

# Chap 1 Doing Physics

## Subject Matter

Motion 1D, 2D

Forces  $\vec{F} = m\vec{a}$

Energy (Work)

Momentum

Rotations

Oscillations

Waves

Solving  
problems

Ignore: Gravity  
Fluids  
Statics  
Thermal Physics

Doing physics

0.0005789

Units!

Metric  
g, cm, s

kg, m, s

MKS

SI

Scientific Notation

$$\underline{\underline{5.789}} \times 10^{\underline{\underline{-4}}}$$

$$5.789 \times 10^{-4}$$

# Prefixes

$$\text{cm} = 10^{-2} \text{ m}$$

$$\mu\text{s} = 10^{-6} \text{ s}$$

Terra	—	$10^{15}$	T
Giga	—	$10^{12}$	G
Mega	—	$10^6$	M
kilo	—	$10^3$	k

$$— 10^0$$

$$\text{centi} — 10^{-2}$$

$$\text{milli} — 10^{-3} \text{ m}$$

$$\text{micro} — 10^{-6} \mu$$

$$\text{nano} — 10^{-9} \text{ n}$$

$$\text{pico} — 10^{-12} \text{ p}$$

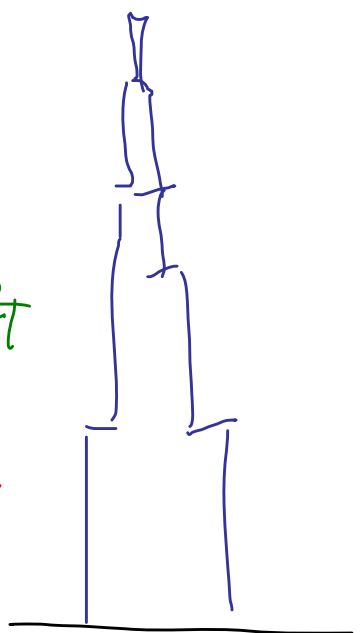
# Converting Units

"Multiply by 1" method

Convert to m

$$(2717 \text{ ft}) \left( \frac{0.3048 \text{ m}}{1 \text{ ft}} \right)$$

$1 \text{ ft} = 0.3048 \text{ m}$

$$= \cancel{2717 \text{ ft}} \quad \cancel{828.1 \text{ m}}$$


Burj Khalifa

Convert  $70 \frac{\text{mi}}{\text{hr}}$  convert  $\frac{\text{m}}{\text{s}}$

$$\left(70 \frac{\text{mi}}{\text{hr}}\right) \left(\frac{1 \text{ hr}}{3600 \text{ s}}\right) \left(\frac{5280 \text{ ft}}{1 \text{ mi}}\right) \left(\frac{0.3048 \text{ m}}{1 \text{ ft}}\right) = 31.3 \frac{\text{m}}{\text{s}}$$

$$\left(2.71 \frac{\text{g}}{\text{cm}^3}\right) \left(\frac{10^{-3} \text{ kg}}{1 \text{ g}}\right) \left(\frac{100 \text{ cm}}{1 \text{ m}}\right)^3 = \boxed{2.71 \times 10^3 \frac{\text{kg}}{\text{m}^3}}$$

$$4.73 \times 10^7 \frac{\text{kg} \cdot \text{m}^2}{\text{s}^3}$$

Uncertainty

$$(4.730 \pm 0.005) \times 10^7$$

$$(3.25)(8.7) = 2.8275$$

$\uparrow$   
 3.254  
 3.246

8.74  
 8.66

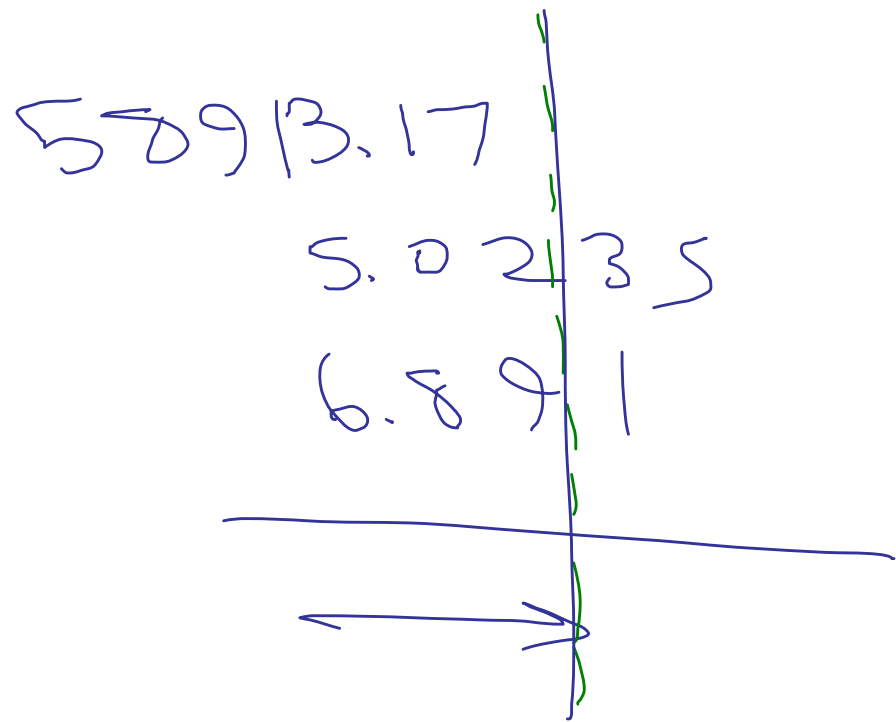
Count the # of known  
figures

3, 2

Answer is rounded to  
the least of these

0.00017  
 $1.7 \times 10^{-4}$   
 //

2.8



"Sig Figs"

9.173580042

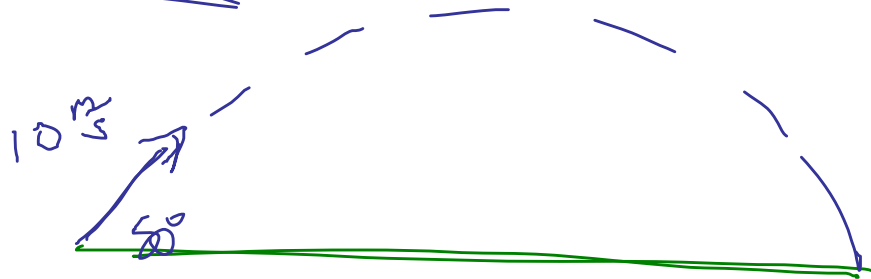
~~wrong~~

# Problem Solving

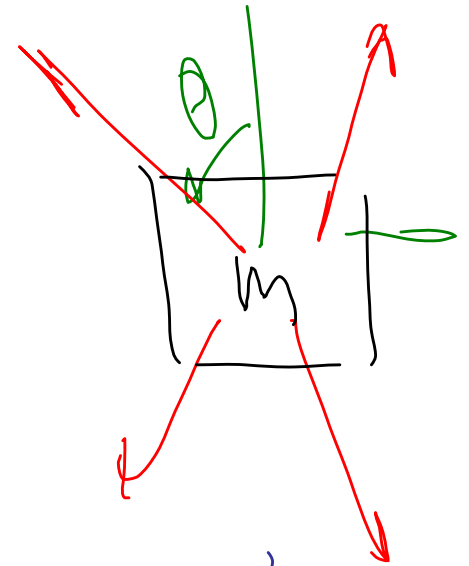
Read, try to picture it mentally  
Draw a picture

IDEA

Plausible?



How does it  
spend in all.





# Chap 2      Motion in 1 Dimension

+ Chap 3

Start off simple

1-D

