## 3.16.6 mcapi\_pktchan\_send\_hndl\_t

The mcapi\_pktchan\_send\_hndl\_t type is used to send packets to a connected packet channel (see Section 22). MCAPI routines for creating and using the mcapi\_pktchan\_send\_hndl\_t type are covered in Section 4.44.4. The mcapi\_pktchan\_send\_hndl\_t is an opaque data type whose exact definition is implementation defined.

Formatted: Font:

NOTE: The MCAPI API user should not attempt to examine the contents of this data type as this can result in non-portable application code.

Implementation advice: The handle must be passable as a parameter to a function and should allow simple arithmetic equality comparison (a == b), such as a 32- bit scalar or pointer.

### 3.16.7 mcapi\_sclchan\_recv\_hndl\_t

The mcapi\_sclchan\_recv\_hndl\_t type is used to receive scalars from a connected scalar channel (see Section 2). MCAPI routines for creating and using the mcapi\_sclchan\_recv\_hndl\_t type are covered in Section 4.54.5. The mcapi\_sclchan\_recv\_hndl\_t is an opaque data type whose exact definition is implementation defined.

NOTE: The MCAPI API user should not attempt to examine the contents of this data type as this can result in non-portable application code.

Implementation advice: The handle must be passable as a parameter to a function and should allow simple arithmetic equality comparison (a == b), such as a 32- bit scalar or pointer.

## 3.16.8 mcapi\_sclchan\_send\_hndl\_t

The mcapi\_sclchan\_send\_hndl\_t type is used to send scalars to a connected scalar channel (see Section 2). MCAPI routines for creating and using the mcapi\_sclchan\_send\_hndl\_t type are covered in Section 4.54.5. The mcapi\_sclchan\_send\_hndl\_t is an opaque data type whose exact definition is implementation defined.

NOTE: The MCAPI API user should not attempt to examine the contents of this data type as this can result in non-portable application code.

Implementation advice: The handle must be passable as a parameter to a function and should allow simple arithmetic equality comparison (a == b), such as a 32-bit scalar or pointer.

#### 3.16.9 mcapi uint64 t, mcapi uint32 t, mcapi uint16 t & mcapi uint8 t,

The  $mcapi\_uint64\_t$ ,  $mcapi\_uint32\_t$ ,  $mcapi\_uint16\_t$ , and  $mcapi\_uint8\_t$  types are used for 64-, 32-, 16, and 8-bit scalars.

# 3.16.10 mcapi\_request\_t

The mcapi\_request\_t type is used to record the state of a pending non-blocking MCAPI transaction (see Section 3.5.43.5.4). Non-blocking MCAPI routines exist for message send and receive (see Section 4.34.3) and packet send and receive (see Section 4.44.4). The MCAPI request can only be used by the node it was created on. The mcapi\_request\_t has an mca\_request\_t equivalent.

NOTE: The MCAPI API user should not attempt to examine the contents of this data type as this can result in non-portable application code.

Formatted: Font:

Formatted: Font:

Formatted: Font:

MCAPI API Specification V2.000 ■ Multicore Association ■ October xx, 2010

Page 20 of 150

Formatted: Font:

Formatted: Font: