# KAAN DONBEKCI

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## Stanford University

2016 - Present

B.S. in Symbolic Systems and Biology, expected graduation in June 2020 Concentrations in Artificial Intelligence and Ecology

## COURSEWORK

**EDUCATION** 

Convolutional Neural Nets for Visual Recognition Artificial Intelligence: Principles and Practices Computer Organization and Systems Design and Analysis of Algorithms Machine Learning Ecological Dynamics: Theory and Applications Natural Language Understanding D.media - Design that Matters Psycholinguistics Brain Networks

### WORK EXPERIENCE

## The Pervasive Wellbeing Technology Lab

June 2018 - October 2018 Github Lab website

Computer Science Research on Human Computer Interaction

- · Performed independent research under Dr. Paredes on effects of display color on stress levels.
- · Built Python APIs to simultaneously command IoT devices used across the lab, such as Philips Hue lights, Moodo scent devices and Subpac wearable audio gear, reducing development time for researchers.
- · Developed interactive programs with Python to automate n-back task and data collection through Zephyr BioHarness (heart rate, breathing rate, HRV).
- · Conducted test studies, producing a final experiment and pilot results over 10 weeks.

The Gordon Lab

December 2017 - April 2018

Biology Research on Collective Behavior

Lab website

- · Worked in Prof. Gordon's lab, deriving insights on collective behavior through investigating the effects of dopamine on ant foraging activity.
- · Processed videos with MATLAB to detect ant interactions and movement on natural habitat.
- · Manually labeled over 2000 ant interactions from field recordings.
- · Presented progress and novel observations of ant behavior in weekly lab meetings.

### HIGHLIGHTED PROJECTS

## Olympus Learning Algorithm

Feb 2019 - Present

 $\underline{GitHub}$ 

Computer Science & Biology

- · Developing a novel learning algorithm, driven by my learnings from ecology, computer science, and genetics.
- · Implementing Prof. Stanley's NEAT algorithm with additional bio-inspired features, adhering to Object Oriented Programming principles.
- · Aiming to minimize the role of architecture design and hyperparameter selection on learning outcomes.

#### Decoding the Brain

September 2018 - Present

Computer Science & Neuroscience

GitHub

- · Processed and analyzed  $\sim 300$  GB of brain MRI data
- · Extracted regions of interest and parcellated the brain to build a compact and meaningful dataset, reducing disk size by 75%.
- · Training 3D convolutional neural networks and linear classifiers to predict visual stimuli from MRI data.

## STRENGTHS

Languages & Frameworks Software & Tools Skills Python, Node.js, Javascript, MATLAB, R, C/C++, Java

Jupyter, git, LaTeX, Adobe CC

Programming, Decision Analysis, Filmmaking (bit.ly/brokenfilm)