**Post-Mortem, v1.2**

*Please Answer the following questions in detail.*

Project Description – What does your project do?

My project does a tic-tac-toe board complete with a semi-random agent-- I hardcoded the first two moves into the agents behavior but I did not see the point to continuing to make the agent hard-coded to win.

Describe how you approached this program – What did you do first, and how did you get everything working?

I started out by solving the tic-tac-toe game then I started to hard code my findings into the game agent. However It was taking too long to do so I gave up and started writing the paper instead.

I now kind of understand how I could do it conceptually but I have no idea how to code it. While I could copy paste a code that works from the internet, which goes against my values; I will never cheat on an assignment. I submit this assignment hoping for your mercy.

What challenges did you face? How did you overcome these challenges? Are there requirements that you did not complete?

My only challenge was getting the agent to think for itself, and I failed to accomplish this.

I could not get the agent to think for itself

What changes would you make to this assignment for future classes?

I would provide a little more guidance for how they should set this up. Maybe

*<Please include screenshots of your program running on this page>*