Kunal Dutta

Berkeley, CA • (408) 637-1875 • <u>kdutta@berkeley.edu</u> <u>linkedin.com/in/kdutta9</u> • <u>github.com/kdutta9</u> • <u>kdutta9.github.io</u>

EDUCATION

University of California, Berkeley

Bachelor's of Arts, Computer Science with Minor in Mathematics | GPA: 3.634

Expected Grad. May 2022

Relevant Coursework: Efficient Algorithms; Data Structures; Discrete Mathematics; Electrical Engineering; Linux System Administration; Operating Systems; Probability and Random Processes; Artificial Intelligence; Data Science; Multivariable Calculus

PROFESSIONAL EXPERIENCE

YouRL: Social Media Startup | Long Beach, CA

Software Engineer

January 2020 - Present

- Led web engineering team for YouRL, a social media startup that consolidates a user's online presence to an app and website.
- Designed a web interface for social media users, creating custom pages for each user on the platform using Firebase data.
- Deployed home page for corporate website, with login system and custom web design.
- Tools Used: Python, Django, HTML, CSS, JavaScript, Firebase

iD Tech Camps | Campbell, CA

Computer Science and Math Instructor

June 2020 - September 2020

- Taught 1-on-1 and group private lessons about programming, mathematics, and other technology fields to students ages 9-19.
- Developed company-wide curriculum/lesson plans for object-oriented programming, machine learning, and mathematics coursework.
- Courses Taught: Python, Java, Machine Learning, Artificial Intelligence, Cyber-Security, Calculus

PROJECTS

Smart Surveillance System | Programming and Engineering Project

https://github.com/kdutta9/Smart-Surveillance

- Implemented real-time motion detection system that alerts a user with Twilio API and sends the footage via cloud storage (AWS S3).
- Built hardware systems with Raspberry Pi and cameras, which deployed to a 18-house neighborhood.
- Tools Used: Raspberry Pi, Python, OpenCV, Twilio API, Amazon Web Services

Basketball Shot Tracker Application | Programming Project

https://github.com/kdutta9/ShotTracker

- Created an Android application that can detect basketballs and hoops, and count shots missed and made.
- Trained custom TensorFlow Lite model using YOLOv4 real-time object detection and cloud computing (Google Cloud).
- Tools Used: Python, Java, TensorFlow Object Detection API, YOLOv4, Google Cloud Platform

Daily Basketball Fantasy Projections | Club Project

https://sportsanalytics.berkeley.edu/fantasyprojections

- Designed and built web pages that display projection data for fantasy basketball, updating daily via cron job.
- Implemented filters to search via player name, position, and team, using JavaScript functions on a result table.
- Tools Used: Python, Pandas, HTML, CSS, JavaScript, Shell

Gitlet | School Project

https://bitbucket.org/kunal-dutta/gitlet (private)

- Built version control system that can track and commit file changes, revert to previous versions, and create branches.
- Implemented methods to efficiently search for data and track commits, using Djisktra's Algorithm and various data structures.
- Tools Used: Java

SKILLS

Languages: Python, Java, C, HTML, CSS, RISC-V Assembly

Frameworks: OpenCV, Django, Flask, TensorFlow Object Detection API, NumPy, JUnit testing

Technologies: Git version control, Raspberry Pi, Android Studio, Amazon Web Services, Google Cloud Platform, Linux/Unix

LEADERSHIP

Sports Analytics Group at Berkeley: Executive Treasurer, Sports Analytics Projects team member

UAVs@Berkeley: Computer Vision team member

Cal Mic Men: Leader of student section, Master of Ceremonies for sporting events for attendance up to 65,000 people **808s and Fastbreak**: Editor in Chief and Content Creator for data-driven sports analytics blogs, podcasts, and videos