

I like seeing what ChatGPT makes in p5.js. I love the creativity that the AI can come up with. This time when I asked it to make me a food dish with the provided parameters, It created a sushi platter for me. It made it so every time I clicked my mouse, it would create another sushi and, with every click, the created sushi would move randomly on the plate. ChatGPT also added where if I pressed the spacebar, all the sushi would disappear. I would say that even though the final picture was cool, I didn't learn all that much from the new GPT sketch. I already knew what I was going to do for my own piece, so GPT was only there to see how an AI would create something using the same tools. I definitely think that the GPT sketch from last week was helpful, as I learned some built-in code I didn't know before. I think it is a useful tool for learning and comparing how similar prompts can yield different results. Something I noticed was that ChatGPT used a lot more complicated code compared to mine, but I expected that.

I had fun with my picture. I had the background green beans and plate move around the screen at random speeds everytime that page reloaded. I had one green bean change position by a mouse click, and the lemon sauce controlled by the keyboard. I didn't do anything super drastic with the movement to keep the integrity of "The Grilled Fish." I also thought that all the 'stuff' randomly flying in the background would contrast with the still fish. ChatGPT took the prompt very literally and only did one thing with each property. I added more than one random moving item with my picture so that is a difference between the two pieces. GPT's picture was a lot more static than mine, only moving the shapes with a click or press. I let mine continuously move to make the piece more fun to look at.