Keanu Kerr

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Education

University of Edinburgh Autumn 2019

M.S. in Informatics

University of Florida Spring 2018

B.S. in Computer Science Minor in Studio Art

Skills

Languages: TypeScript, Python, Java, C++, C, HTML, CSS

Technologies: Angular, Node.js, jQuery, *nix shell, Git, JIRA, MongoDB, SQL, Hadoop

Other: Agile, TDD, Adobe CC, Invision, UX Design, fluent in German

Work Experience

Software Developer Intern, Elgato; Munich, Germany

Summer 2016

- Created overlays for Game Capture software
- Worked on internal downloads monitoring web page
- Collaborated in teams of developers using GitHub to build overlays
- Programmed extensively in Javascript, HTML, CSS, and Ruby

Software Engineering Student, Rapid Genomics; Gainesville, Florida

Spring 2016

- Maintained communication between group and our client as Project Manager
- Adhered to Agile principles throughout the development process
- Implemented MEAN stack to develop a consumer facing site to track genome sequencing

UX Design Intern, Inmar; Austin, Texas

Summer 2015

- Designed wireframes for iOS, Android, and Web applications
- Used Adobe Creative Cloud tools such as Photoshop and Illustrator
- Used Invision to make interactive mockups for applications

Student Projects

University of Edinburgh Dissertation

Summer 2019

- Designed RPG in Java using MVC design pattern and following OOP principles
- Implemented network-based multiplayer functionality

University of Florida Senior Project

Spring 2018

- Built front end Angular 5 web application allowing users to create D&D characters
- Worked in a group to create custom GoLang server to store data
- Self-hosted website on a home server

Community Involvement

Historian, Women in Computer Science at the University of Florida

Summer 2017-2018

- Advertised for club meetings and events across social media
- Produced content for advertisements through photography and graphic design