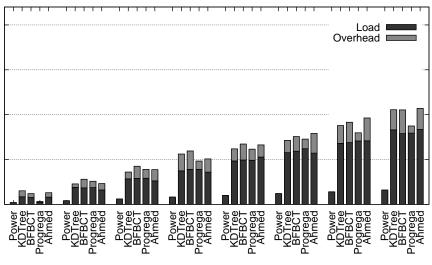
1500 players, 3 hotspots, 70% chance of choosing one as waypoint



Server 1 Server 2 Server 3 Server 4 Server 5 Server 6 Server 7 Server 8