



Yarn Spinner

Dialogue Wheel for Yarn Spinner

v1.4.0

Thanks for buying and installing Dialogue Wheel for Yarn Spinner. Your purchase helps us to keep making Yarn Spinner.

This Unity package helps you create dialogue wheels for your Yarn Spinner dialogue. It includes a set of prefabs that you can use to quickly add dialogue wheel to your game.

It requires Yarn Spinner 3.0 or newer. You will need to install the Yarn Spinner for Unity package alongside this package to use it.

Visit <https://docs.yarnspinner.dev/yarn-spinner-for-unity/unity-add-ons> for comprehensive documentation.

We also recommend you join the Official Discord at <https://discord.gg/yarnspinner>!

Getting Help

The main Yarn Spinner Documentation, including [full API docs](https://docs.yarnspinner.dev) and guides, is available at: <https://docs.yarnspinner.dev>.

If you have specific questions or want to hang out with other Yarn Spinner users you can join our Discord at <https://discord.gg/yarnspinner>.

Credits

Dialogue Wheel for Yarn Spinner was created by Yarn Spinner Pty. Ltd.

The examples contain assets created by [Kenney](#). These assets are licensed under [CC-0 1.0 Universal](#).

The examples also use the font Montserrat (The Montserrat Project Authors, [SIL Open Font License](#)).

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License

This Yarn Spinner Add-on is licensed to you, the purchaser. You can use it in your own games, and modify it as you see fit.

You can also use it in commercial games and free games, as many times as you like, with the single purchase.

We consider each sale to be a seat license, so if you have multiple people working on a game, please purchase multiple copies of this Yarn Spinner Add-on.

You cannot resell this Yarn Spinner Add-on, or distribute the source code to this Yarn Spinner Add-on. Do not use it in open source games. If you have some other use case that you'd like to discuss, please email us at hello@yarnspinner.dev.

This Yarn Spinner Add-on requires the use of Yarn Spinner for Unity. Yarn Spinner for Unity is a separate project, and is available under the MIT license, for more details please see [the Yarn Spinner site](#).

Yarn Spinner Pty. Ltd. is not responsible for any bugs or issues that may arise from the use of this Yarn Spinner Add-on. That said, we will do our best to look into, and attempt to fix any issues that arise, and that you report to us, but we cannot guarantee that we will be able to fix all issues that arise. We are not responsible for any commercial, financial, or other losses that may arise from the use of this Yarn Spinner Add-on.

Updates

As we further develop our products we may charge an upgrade fee for future major versions. You will always be able to use a previously purchased version of our products, as long as the version of Unity and Yarn Spinner that it targets is still supported.

Changelog

The full historical changelog can be seen in [the Yarn Spinner Documentation](#).

Releases

- Dialogue Wheel for Yarn Spinner 1.4.0 (27 June 2025)
 - Updated the Dialogue Wheel system to be a Yarn Spinner 3 Dialogue Presenter.
 - Renamed the Six-Segment Wheel to Image Wheel.
 - Remade the example scenes using Yarn Spinner 3's sample assets.
 - Added commands for customising the layout of the Automatic Layout wheel:
 - `set_layout_direction` sets the direction of the options to clockwise or counter-clockwise.
 - `set_option_zone` sets the start and end angles around the circle, between which options will be added.
 - `set_offset_angle` adds an offset angle to the options around the circle.
- Dialogue Wheel for Yarn Spinner v1.3.0 (21 May 2025)
 - Updated for compatibility with [Yarn Spinner 3](#).
 - Added `WheelDialogView.IsShowingOptions` property.
- Dialogue Wheel for Yarn Spinner v1.1.22 (1 February 2024)
 - Initial release on Unity Asset Store.
 - Updated namespaces for example scripts.
- Dialogue Wheel for Yarn Spinner v1.0 (22 November 2023)
 - Initial release