

# Low Level Input and Output

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# Learning Object

## ➤ Java.io Package

- ☐ File Class
- ☐ FileInputStream
- ☐ FileOutputStream

## ➤ Type of File I/O

- ☐ Low Level Input and Output

. Limited memory  
. Permanently store data  
. Some data is needed immediately, others are needed months/weeks/.. from now

Why?

# Built-in Package for Input and Output

- The **java.io** contains all the classes required for input and output
- Write data on File
  - ❑ **FileOutputStream** is used to handle raw binary data.
  - ❑ **DataOutputStream** lets an application write primitive data types
  - ❑ **PrintWriter** is used to send characters to a text file.
- Read data from File
  - ❑ **FileInputStream** is used to read bytes from file
  - ❑ **DataInputStream** allows an application to read primitive data
  - ❑ **FileReader** is meant for reading streams of characters
  - ❑ **BufferedReader** reads text from a character-input stream

# The **File** Class

- Need to know the file before writing and reading data on/from file
- The File class is useful for getting information about a file
  - ❑ For example:
    - ❑ It can tell you whether the file exists, is readable, is writeable, is hidden, and is a directory.
    - ❑ It can give you the file name, the parent directory's name, the time last modified, and the file length.
    - ❑ If the file is a directory, it can give you a list of the files in the directory.
- You should import the java.io package to use File class: **import java.io.\*;**

# Generate File Objects

## ➤ Syntax:

```
import java.io.*;
```

```
File <variable_name> = new File(<filename>);
```

```
File <variable name>=new File(<directory>, <file name>);
```

## ➤ To operate on a file, we must first create a

**File** object (from **java.io package**) and associate this file object to a **specific file name**.

# File Class - Example

- Open the file “sample.dat” in the current directory (Project folder)

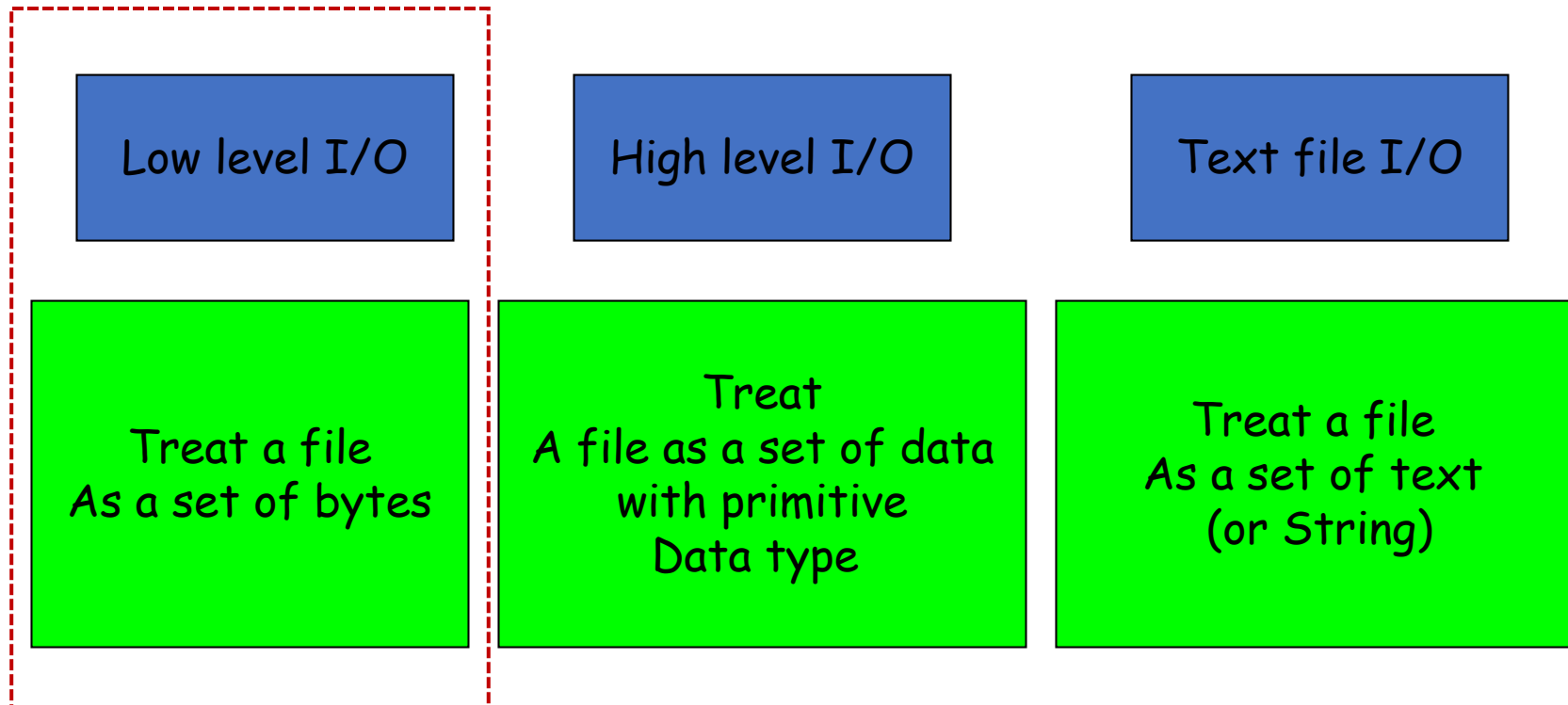
```
File file = new File (“sample.dat”)
```

- Open the file “test.dat” in the directory  
“C:/Users/lee/Downloads/test.dat”

```
File file = new File("C:/Users/lee/Downloads/test.dat");
```

# Type of File I/O

➤ Three type of file I/O



# Low-Level File I/O

- Most of data is stored in binary format to compress
- To read data from or write data to a binary format file, we must create one of the Java **stream** objects and attach it to the file.
- A stream is a sequence of data items, usually 8-bit bytes.
  - ❑ A pipe connecting files and original program
- A stream either produces or consumes information
- Java has two types of streams
  - ❑ Input stream to read a byte of data
  - ❑ Output stream to write a byte of data



# Streams for Low-Level File I/O

- **FileOutputStream** and **FileInputStream** are two stream objects that facilitate file access.
- **FileOutputStream** allows us to output a **sequence of bytes**; values of data type byte.
- **FileInputStream** allows us to read in an **array of bytes**.

TestBinary.bson																
Offset (h)	00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F
00000000	54	68	69	73	20	77	69	6C	6C	20	62	65	20	61	20	34
00000010	30	47	42	20	62	79	74	65	20	73	74	72	65	61	6D	21
00000020	64	00	00	00	03	48	65	61	64	65	72	00	4E	00	00	00
00000030	03	53	75	62	48	65	61	64	65	72	31	00	21	00	00	00
00000040	02	4E	61	6D	65	00	05	00	00	00	42	6F	6E	64	00	10
00000050	4C	69	63	65	6E	73	65	00	07	00	00	00	00	03	53	75
00000060	62	48	65	61	64	65	72	32	00	10	00	00	00	08	49	73
00000070	41	63	74	69	76	65	00	01	00	00	0A	50	61	79	6C	6F
00000080	61	64	00	00												

This will be a 4 OGB byte stream!

d....Header.N...  
.SubHeader1.!...  
.Name.....Bond..  
License.....Su  
bHeader2.....Is  
Active.....Paylo  
ad..

# How to Write Low Level Data

- Step 1: Create a File object
  - ❑ File name and directory path
- Step 2: Create a **FileOutputStream** object
  - ❑ Use file object
- Step 3: Get data ready
  - ❑ Your data
- Step 4: **Write data to output stream**
- Step 5: **Close** the file

# OutputStream Methods

## ➤ Syntax:

- ❑ `FileOutputStream outStream = new FileOutputStream( File Object );`
- ❑ `outStream.method()`

Method	Description
<code>void close( )</code>	Closes the output stream. Further write attempts will generate an <b>IOException</b> .
<code>void flush( )</code>	Causes any output that has been buffered to be sent to its destination. That is, it flushes the output buffer.
<code>void write(int <i>b</i>)</code>	Writes a single byte to an output stream.
<code>void write(byte[ ] <i>buff</i>)</code>	Writes a complete array of bytes to an output stream.

# How to Read Low Level Data

- Step 1: Create a File object
  - ❑ File name and directory path
- Step 2: Create a FileInputStream object
  - ❑ File object
- Step 3: Declare an array to keep input data, allocate memory for this array
  - ❑ byte array
- Step 4: Read data and process data if needed
- Step 5: Close the file

# InputStream Methods

## ➤ Syntax:

- ❑ `FileInputStream inStream = new FileInputStream( File Object );`
- ❑ `instream.method()`

Method	Description
<code>int available( )</code>	Returns the number of bytes of input currently available for reading.
<code>void close( )</code>	Closes the input source. Further read attempts will throw an <b>IOException</b> .
<code>int read( )</code>	Returns an integer representation of the next available byte of input. If the end of the stream is encountered, <code>-1</code> is returned.
<code>int read(byte[] <i>buffer</i>)</code>	Attempts to read up to <i>buffer.length</i> bytes into buffer and returns the number of bytes that were read.

# Practice

1. Make a new project (Reference: Create Project and Class File)
  - ❑ Project name: Low\_Level\_IO
2. Create a new Class File
  - ❑ Class name: Main
3. Coding:
  - ❑ Note:
    - ❖ **import java.io.File;**
    - ❖ **import java.io.FileInputStream;**
    - ❖ **import java.io.FileOutputStream;**
    - ❖ **import java.io.IOException;**

# Coding – Main (import and File Class)

```
import java.io.File;
import java.io.FileInputStream;
import java.io.FileOutputStream;
import java.io.IOException;

public class Main {
    public static void main(String[] args) throws IOException {

        //set up file and stream
        File file = new File("ch.dat");
        //"C:/Users/lee/Downloads/test.dat"
```

# Coding – Main (FileOutputStream class)

```
// Generate Output Stream object
FileOutputStream outStream = new FileOutputStream( file );

//Prepare data to save
byte[] byteArray = {100,20};
//write data to the stream
outStream.write( byteArray );
outStream.flush();
//output done, so close the stream
outStream.close();
```



# Coding – Main (FileInputStream class)

```
//Generate Input Stream Object
FileInputStream inStream = new FileInputStream(file);
//set up an array to read data in
int  fileSize = (int)file.length();
byte[] byteArray2 = new byte[fileSize];

//read data in and display them
inStream.read(byteArray2);
for ( int i = 0; i < fileSize; i++) {
    System.out.println(byteArray2[i]);
}
inStream.close();
} }
```







# Practice – Code

Main.java

```
1 import java.io.File;
2 import java.io.FileInputStream;
3 import java.io.FileOutputStream;
4 import java.io.IOException;
5
6 public class Main {
7     public static void main(String[] args) throws IOException {
8         // TODO Auto-generated method stub
9
10        //set up file and stream
11        File file = new File("ch.dat");
12        //"C:/Users/lee/Downloads/test.dat"
13
14        // Generate Output Stream object
15        FileOutputStream outputStream = new FileOutputStream( file );
16
17        //Prepare data to save
18        byte[] byteArray = {100,20};
19        //write data to the stream
20        outputStream.write( byteArray );
21        outputStream.flush();
22        //output done, so close the stream
23        outputStream.close();
24
25        //Generate Input Stream Object
26        FileInputStream inputStream = new FileInputStream(file);
27        //set up an array to read data in
28        int    fileSize = (int)file.length();
29        byte[] byteArray2 = new byte[fileSize];
30
31        //read data in and display them
32        inputStream.read(byteArray2);
33
34        for ( int i = 0; i < fileSize; i++) {
35            System.out.println(byteArray2[i]);
36        }
37        inputStream.close();
38    }
39 }
```

# Practice – Result

re - UNLV > school > Teaching > CS172-java > Code 2019 > File IO > Low\_Level\_IO

<input type="checkbox"/> Name	Date modified	Type
 .settings	2019-07-30 오후 1...	File folder
 bin	2019-07-30 오후 1...	File folder
<input type="checkbox"/>  src	2019-07-30 오후 1...	File folder
 .classpath	2019-07-30 오후 1...	CLASSPATH Fi
 .project	2019-07-30 오후 1...	PROJECT File
<input checked="" type="checkbox"/>  ch	2019-07-30 오후 1...	DAT File

Generated File

Byte Type Data

ch - Notepad

File Edit Format View Help

d9

Result

Problems Javadoc Declaration Console

<terminated> Main [Java Application] C:\Prog

100

20

# Summary

## ➤ Java.io Package

### □ File Class

❖ `File file = new File("filename");`

### □ FileOutputStream

❖ `FileOutputStream outputStream = new FileOutputStream( file );`

❖ `outputStream.write( byteArray );`

### □ FileInputStream

❖ `FileInputStream inStream = new FileInputStream(file);`

❖ `inStream.read(byteArray2);`

## ➤ Type of File I/O

### □ Low Level Input and Output