

### Steps!

- ☒ Get Images
- ☒ Get Audio
- ☐ Wireframe
- ☐ Code using JQuery
- ☐ Test with Instructor
- ☒ Set up repository
- ☒ Index.html
- ☒ Style.css
- ☒ Main.js
- ☐ Upload final project
- ☐ Triple check requirements
- ☐ Macbook screenshots
- ☒ Footnote of sources
- ☐ Organize Game materials

Description of Find Apo: A fun puzzle game with a modern spin to the retro classic "Where is Waldo". Music Guru Apo is now Waldo and the stakes are doubled!

The good guys, known as the Makaveli Squad are trying to protect Pac from the notorious Copyright Villan and they need your help! Apo is being hidden inside one of the boxes try to locate him as many times as you can before the time runs out. You will go up against the Copyright Villian, alternating turns in finding Apo. Every-time you locate Apo you will gain a point. The player with the most points when the timer reaches 0 is the winner. As you progress to the next level the grid gets larger and the time decreases. Good Luck!

### JQuery Functions & variables

Make sure that after the image of Apo appears it disappears after 2 secs.

Timer: 60 seconds starts when the start game Button is clicked

Keep Score for Player 1

Keep Score for Player 2

Images: math.random

Play audio: When the game is timer reaches zero

Reset Game:

Establish levels: 1) Apo moves at a slow pace, Vilian pops up a few times

2) Apo moves fast, and the vilian pops up alot, also the grid is enlarged.

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