

Kaushik Donthi

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Software engineer with neuroscience background, strong mathematical and programming foundation, and competitive experience in SQL, Java, Python, and C.

Experience

Building Blocks Technologies, Data Analyst/Backend Engineer

June 2020 - PRESENT

Created a tooling solution for ETH 2.0 Medalla blockchain validators to determine their profits from staking activities and currently working on algorithms for blockchain stock prediction and visualizations for attester performance.

- Built a [data pipeline](#) using Python/SQL to map ~30k Medalla validator keys to their changes in balances and min., max., avg. ETH 2.0 exchange rate over every 6.4 minutes
- Developed a [dynamic programming solution](#) in Java to find the N most evenly spaced numbers in a set of numbers and reduce the complexity of stock market data in order to create better lines of fit/predictions
- Developed a metric to measure evenness for the dynamic programming project, "optimal distance error", the mean squared error of differences between successive sorted numbers and the "optimal distance", which I found was the $(\text{largest \#} - \text{smallest \#}) / (N - 1)$

Penn State University, Researcher

Jun 2020 - Feb 2021

Did research work to mathematically prove how changes in connectivities and initial firing rates, potential causes of attention deficit disorder (ADD) or uncontrolled movements (in Parkinson's), affect long-term neural behavior and visualize neurons working together in the zebrafish brain with the support of Dr. Carina Curto.

- Proved the convergence of firing rates of two neurons with no connectivity to 3 different areas on the graph, which serves as a starting point for future proofs of larger amounts of neurons and confirmed visualization of teammate
- Developed [movies](#) in MATLAB of Zebrafish neurons firing over space and time to better understand the clustering by a PCA & ProMAX method, understand location patterns in neurons that work together, and identify common neurons between clusters

Juni Learning, Computer Science Instructor

Dec 2019 - May 2020

Introduced the fundamental concepts of computer science to students (ages 5-18) through weekly one-on-one instruction.

- Guided students in lessons in Python about variables, loops, graphics, and general algorithms
- Developed an instructive [program](#) for students to understand the Python "range()" function and for loops

Education

University of California, Los Angeles (UCLA) — *B.S. Neuroscience*

Sep 2015 - Aug 2019

Computer Science Coursework

Introduction to Computer Science from Harvard

Machine Learning from Stanford ([Cert.](#))

Linear Algebra, Multivariable Calculus, Calculus II, and Discrete Structures from UCLA

Projects

[Customer Retention Database](#)

Measured the retention of customers grouped by their ISO start week by creating a PostgreSQL database, to understand that the retention of successive cohorts decreased.

[Command-Line Calculator](#)

Developed an optimized program in C to solve mathematical expressions through insertion into an Abstract Syntax Tree

[Handwritten Digit Classifier](#)

Built machine learning algorithms, including backpropagation, and gradient descent, to classify 5000 handwritten digit images with ~95% accuracy.

Languages/Frameworks

Java, C/C++, Python, MATLAB, SQL (PostgreSQL, SQLite3), Unity