# Text Adventure Map

**Treasury**

treasure chest: opened by key

**Sleeping Quarters**

Guardian: drops key and trades password for key

Game End

locked door: opened by key

open door

locked door: opened by key

**Armory**

axe

plank

**Kitchen**

bread

bucket of water

door with hole in ground: opened by plank

door is covered in vines: opened by sword

**Dungeon Entrance**

Guardian: drops key and trades bread for key

**Prison Cell**

password

door is on fire: opened by bucket of water