

# Information Extraction by Grammatical Inference

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#### Overview

- Information extraction
- wrappers
  - island wrappers
- representation language
  - EFS, AEFS
  - representability
- learning
  - learning models LIM and PAC
  - learning of AEFS, of island wrappers, and of the subtasks



### Computers: from toolboxes to assistents

### computer as tool

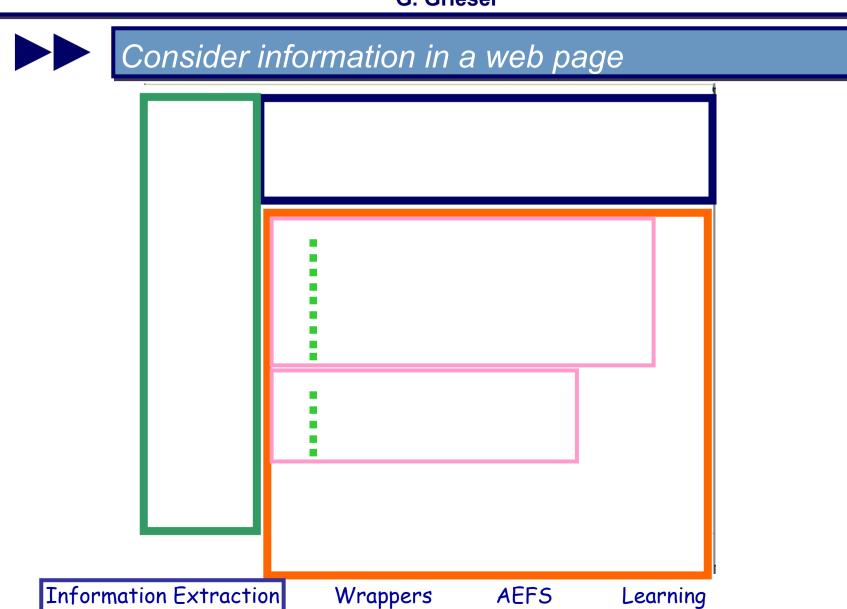
### does what I say

- artificial communication
- machine logic
- no world knowledge, no context

### computer as assistent

### does what I mean

- my communication style
- thinking amplifier
- context, world knowledge





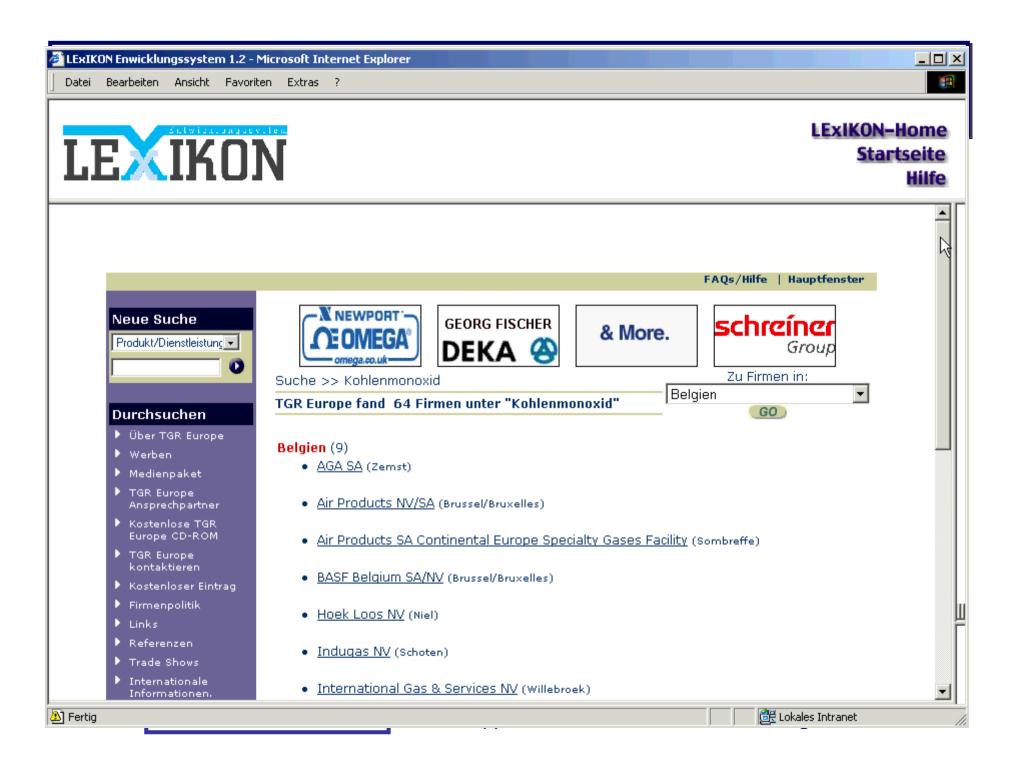
### Motivation for IE

#### How to extract information from such documents?

there is some growing interest in powerful information extraction procedures, e.g.

to allow for an explicit access to information that is hidden in various documents (knowledge mangement)

as a result thereof, there is some growing need for techniques that allow for an ,interactive' creation of powerful information extraction procedures





## Documents are available as source code only!

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### IE and formal languages

- documents are strings over a certain alphabet
- information is contained in the documents
- can view documents as well as contained information as formal languages



## Often, information can be identified by its context

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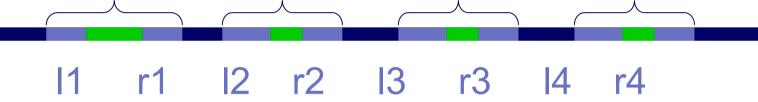
## IE and formal languages

- documents are strings over a certain alphabet
- information is contained in the documents
- can view documents as well as contained information as well as context as formal languages



### Island Wrappers

1. island 2. island 3. island 4. island



in general: delimiters not unique

- ⇒ delimiter languages
- n: arity of the island wrapper
  - $\Rightarrow$  2n delimiter languages: L<sub>1</sub>, R<sub>1</sub>, ..., L<sub>n</sub>, R<sub>n</sub>

island wrapper: 2n-tuple of formal languages

$$(L_1, R_1, ..., L_n, R_n)$$

Information Extraction

Wrappers

**AEFS** 

Learning



### Island Wrapper: definition

an island wrapper  $(L_1,R_1, ...,L_n,R_n)$  extracts a tuple  $(V_1,V_2,...,V_n)$  from document d iff:

- $d = x_1 I_1 v_1 r_1 x_2 I_2 v_2 r_2 x_3 ... x_n I_n v_n r_n x_{n+1}$
- $\mathbf{X}_1 \in \Sigma^* \quad \mathbf{X}_{n+1} \in \Sigma^*$
- $I_1 \in L_1$   $I_1 \in R_1$   $I_2 \in L_2$   $I_2 \in R_2$  ...  $I_n \in L_n$   $I_n \in R_n$
- $\mathbf{v_1} \in \Sigma^+ \setminus (\Sigma^* \mathbf{R_1} \Sigma^*) \dots \mathbf{v_n} \in \Sigma^+ / (\Sigma^* \mathbf{R_n} \Sigma^*)$



### Island wrapper: definition

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- $\mathbf{X}_1 \in \Sigma^* \quad \mathbf{X}_{n+1} \in \Sigma^*$
- $I_1 \in L_1$   $I_1 \in R_1$   $I_2 \in L_2$   $I_2 \in R_2$  ...  $I_n \in L_n$   $I_n \in R_n$
- $\mathbf{v_1} \in \Sigma^+ \setminus (\Sigma^* \mathbf{R_1} \Sigma^*) \dots \mathbf{v_n} \in \Sigma^+ / (\Sigma^* \mathbf{R_n} \Sigma^*)$
- $\mathbf{x_2} \in \Sigma^* \setminus (\Sigma^* \mathbf{L_2} \Sigma^*) \dots \mathbf{x_n} \in \Sigma^* / (\Sigma^* \mathbf{L_n} \Sigma^*)$



## How to represent such wrappers?



### Elementary formal systems (EFS)

```
p(baX):- p(aX).
p(bbX):- p(bX).
p(abX):- p(bX).
p(a).
p(b).
p(ab).
p(ba).
p(bb).
```

- $\Sigma = \{a,b\}$  ... characters
- $\Pi = \{p\}$  ... predicate symbols
- X = {X} ... variables
- patterns like baX, aX, a
- atoms like p(baX), p(aX), p(a)
- rules like p(baX) :- p(aX)., p(a).
- EFS S =  $(\Sigma,\Pi,\Gamma)$ , where  $\Gamma$  is a set of rules



### EFS Semantics

- relies on a well-known idea from logic programming; i.e., we focus our attention on ground atoms (g.a.)
  - for an EFS S =  $(\Sigma,\Pi,\Gamma)$ , we let Sem(S) = { g.a. | g.a. holds in all Herbrand models for S }
- characterizations of Sem(S)
  - Sem(S) = { g.a. | g.a. holds in the least Herbrand model for S }
  - thus, it suffices to enumerate the g.a. that hold in a distinguished model (using a simple operator, starting with the empty set)



### Advanced elementary formal systems (AEFS)

```
q(X) :- not p(X).
p(XY):- p(X).
p(YX):- p(X).
p(aa).
```

- characters, variables, patterns, atoms ... as for EFS
- rules as for EFS and, additionally,
   rules like q(X) :- not p(X).
- AEFS S = (Σ,Π,Γ), where Γ is a set of rules that meet <u>particular syntactical</u> <u>constraints</u>

Why syntactical constraints at all?

if negation is allowed for, there is generally no least Herbrand model and, thus, the idea to enumerate the ground facts that hold in a distinguished model doesn't work

Information Extraction

Wrappers

**AEFS** 

Learning



### AEFS Semantics

- similarly as before, for an AEFS S = (Σ,Π,Γ), we let
   Sem(S) = { g.a. | g.a. holds in all Herbrand models for S }
- the introduced syntactical constraints on the rules in Γ guarantee that we obtain the same characterizations of Sem(S), i.e.,

Sem(S) = { g.a. | g.a. holds in the least Herbrand model }



### EFS/AEFS definable languages

• let an AEFS S =  $(\Sigma,\Pi,\Gamma)$  and some distinguished predicate symbol p from  $\Pi$  be fixed, then

$$L(S,p) = \{ w \in \Sigma^+ \mid (w) \in Sem(S) \}$$



### Variable-bounded EFS/AEFS

### examples:

$$q(X) := not p(X).$$
 $p(XY) := p(X).$ 
 $p(aa).$ 

 every variable in the body of a rule has to appear in the head, as well

### counterexamples:

$$p(XY) := p(X), q(Y,Z).$$

#### Theorem:

L ∈ L(vb-EFS) iff\* L is a r.e. language.

#### **Theorem:**

There are  $L \in L(vb-AEFS)$  that are not r.e.



### Length-bounded EFS/AES

### examples:

### counterexamples:

$$p(XY) := p(X), q(Y,Y).$$

- variable-bounded
- if some X appears k times in the body of a rule, it must occur at least k times in its head

#### Theorem:

 $L \in L(Ib-EFS)$  iff\* L is context-sensitive.

#### **Theorem:**

 $L \in L(Ib-AEFS)$  iff L is context-sensitive.



### Regular EFS/AEFS

### examples:

$$q(X) := not p(X).$$
 $p(XY) := p(X).$ 
 $p(aa).$ 

### counterexamples:

```
p(XYX) := p(X).

p(XY) := q(X,Y).
```

- length-bounded
- only unary predicate symbols
- only regular patterns in the head of a rule

#### Theorem:

L ∈ L(reg-EFS) iff L is context-free.

#### Theorem:

There are  $L \in L(reg-AEFS)$  that are not context-free.

Information Extraction

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**AEFS** 

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## Closedness properties

#### Theorem:

The AEFS definable language classes L(reg-AEFS), L(lb-AEFS), and L(vb-AEFS) are closed under the operation union, intersection, and complement.

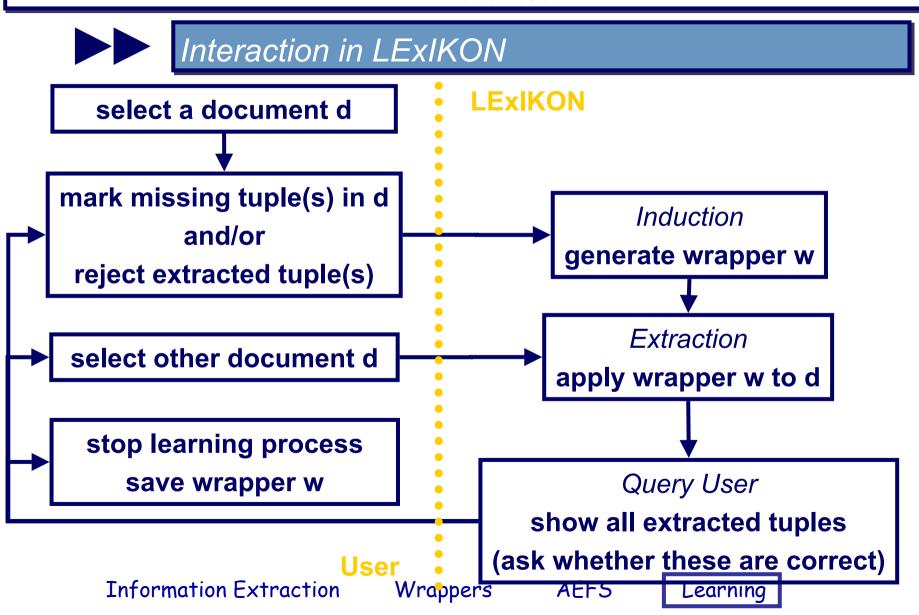


### Representing island wrappers as AEFS

```
extract(V_1, V_2, X_1L_1V_1R_1X_2L_2V_2R_2X_3):-
      l_1(L_1), r_1(R_1), l_2(L_2), r_2(R_2),
      nc-r_1(V_1), nc-r_2(V_2), nc-l_2(X_2).
nc-r_1(X) := not c-r_1(X).
c-r_1(X) :- r_1(X).
c-r_1(XY) :- c-r_1(X).
c-r_1(XY) :- c-r_1(Y).
nc-r_2(X) :- analogously
nc-1<sub>2</sub>(X) :- analogously
l_1(X), r_1(X), l_2(X), r_2(X) freely definable
```



## Learning





### Learning

- When is this interaction cycle successful?
- → Learning
- 2 different models
  - learning in the limit
  - PAC learning
- learnability results for
  - representation language (AEFS)
  - island wrappers
  - composite learning tasks



### Learning in the limit

- learning goal
  - a finite description of a target language L
- information available about a target language L
  - learning from positive data (text)
     sequence of words exhausting L
  - learning from positive and negative data (informant)
     sequence of labelled words that exhausts Σ<sup>+</sup>; the words are labelled by `+´ and `-´ according to their membership in L
- IIM
  - receives as input finite segments of a text (an informant) and outputs a hypothesis about the target language
  - learns L in the limit iff, on every text/informant, the sequence of hypotheses stabilizes on a correct description of the target language L



### Results

LimInf/LimTxt: set of all languages learnable from Informant/Text

#### Theorem:

**L(lb-EFS)** ∈ **LimInf** 

#### Theorem:

**L(Ib-AEFS)** ∈ **LimInf** 

#### **Theorem:**

- (i) L(lb-EFS) ∉ LimTxt
- (ii)  $L(Ib-EFS(k)) \in LimTxt$  for  $k \in N$

#### Theorem:

- (i) L(Ib-AEFS) ∉ LimTxt
- (ii) L(lb-AEFS(1)) ∈ LimTxt
- (iii) L(lb-AEFS(k))  $\notin$  LimTxt for all k > 1



### Learning island wrappers

remember:

available information / examples:

task: learn delimiter languages L<sub>1</sub>, R<sub>1</sub>, ..., L<sub>n</sub>, R<sub>n</sub> from examples of form

$$\Sigma^* L_1 \{\#\} \Sigma_{R_1} \{\#\} R_1 \Sigma_{L_2} L_2 ... L_n \{\#\} \Sigma_{R_n} \{\#\} R_n \Sigma^*$$
 where  $\Sigma_L = \Sigma^* \setminus (\Sigma^* L \Sigma^*)$ 



### Results

## IW(L): set of all island wrappers with delimiter languages from L

#### **Theorem:**

 $\mathsf{IW}(\wp(\Sigma^*)) \in \mathsf{LimInf}$ 

#### **Theorem:**

 $IW(\wp(\Sigma^*)) \notin LimTxt$ 

#### Theorem:

 $IW(\wp(\Sigma^k)) \in LimTxt \text{ for } k \in N$ 



### Subtasks when learning island wrappers

- problem A: learn L<sub>1</sub> from Σ\*L<sub>1</sub>
- problem B: learn  $R_n$  from  $\Sigma_{R_n}$ {#} $R_n\Sigma^*$
- problem C: learn  $R_m$  and  $L_{m+1}$  from  $\Sigma_{R_m}$  {#} $R_m \Sigma_{L_{m+1}} L_{m+1}$

A C C B

 problem D: learn delimiter languages from standard information (reference problem)



Results

#### Theorem:

The learning problems A, B, C, and D are incomparable.



### example

- $\Sigma = \{a,b,c\}$
- $L_0 = \{a^mb \mid m \ge 1\} \cup \{c\}$
- $L_{n+1} = \{a^mb \mid 1 \le m \le n+1\} \cup \{c, ca\}$

problem A (learn L from  $\Sigma^*L$ ) solvable

M: on input  $w_0,...,w_m$  check whether some string ends with a. If no such string occurs, output a description for  $\Sigma^*L_0$ , otherwise for  $\Sigma^*L_1$ 

problem B (learn R from  $\Sigma_R$  {#}R $\Sigma^*$ ) not solvable



### PAC learning

- learning goal
  - finite description that approximates L sufficiently well
- learning algorithm
  - receives a finite set of positive and negative examples and computes a hypothesis about the target language L
- C is polynomial-time PAC-learnable iff
   there exists a <u>learning algorithm A</u> such that given ε, δ ∈ [0,1],
   n ∈ N, and any probability distribution Pr over Σ<sup>n</sup>
  - A takes q(1/ε, 1/δ, n, s) examples randomly generated with respect to Pr and outputs, in polynomial time, a hypothesis h such that, with probability 1 - δ, Pr( w ∈ L Δ h) < ε here, s denotes the size of the smallest description of L



### Hereditary EFS/AEFS

### examples:

```
q(X) :- <u>not</u> p(X).
p(abXaY):- p(bX), q(Y).
```

 every pattern in the body of a rule is a subword of a pattern in its head

### counterexamples:

```
p(aXbY):- p(aaX).
```

- h-(A)EFS(m,k,t,r) set of all hereditary (A)EFS with
  - at most m rules
  - at most k variables occurences in head of every rule
  - at most t atoms in the body of every rule
  - arity of each predicate symbol at most r

Information Extraction

Wrappers

**AEFS** 

Learning



### Results

#### Theorem:

For all  $m,k,t,r \in N$ , L(h-EFS(m,k,t,r)) is polynomial time PAC learnable.

#### **Theorem:**

For all  $m,k,t,r \in N$ , L(h-AEFS(m,k,t,r)) is polynomial time PAC learnable.

Note, that already L(h-AEFS(2,1,1,1)) \ L(h-EFS)  $\neq \emptyset$ .

### **Corollary:**

If L is polynomial time PAC learnable then also IW(L) is polynomial time PAC learnable.



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