<u>Notes</u>	* = dit, - = dah	<u>CHAR</u>	* = dit, - = dah	<u>CHAR</u>	<u>Notes</u>	* = dit, - = dah
/SPACE	**	<space></space>		0	/CR (auto space)	_*_**
	**_	!	*	1	/IFT (shitf)	****-
	*-**-*	п	**	2	/SL (shift lock)	****
/NUM	_***	#	***	3	/CL (capslk)	_*_**
	*****-	\$	****	4	/PGU	****
/PER	****-*	%	****	5	/PGD	****
	*-***	&	_***	6	/ALT	*-*-**-
	**	1	***	7	/CTL	_*_*_**
	_**	(**	8	/WL (WIN-L)	**-**
	**)	*	9	/WIN	***-*
/STA (/SK)	***-*-	*	*-	Α	/UAR (up arrow)	**-*-*
	--*	+	_***	В	/DAR	_***_*
	**	,	_*_*	С	/LAR	*-***-*
	_***-	-	_**	D	/RAR	*-**-*
	--*-		*	Е	/TAB	_***
	***	1	**-*	F	,	
	**	:	*	G	/BT (Enter)	_***_
	**_*	;	****	Н	/ESC	****-*-*
	*-**-***	<	**	1	/LOK paddles	*-***-
/EQ	**-	=	*	J	/VER	***_**
	*_***	>	_*_	K	/WRD del (fwd)	**-**
	****	?	*-**	L	/WRM backsp	**-*
	-*	@		М	DEL	***
	_**	ı	-*	N	DEL	*****
	***_	١		0	DEL	******
	_**	ì	**	Р	/F1	**-**
/CA	_*_**	٨	*-	Q	/F2	**-***
	-		*_*	R	/F3	**_
	***	`	***	S	/F4	**_****
	_***	{	_	Т	/F5	**_****
/PI	***	i	**_	U	/F6	**_*_**
	**	}	***	V	/F7	**-***
/TIL (~)	_***-**	~	*	W	/F8	**-***
			**	Х	/F9	**-**
/www	**		_*	Υ	/FE1 (F10)	**-***
/SKS	***-*-**		**	Z	/FE2 (F11)	**-****
/aa (user						
defined)	*-*-	<pgmd></pgmd>			/FE3 (F12)	**-****
/STR	***-*-*				BKSPC	*****
/KP (alt kp)	_*_*_*				BKSPC	*****
/CTZ (ctrl-z)	-*-***				BKSPC	*****

Table 1. Morse character set for the Morse Keyboard.

Note: While some Morse characters result in the corresponding character to be sent to the PC, the modifier keys help determine what character is sent. For example, "Shift" followed by "4" will cause a "\$" to be processed by the PC. "Shift" followed by "." sends ">". However, Morse characters that are "shifted" on a normal keyboard will be sent as-is. For example, "Shift" followed by "?" sends "?" to the PC.