

Chap 11

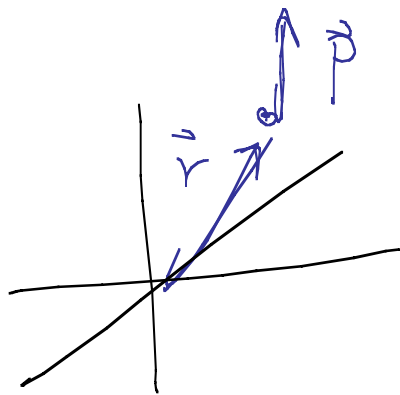
Vector nature

$$\vec{\omega}, \vec{\alpha}, \vec{\tau}$$

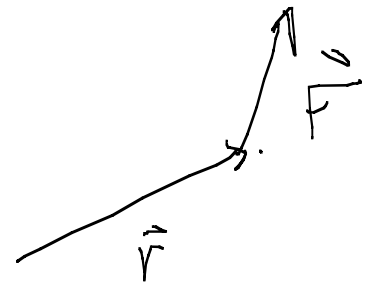
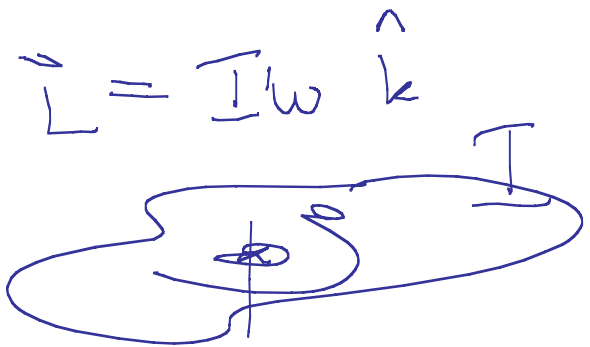
Angular momentum

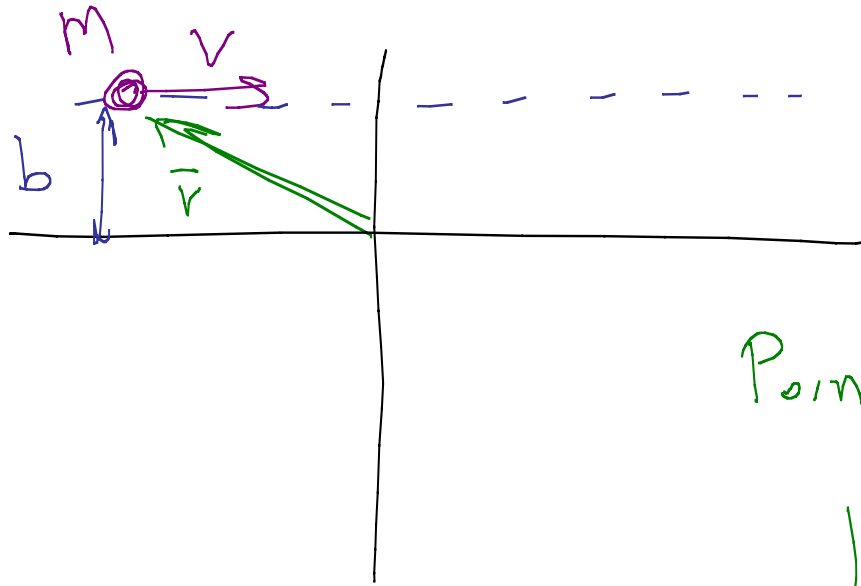
$$p = mv$$

$$\Rightarrow L = I\omega$$



$$\vec{L} = \vec{r} \times \vec{p}$$



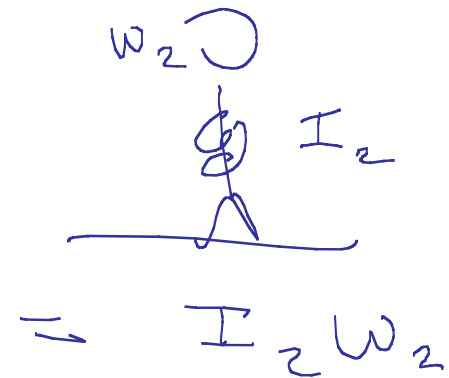
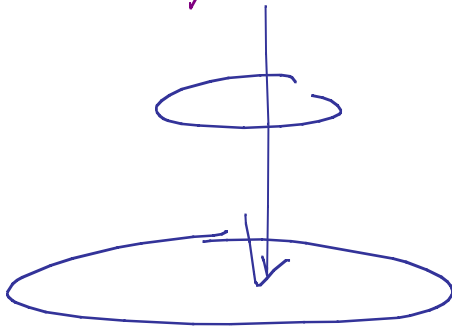


$$\vec{L} = \vec{r} \times \vec{p}$$

Points into page,

$$L = m v b$$

System w/o external torque, total
ang mom is conserved.



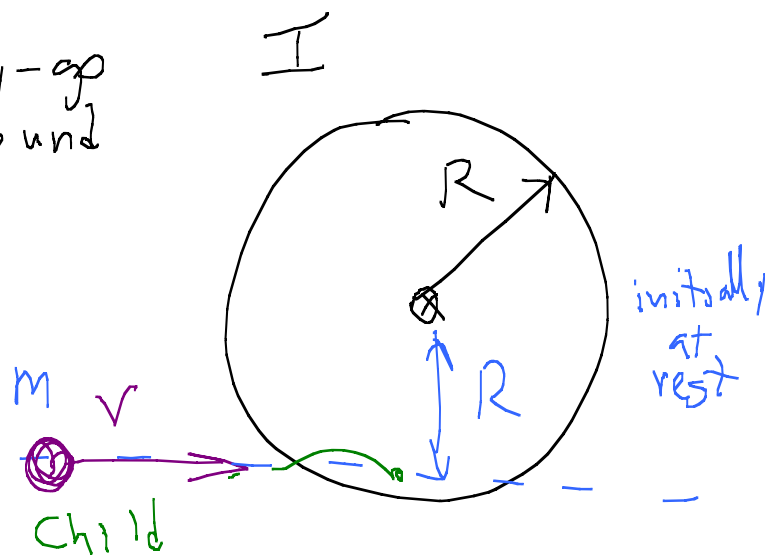
$$I_1 w_1 = I_2 w_2$$

8-179, similar.

Child runs up to it tangentially, hops onto the edge.

What is final angular velocity of system.

merry-go-round



$$L = I\omega$$



External.

Torques around axis: None

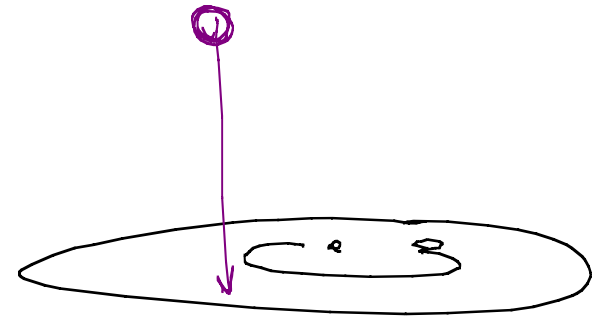
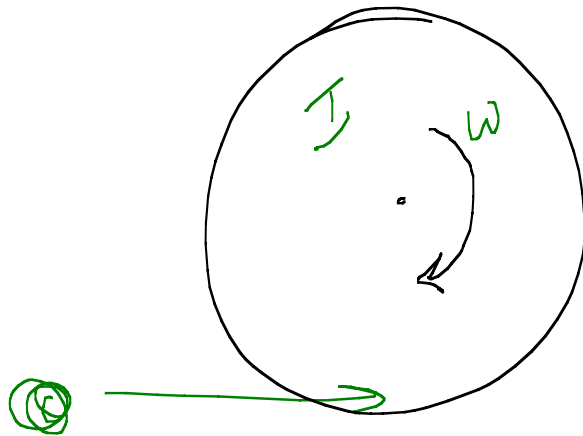
Angular mom is conserved

$$L_1 = m v R \quad L_2 = (I + m R^2) \omega$$

$$\omega = \frac{mvR}{(I + mR^2)}$$

Homework:

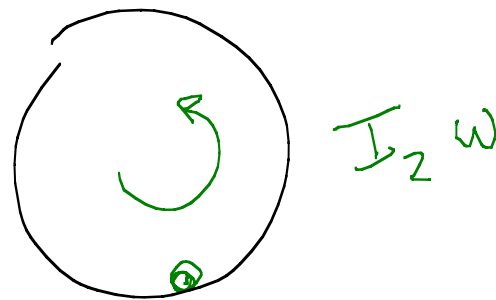
Bird feeder



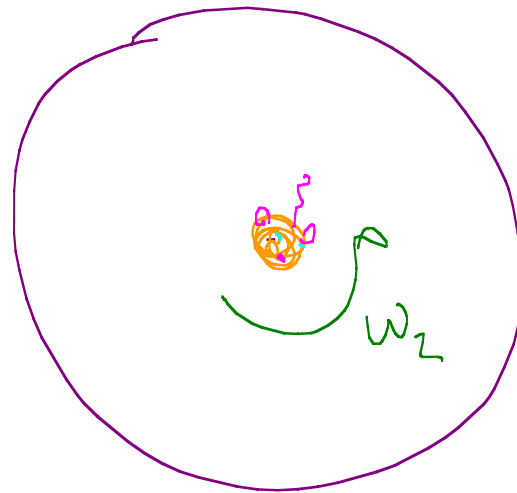
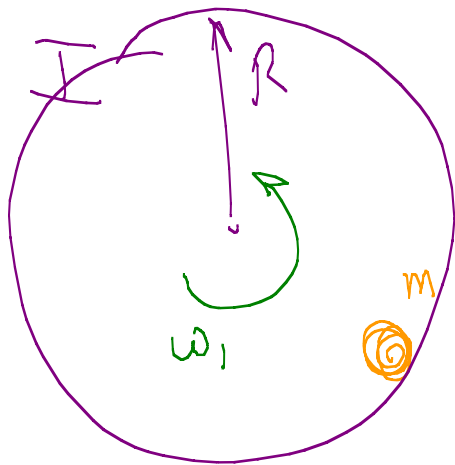
Lump of mud falls
onto turntable

It has no ang. mom
initially.

Changes mom of inertia.



11.410 A turntable of radius 25 cm
 a rot. inertia 0.0154 kg m^2 spins
 freely at 22.0 rpm about axis,
 19.5 g mouse on outer edge. The
 mouse to center. Find a) new rotation
 speed work done by mouse. (?)



$$I_1 = (0.0154 \text{ kg m}^2) + (0.0195 \text{ kg})(0.25 \text{ m})^2$$

$$I_{\text{dist}} + mr^2$$

$$= 0.0166 \text{ kg m}^2$$

$$I_2 = 0.0154 \text{ kg m}^2 + 0$$

$$\omega_1 = 22.0 \text{ rpm} = 2.304 \frac{\text{rad}}{\text{s}}$$

$$I_1 \omega_1 = I_2 \omega_2$$

$$\Rightarrow \omega_2 = 2.48 \frac{\text{rad}}{\text{s}} = 23.7 \text{ rpm}$$

E not conserved.

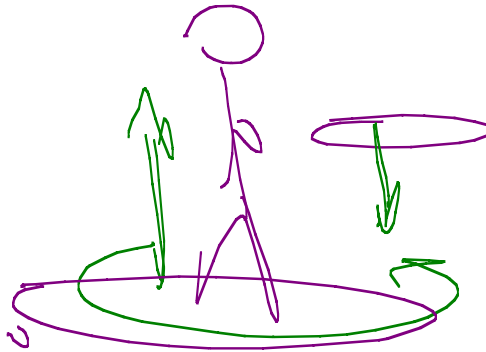
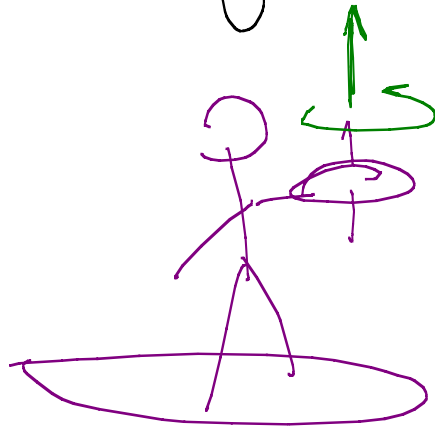
$$E_1 = K_1 = \frac{1}{2} I_1 \omega_1^2 = 0.04405 \text{ J}$$

$$E_2 = K_2 = \frac{1}{2} I_2 \omega_2^2 = 0.0473 \text{ J}$$

$$\Delta K = + 3.3 \times 10^{-3} \text{ J} = 3.3 \text{ mJ}$$

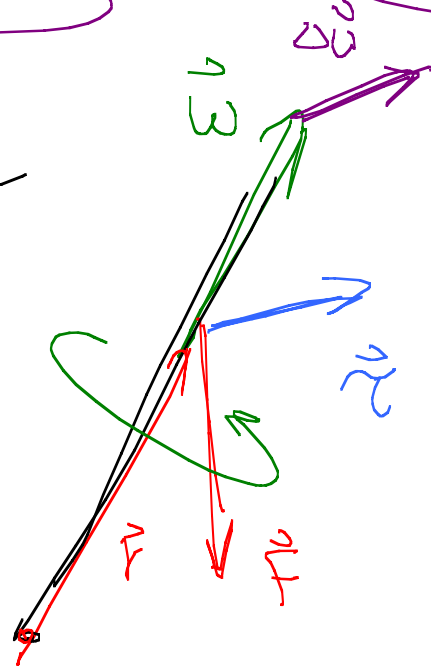
Diff in energy came from mouse!

End of chapter, cultural stuff



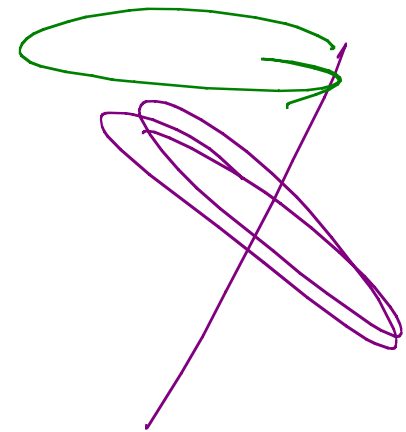
p. 180

Gyroscope

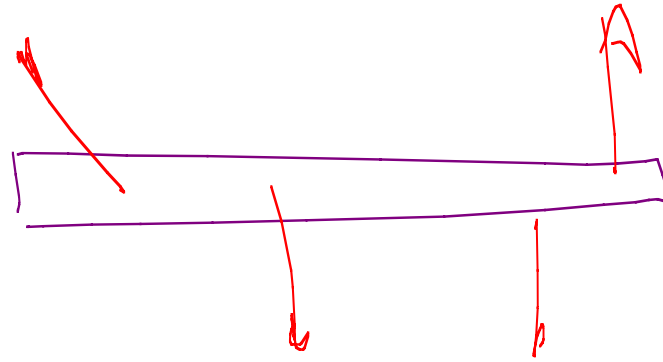


$\vec{\Omega} \propto \vec{\omega}$

$$\frac{d\vec{\omega}}{dt} = \vec{\alpha}$$



Skip Chap 12



$$\sum \vec{F} = \vec{0}$$

$$\sum \tau = 0$$

Take Statics!

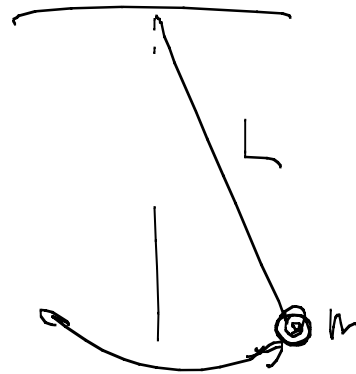
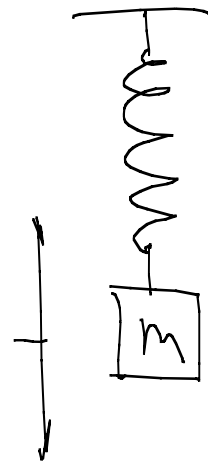
Static
Equilibrium.

Ch 13 Oscillations

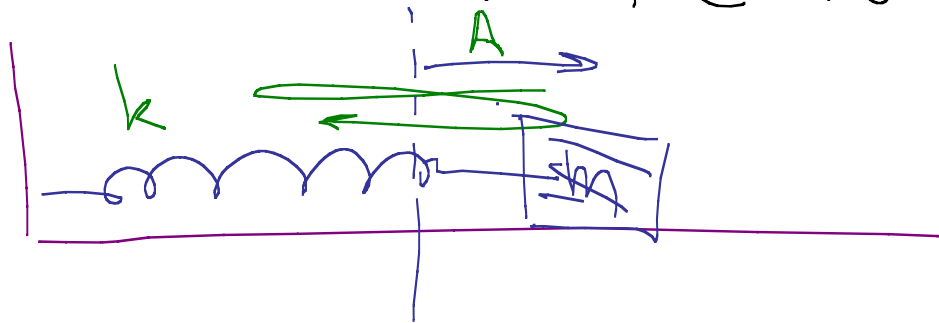
Motion is back-and-forth.

Examples:

Small
motion.

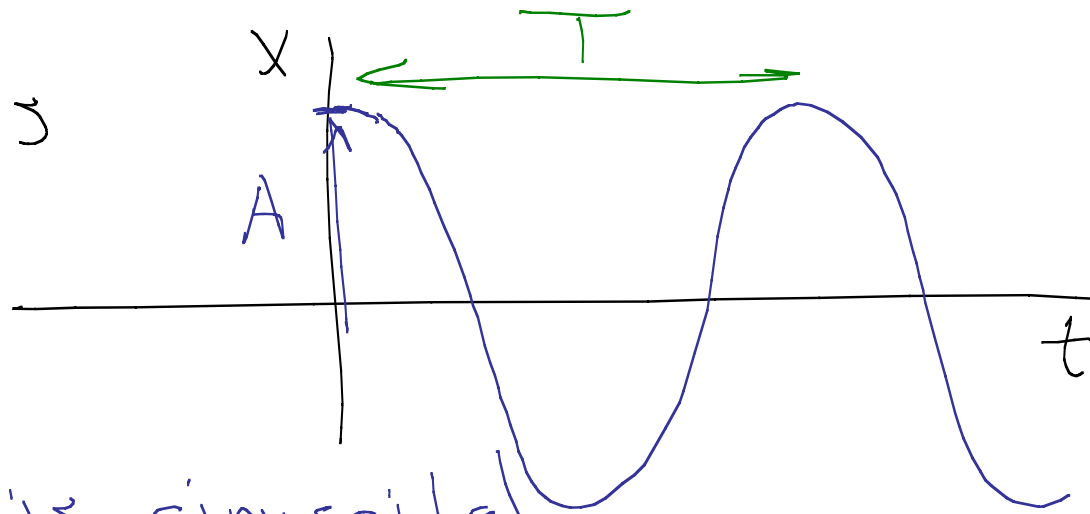


How does the rapidity of back-and-forth motion relate to physical parameters?



Study motion!

Plot this



It is sinusoidal.

T = period of motion : seconds

$$f = \frac{1}{T} \quad \text{sec}^{-1} \quad \frac{\text{osc}}{\text{sec}} = \frac{\text{cycle}}{\text{sec}} = \text{Hz}$$

Hertz

A = Amplitude of motion.

If each cycle corresponds to 2π radians

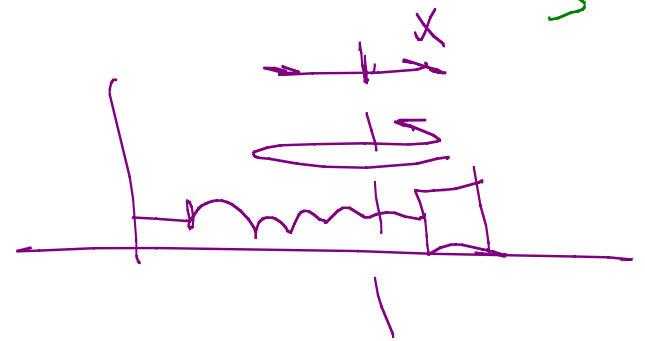
$$\omega = \text{angular frequency} = 2\pi f \quad \text{rad/sec} \quad \frac{1}{s}$$

Solve problem math'ly.

$$F_x = -kx = \max$$
$$= m \frac{d^2x}{dt^2}$$

Divide by stuff

$$\frac{d^2x}{dt^2} = - \underbrace{\left(\frac{k}{m} \right)}_{\omega^2} x = -\omega^2 x$$



$$\frac{d^2x}{dt^2} = -\omega^2 x \quad x(t)$$

$$x = C_1 \sin(\omega t) + C_2 \cos(\omega t)$$

C 's are constants (lengths)

$$x(0) = A \quad C_2 = A$$

$$x'(0) = 0 \quad x' = C_1 \omega \cos(\omega t) - \omega C_2 \sin(\omega t)$$

$$x(t) = A \cos(\omega t) \quad \xrightarrow{C_1 = 0} \quad (\text{solved D.E.})$$