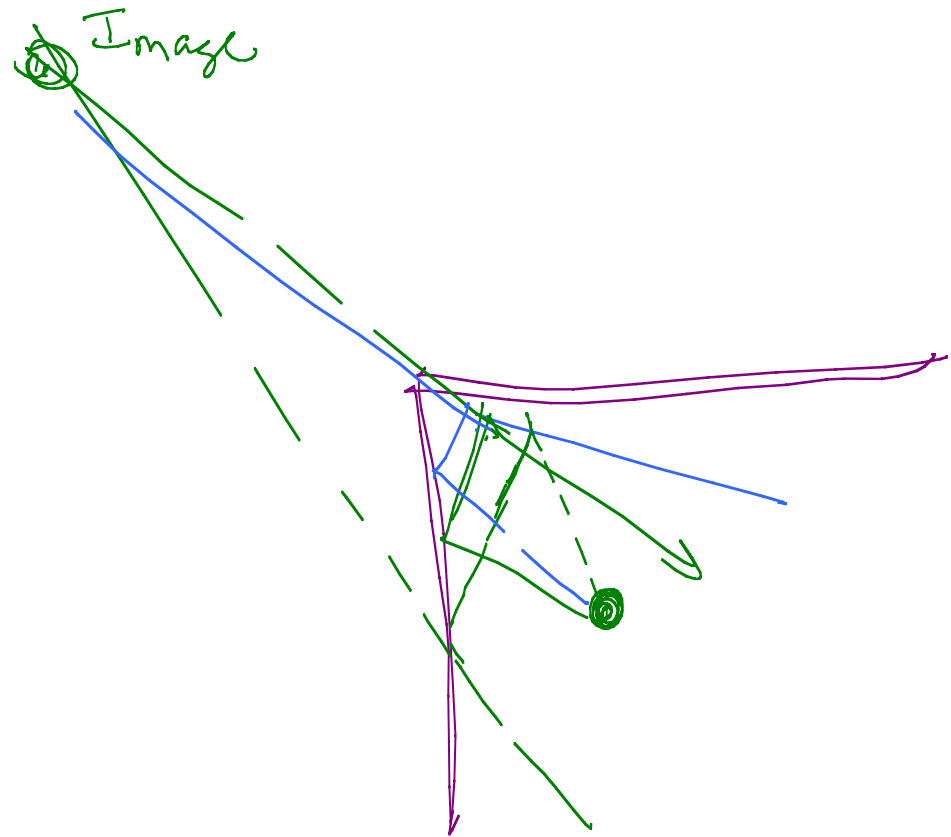
Often say "mirrors reverse
L/R!"

Don't: reverse back to front



Another trick

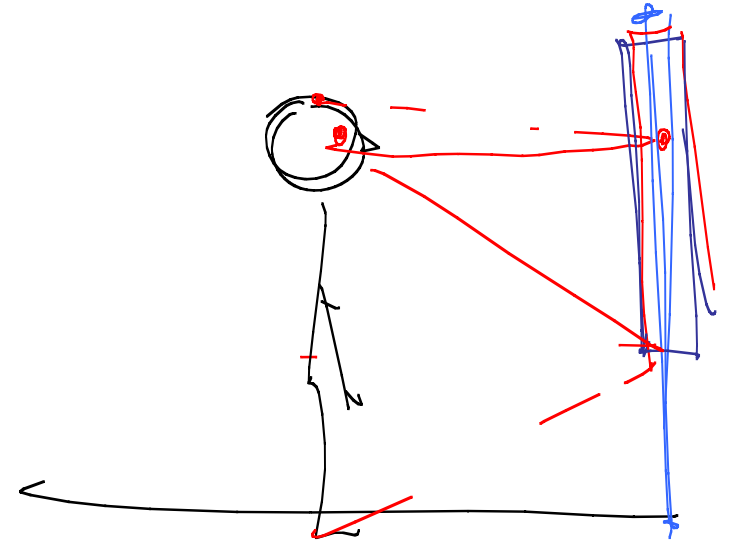
See yourself
as others see
you.

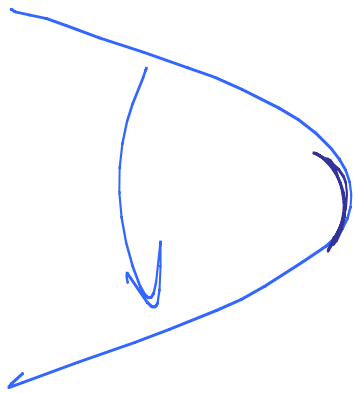


Full-length mirror

P. 845

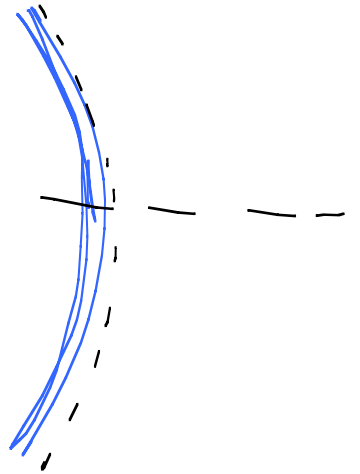
Curved Mirrors



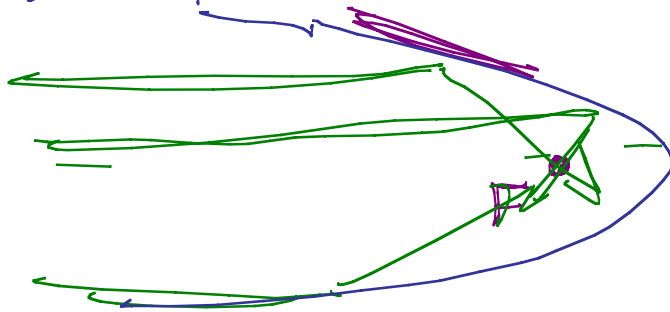


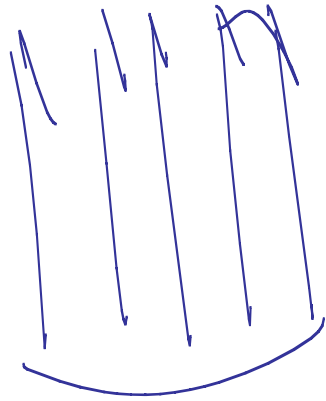
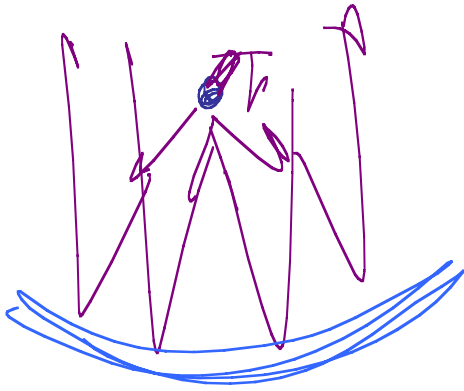
Mirror is a paraboloid
of revolution,

(For a small chunk could
be spherical small effect.)

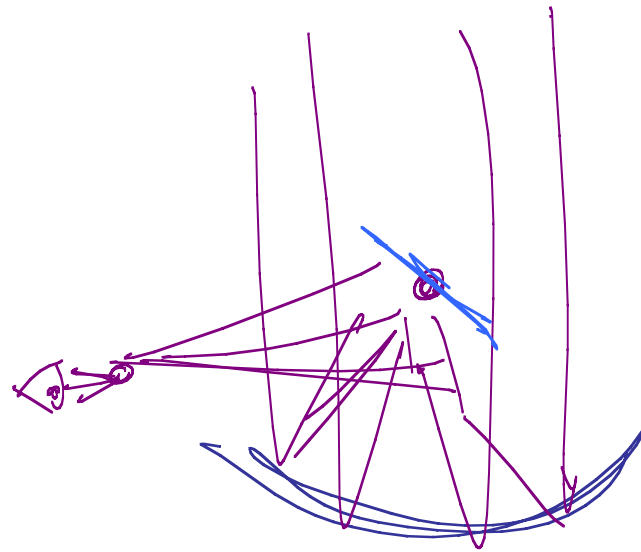


True parabola





So how does curved mirror
form image.



Reflector

Rays will follow these rules: