


```

public static void insertAtBeg() {
    System.out.println("Enter an element");
    Scanner scan=new Scanner(System.in);
    int ele=scan.nextInt();
    Node node=new Node(ele,null);
    if(head==null) {
        head=node;
    }else {
        node.next=head;
        head=node;
    }
}

public static void insertAtMiddle() {
    System.out.println("Enter an element");
    Scanner scan=new Scanner(System.in);
    int ele=scan.nextInt();
    Node node=new Node(ele,null);
    System.out.println("Enter index");
    int index=scan.nextInt();
    if(head==null) {
        head=node;
    }
    else {
        Node temp=head;
        for(int i=0;i<index-1;i++) {
            temp=temp.next;
        }
        node.next=temp.next;
        temp.next=node;
    }
}

public static void insertAtEnd() {
    System.out.println("Enter an element");
    Scanner scan=new Scanner(System.in);
    int ele=scan.nextInt();
    Node node=new Node(ele,null);

```

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        if(head==null) {
            head=node;
        }
        else {
            Node temp=head;
            while(temp.next!=null) {
                temp=temp.next;
            }
            temp.next=node;
        }
    }
    public static void deleteAtBeg() {
        head=head.next;
    }
    public static void deleteAtEnd() {
        Node temp=head;
        while(temp.next.next!=null)
            temp=temp.next;
        temp.next=null;
    }
    public static void deleteAtMid() {
        Scanner scan=new Scanner(System.in);
        System.out.println("Enter index");
        int index=scan.nextInt();
        Node temp=head;
        for(int i=0;i<index-1;i++) {
            temp=temp.next;
        }
        temp.next=temp.next.next;
    }
    public static void display() {
        Node temp=head;
        while(temp!=null) {
            System.out.println(temp.data);
            temp=temp.next;
        }
    }
}

```

```
package Assignment2;

public class Node {
    Node next;
    int data;
    public Node(int data, Node next) {
        this.data=data;
        this.next=next;
    }
}
```

Output

1.Insert at begining 2.Insert at middle 3.Insert at end
4.delete at begining 5.delete at end 6.delete at middle
7.display 8.exit
Enter choice

3

Enter an element

1

Enter choice

3

Enter an element

2

Enter choice

1

Enter an element

3

Enter choice

2

Enter an element

6

Enter index

1

Enter choice

7

3

6

1
2
Enter choice
4
Enter choice
7
6
1
2
Enter choice
6
Enter index
1
Enter choice
7
6
2
Enter choice
5
Enter choice
7
6
Enter choice
8