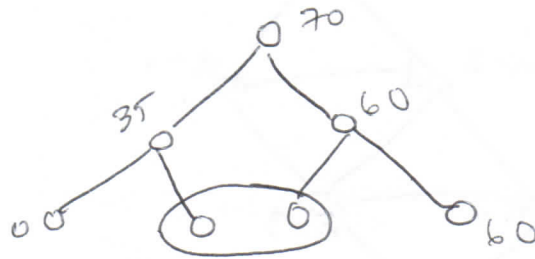


val wt $[(35, 5) \quad (35, 5) \quad (60, 6)] \quad W=10$ ①

	0	1	2	3	4	5	6	7	8	9	10
k=1 [1-3]											70
k=2 [2-3]						35	60				60
k=3 [3]		0	0	0	0	0	60	60	60	60	60



k levels of recursion $\rightarrow 2^k$ recursive calls

As soon as $2^k \geq W$, must be two repeated recursive calls

If $2^n \gg W$, then Dyn. Prog. better

But can be better anyways.

How to find solution (not just its value).

One way: maintain an auxiliary table.
Same size (Knapsack: $n \times W$)

$$F_n = F_{n-1} + F_{n-2}$$

$$F_0 = F_1 = 1$$

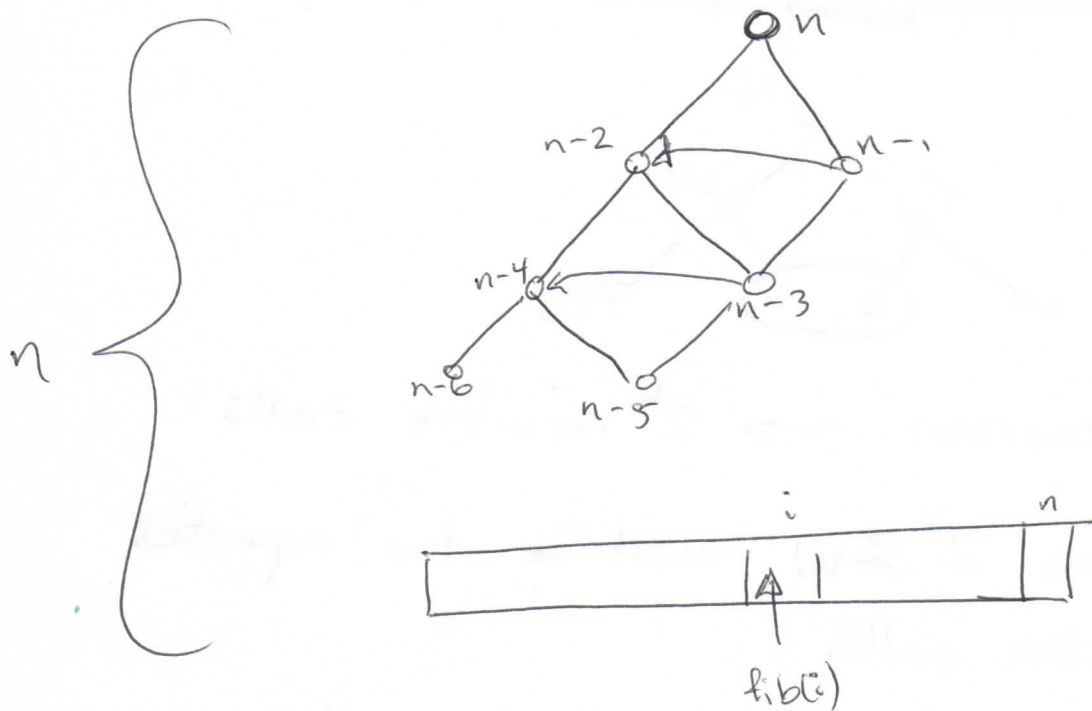
fib(n) =

if $n \leq 1$:
return 1

else

return fib(n-1) + fib(n-2)

overlapping
subproblems

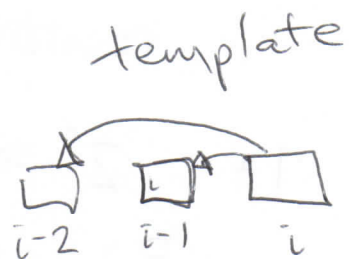


better-fib(n):

arr of length n
arr[0] = arr[1] = 1
for $i = 2, \dots, n$

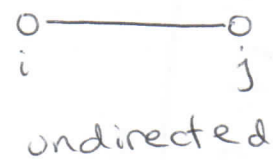
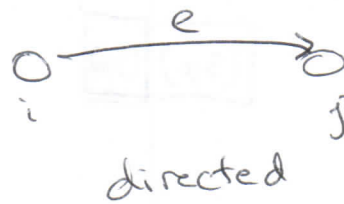
arr[i] = arr[i-1] + arr[i-2]

return arr[n].

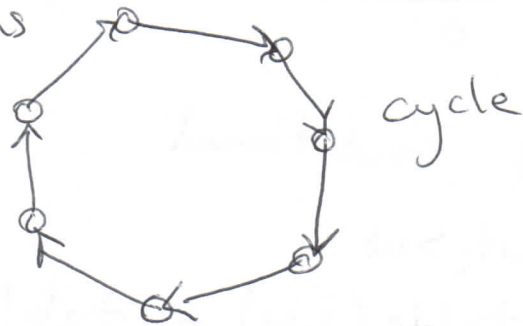


Optimum value (value of Knapsack)
 Optimum selection (subset in Knapsack)
 computing fn (fib)
Counting w/ Dyn. Prog.

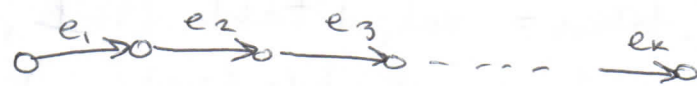
A graph has a set of vertices (nodes)
 + a set of edges connecting pairs of vertices



Directed acyclic graphs
 i.e. no cycles.



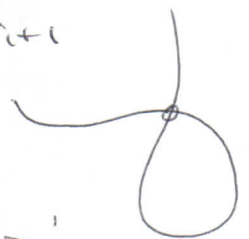
A path in a directed graph is a sequence
 of edges (e_1, \dots, e_k)



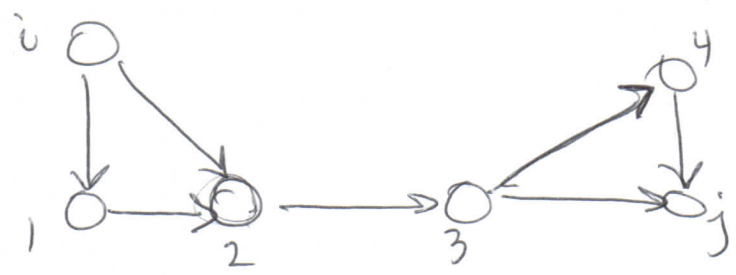
endpoint of e_i = start point of e_{i+1}

Given: A DAG, two vertices i, j

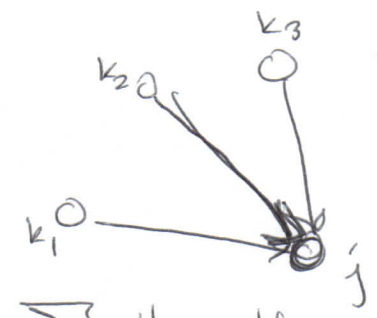
Goal: Compute the # paths from $i \rightarrow j$



5



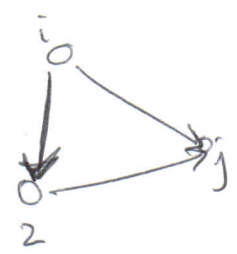
A DAG.



all vertices k
w/ edges $k \rightarrow j$

$$\# \text{ paths } i \rightarrow j = \sum_{\substack{k: \\ \text{edge } k \rightarrow j}} \# \text{ paths } i \rightarrow k$$

Base case : if there's an edge $i \rightarrow j$
paths of length 1 is 1.



\times	1	2	3	4	j
	1	(2)	2	2	4

i 2 j