KEANU REAÑO

09126453301 | reanokeanu@gmail.com| keanureano.vercel.app | linkedin.com/in/keanureano

WORK EXPERIENCE

FIRMOS

Sheridan, Wyoming, United States

Full Stack Developer – Full-time

Nov 2024 - Present

- Built Next.js websites and developed FastAPI servers, integrating GitHub CI/CD and Docker deployment on Google Cloud.
- Optimized web scraping performance by 30-40% using Python Playwright and asyncio to parallelize data extraction.
- Automated data workflows in Airtable, centralizing data from Google Cloud, GoHighLevel, and more into a unified database.

QUANTASHIFT

Quezon City, Philippines

Full Stack Developer – Contract

Jun 2024 - Nov 2024

- Created a full-stack web app with Next.js and TypeScript frontend to track content performance and audience engagement.
- Developed Express.js backend with Firebase authentication, SQL database, and integrated ChatGPT for content suggestions.
- Implemented automated data collection with Puppeteer to provide real-time analytics and engagement insights.

UPWORK

Batangas, Philippines

Jul 2023 - Jun 2024

Full Stack Developer – Freelance

- Built my own client acquisition app using Python for data collection, with Discord integration for push notifications and logs.
- Created full-stack websites for clients with Next.js, TypeScript, and Node.js, focusing on responsiveness and functionality.

• Developed Python data analysis tools, leveraging GPT API for summarization and actionable insights for client documents.

STANDARD INSURANCE

Makati, Philippines

Software Engineer – Internship

Apr 2023 – Jul 2023

- Led the development of a Scrum tracking web app, designing the architecture and database schema for task management.
- Built a secure Java Spring Boot backend with PostgreSQL, integrated with a Next.js frontend, and deployed to AWS.
- Implemented role-based authentication using JWT, allowing granular permissions for admins, managers, and scrum masters.

VIDEOHQ Automation Engineer - Contract Batangas, Philippines

Nov 2022 - Apr 2023

- Built macro software using Python, AutoHotkey, and Lua to automate repetitive video editing tasks, cutting time by 20-50%.
- Optimized and distributed the tool for the editing team across varying setups, such as resolution and scaling.

PROJECTS

PORTFOLIO

Jan 2025

• Built a terminal-based portfolio website with a GPT chatbot that answers questions using a custom FAQs knowledge base.

GIT AUTO COMMIT

• Developed a CLI-based application using Python and GPT that generates detailed Git commit messages based on code changes.

EDUCATION

BATANGAS STATE UNIVERSITY

Malvar, Batangas, Philippines

Bachelor of Science in Computer Science

Aug 2020 - Aug 2024

• Magna Cum Laude, Best in Thesis

SKILLS

Software Design Principles: Object-Oriented Programming (OOP), Functional Programming, Design Patterns, SOLID Principles Development Practices: RESTful APIs, Test-Driven Development (TDD), Agile, Scrum, CI/CD, Unit Testing State Management and Tools: React Hooks, Redux, Context API, Git, Firebase, Playwright, Puppeteer, TypeScript Certifications & Training: Fullstackopen (University of Helsinki), CS50x, CS50W (Harvard University)