

# Greedy Algorithms

①

Optimize

Solvable by local choices  
without "lookahead"

e.g.

[1, 7, 20, 13, 12, 5, 3, 2]

Goal: Pick a subset  $S$  maximizing  $\sum_{x \in S} x$ .  
 $|S| = 3$

Algo: Take 3 biggest.

Proof of correctness: By contradiction.

Let  $S$  be the 3 biggest. Suppose  $\sum_{x \in S} x$  is not maximal. ~~So~~ There is a subset  $T$  of size 3 w/  $\sum_{x \in T} x$  maximal.

Consider  $T \setminus S = \{x \in T : x \notin S\}$ . Pick

$x_0 \in T \setminus S$ . By construction of  $S$ ,

$x_0 \neq \min \{x \in S\}$ . Consider what happens if we replace one element of  $S$  w/  $x_0$ . (Argue by cases)  $\rightarrow$  sum can't go up.

Keep replacing until  $S' = T$ .

Each replacement didn't increase the sum, (2)  
and @ the end the sum is maximal.

Since sum wasn't increasing,  $\sum_{x \in S} x$  must  
have already been maximal.  $\square$

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$G_n$  (val, wt) are  $W$  - max wt.

$[(1, 10), (100, 1), (1000, 100), \dots]$

Goal: Pick a subset  $S$  maximizing  $\sum_{x \in S} \text{val}(x)$   
Subject to  $\sum_{x \in S} \text{wt}(x) \leq W$ .

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Files File  $i$  length  $L(i)$

Put files in same order on the tape  $\Leftarrow$

Goal: Min. expected time to access the  $j$ th file  
(pick  $j$  randomly)

Suggestion: Sort them, smallest first.

$\rightarrow$  Pick  $j$  randomly

$$\begin{aligned} E[\text{time}] &= \frac{1}{n} \sum_{j=1}^n \text{cost to access } j^{\text{th}} \text{ file} \\ &= \frac{1}{n} \sum_{j=1}^n \sum_{i=1}^{j-1} L(i) \end{aligned}$$

Claim:  $E[\text{cost}]$  is minimized when files are  
sorted by length (shortest first)

By contradiction. Suppose not. Files are (13)  
 in some unsorted order which (supposedly)  
 minimizes  $E[\text{cost}]$ .

$$\exists i, j \quad i < j \quad L(i) > L(j)$$

Consider first file out of order  
 $L(i) > L(i+1)$

What happens to  $E[\text{cost}]$  if we swap them?

$$\frac{1}{n} \left[ \sum_{j=1}^{i-1} \text{cost to access } j + \underbrace{\text{cost to access } i + \text{cost to access } i+1}_{\substack{\text{doesn't change} \\ \rightarrow}} + \sum_{j=i+2}^{\dots} j \right]$$

cost to access i

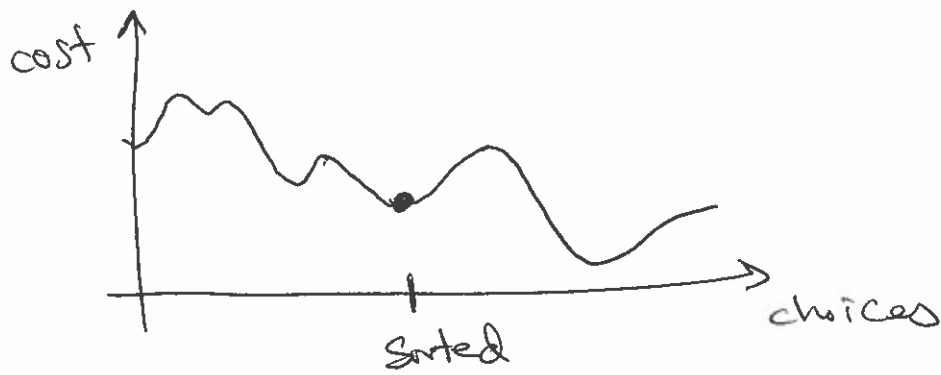
	before swap	after swap
cost to access i	$\sum_{k=1}^{i-1} L(k)$	$\sum_{k=1}^{i-1} L(k) + L(i+1)$
" " " i+1	$\sum_{k=1}^i L(k)$	$\sum_{k=1}^{i-1} L(k)$

$$\text{after swap} - \text{before swap} = L(i+1) - L(i) < 0$$

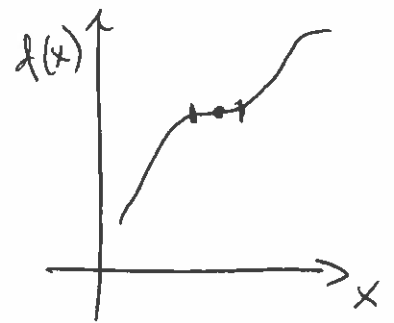
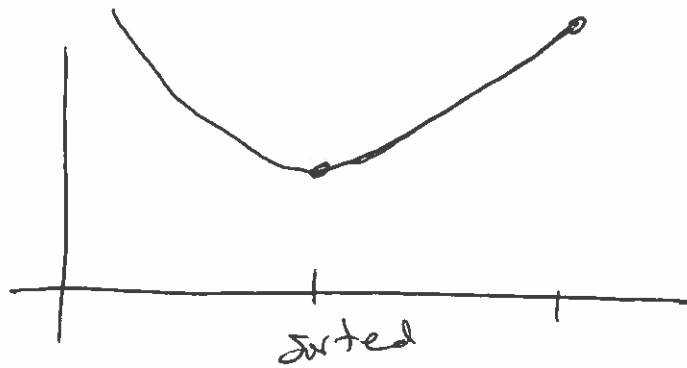
Each swap which puts ~~the~~  $k$  makes the list  
 "more sorted" decreases cost.

Do all nec. swaps to sort. Any additional swap will incr. cost.

(4)



local optimum



Finding opt value  $\neq$  being fastest algorithm.

Find min  $y = x^2 - 1$

25c 20c 10c 5c

Make change for 40c (min # coins used)

# Huffman Coding

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Alphabet  $a, \dots, z$

Encode as bit-strings  $\text{code}(a), \text{code}(b) \dots$

Frequencies  $p(a), p(b) \dots, p(z)$

Expected ~~code~~ codelength  $\sum_{i \in \{a, \dots, z\}} p(i) \cdot \text{len}(\text{code}(i))$

Goal: Construct <sup>prefix-free</sup> <sub>^</sub>code minimizing expected code length

How to delimit indiv. chars?

Prefix(-free) code: no codeword is a prefix of any other codeword

~~0, 01~~

0, 100, 1010, 1011 ✓

01001001010101010

Ex

a	b	c	d	e
6	1	4	4	7

