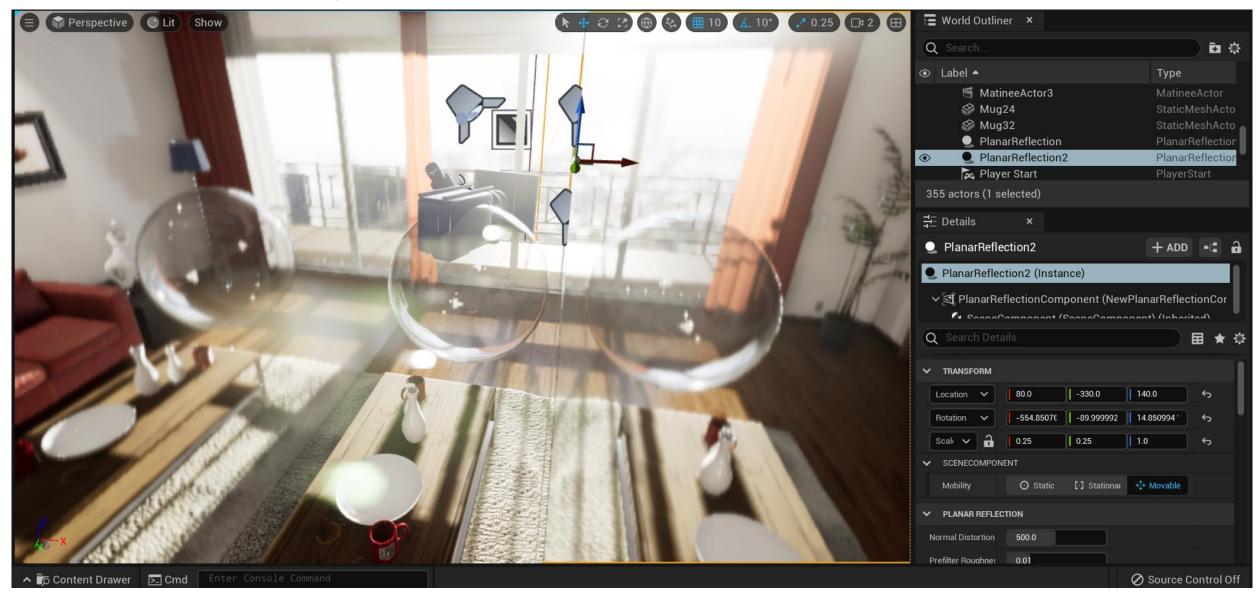
Planar Reflection (PRN)

Step:

- 1. Edit > Project Settings > Engine-Rendering > Optimizations
- 2. Check Support global clip plane for Planar Reflections
- 3. Window > show Place Actors > Visual Effects -> Search "Planar Reflection"

插入2個 planar reflection 以增強反射效果





反射成像似乎有兩個 球體,壁畫的反射角 度也極其怪異



事前評估: may be expensive

實測結果:1個PRN和2個PRN成像效果相同, 不確定是哪裡的問題,PRN成像只適用於特定平面 場景,球體效果不佳