Kent Situ

kentsitu.com hello@kentsitu.com

Experience

Search Party • Founding Product Designer & Engineer

Oct 2023 – Jan 2025 • San Francisco, CA (Remote)

Design, develop, and launch features from the ground up for Workmaps, an innovative job board with map integration. Conduct A/B testing to refine features, optimize user experience and drive revenue growth.

Freelance • Product Designer

Nov 2019 - Sep 2023

Collaborate with early-stage startups to take their conceptual ideas and define them into user experiences. Research, wireframe, prototype, test, refine designs, and present deliverables to stakeholders.

Education

UC San Diego BS in Psychology Minor in Business

Catalist • Cofounder & Product Designer

Jun 2020 - Jun 2021

Cofounded and led the design of a social utility app with a team of three. Researched competitor products, created prototypes, and implemented designs with team. After two months, achieved DAU/WAU ratio of 42.9%.

Skills

Wireframing
Prototyping
User Research
User Interviews
Interaction Design
Visual Design
Usability Testing
Product Strategy
Copywriting
A/B Testing

Better Ads • Visual Designer

Sep 2018 - Oct 2019

Developed Shopify stores, product pages, and click-funnels. Designed branding and advertising materials. Optimized customer engagement with A/B testing, increased traffic by 45%, and conversion rates by 10%

Better Ads • Marketing Designer

Jan 2017 - Sep 2018

Crafted and optimized ad creatives and landing pages to improve CTR by 15%. Tested hundreds of new e-commerce products with media buyers. Developed comprehensive onboarding program for new hires.

Tools

Video Editing

Figma Adobe XD Illustrator

Photoshop After Effects

Premiere Pro HTML & CSS

Roast or Toast

Projects

Designing and building a responsive social feedback web app from zero to one. Build uses Next.js, Tailwind CSS, Typescript, and Firebase.

Tailwind CSS Portfolio Website

Typescript Redesigned and built a responsive portfolio website using Next.js, Next/React.js Tailwind CSS, Typescript, and Contentlayer.