



# K. D. SUNERA AVINASH CHANDRASIRI

344/1, Moonamalgahawatta, Duwa Temple Road, Kalutara South.  
(076) 833 6850 ◊ [suneraavinash.17@cse.mrt.ac.lk](mailto:suneraavinash.17@cse.mrt.ac.lk)

## PROFILE

A third-year computer science undergraduate who has a passion for algorithms and problem-solving. Also interested in web technologies and mobile app development. A GNU/Linux Enthusiast.  
Github profile: <https://github.com/kdsuneraavinash>  
LinkedIn profile: <https://www.linkedin.com/in/kdsuneraavinash>  
Portfolio: <https://kdsuneraavinash.github.io/portfolio>

## EDUCATION

<b>University of Moratuwa</b> Undergraduate, Bsc (Computer Science and Engineering) Dean's List - Semester 1, 2, 3	<i>September 2017 - Present</i> Current SGPA: 4.1/4.2
<b>Kalutara Vidyalaya – National School</b> GCE Advanced Level Examination All A Passes in Physical Sciences stream (Island rank 76 <sup>th</sup> , District Rank 2 <sup>nd</sup> )	<i>July 2013 - June 2017</i> Z-Score: 2.680

## ACHIEVEMENTS

<b>IEEEExtreme 12.0 &amp; 13.0 (IEEE)</b>	Top 100 (global)	2018 & 2019
<b>ACES Coders v8.0 (University of Peradeniya)</b>	Winners	2020
<b>UOJ Coders v1.0 (University of Jaffna)</b>	Winners	2019
<b>HackX 2019 (University of Kelaniya)</b>	Winners	2019
<b>IESL RoboGames '18 (IESL &amp; University of Moratuwa)</b>	Winners	2018
<b>14th YCS Competition (Ministry of Education &amp; FITIS)</b>	Winner	2015
<b>XOBot '19 (IESL &amp; University of Jaffna)</b>	Runners Up	2019
<b>Realhack 2.0 (University of Kelaniya)</b>	Runners Up	2019
<b>IDEA Challenge (University of Moratuwa &amp; IESL)</b>	Runners Up	2018

## TECHNICAL STRENGTHS

<b>Languages (Strong Familiarity)</b>	Python, Dart, Java, JavaScript
<b>Languages (Medium Familiarity)</b>	C++, TypeScript, Golang, PHP
<b>Online web Development</b>	NodeJS, HTML5, CSS, Bootstrap, PHP, WordPress
<b>Databases</b>	MySQL, PostgreSQL, Firebase Firestore

## PROJECTS

<b>Theme Provider — Open source plugin</b> An easy to use theme controlling plugin for Flutter which automatically rebuilds UI on theme changes. <a href="https://pub.dev/packages/theme_provider">https://pub.dev/packages/theme_provider</a>	<i>June 2019</i>
<b>Rise of the Pharaohs Scavenger hunt app</b> Scavenger-hunt mobile app created as the invitation for the CSE event – Rise of the Pharaohs. <a href="https://github.com/kdsuneraavinash/cse-night-app">https://github.com/kdsuneraavinash/cse-night-app</a> .	<i>October 2019 - February 2020</i>
<b>Teleport Mobile App(Android/iOS)</b> App developed for HackX competition in order to use sharing economy in transferring goods.	<i>August 2019 - September 2019</i>
<b>Tic-Tac-Toe Playing Robot Arm — Mobile app integrated robot</b> This was a vision-based approach to developing a tic-tac-toe playing robot using Arduino, Android and OpenCV.	<i>October 2019</i>
<b>Open Inventory System — Inventory Management System</b> Automated inventory management system for computer labs with RBAC. The system consisted of a mobile application and a web application. <a href="https://github.com/openinventoryorg">https://github.com/openinventoryorg</a> .	<i>February 2020 - June 2020</i>