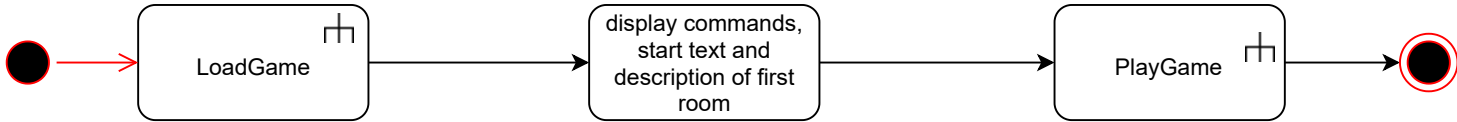
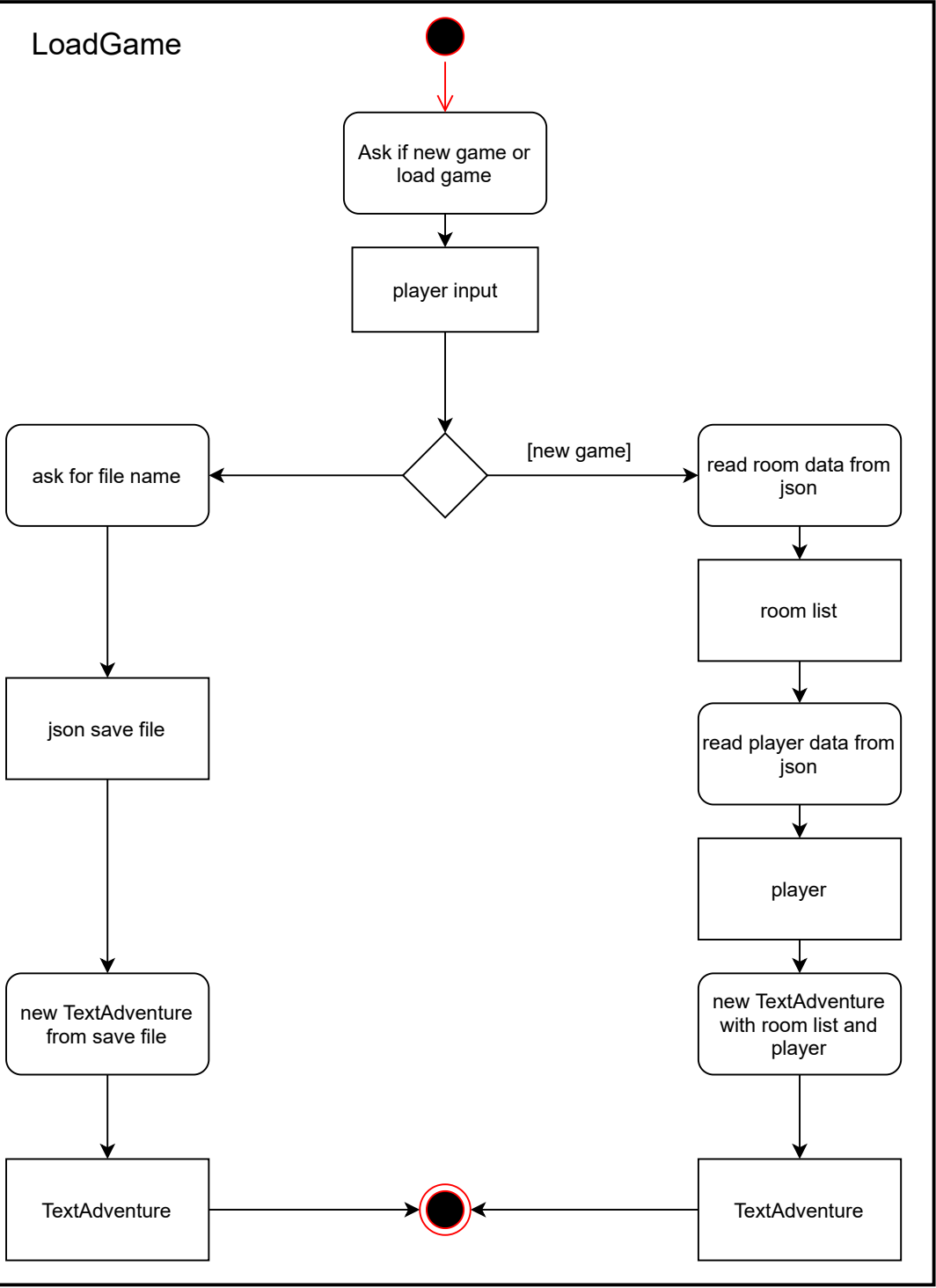


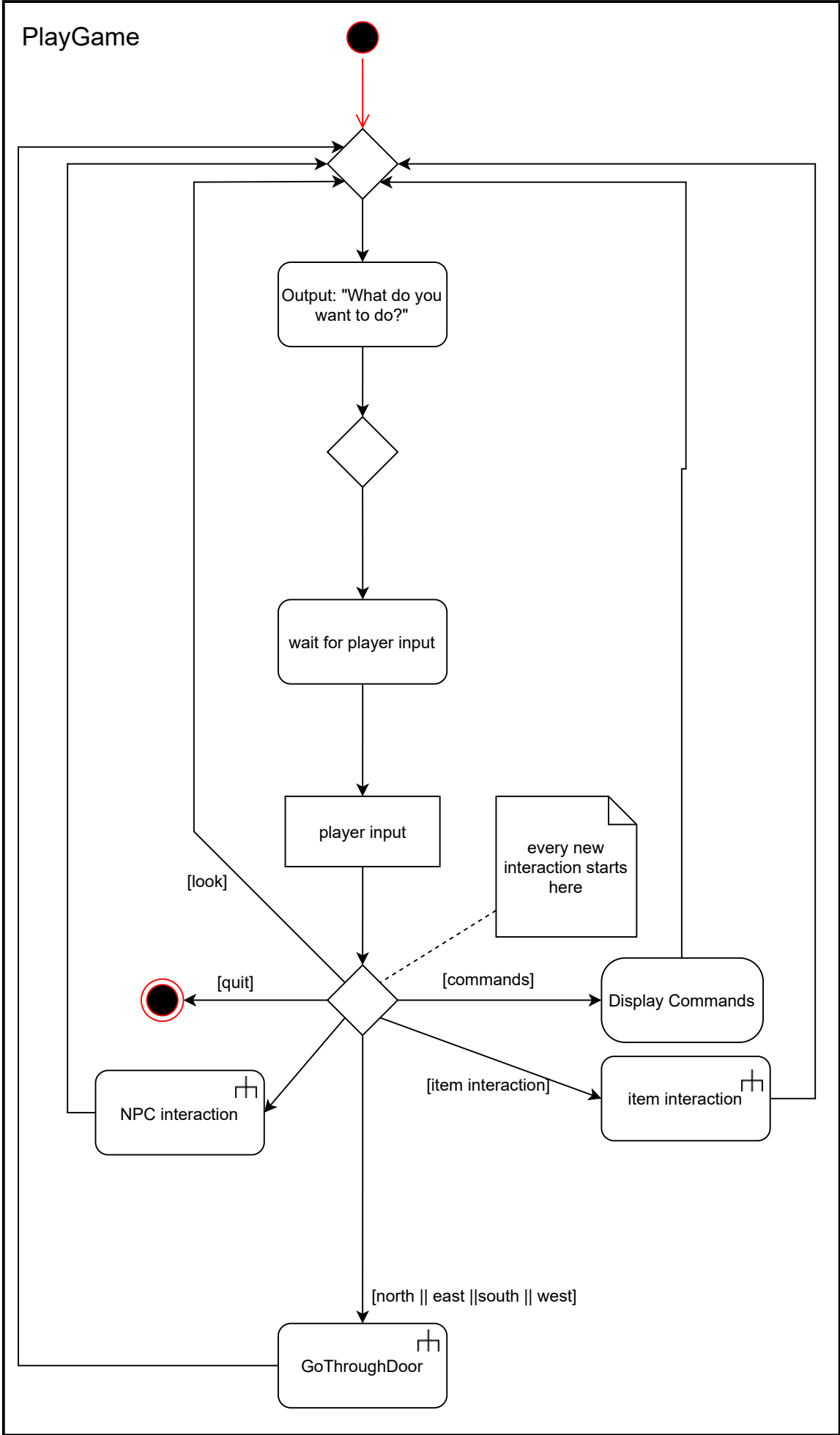
TextAdventure



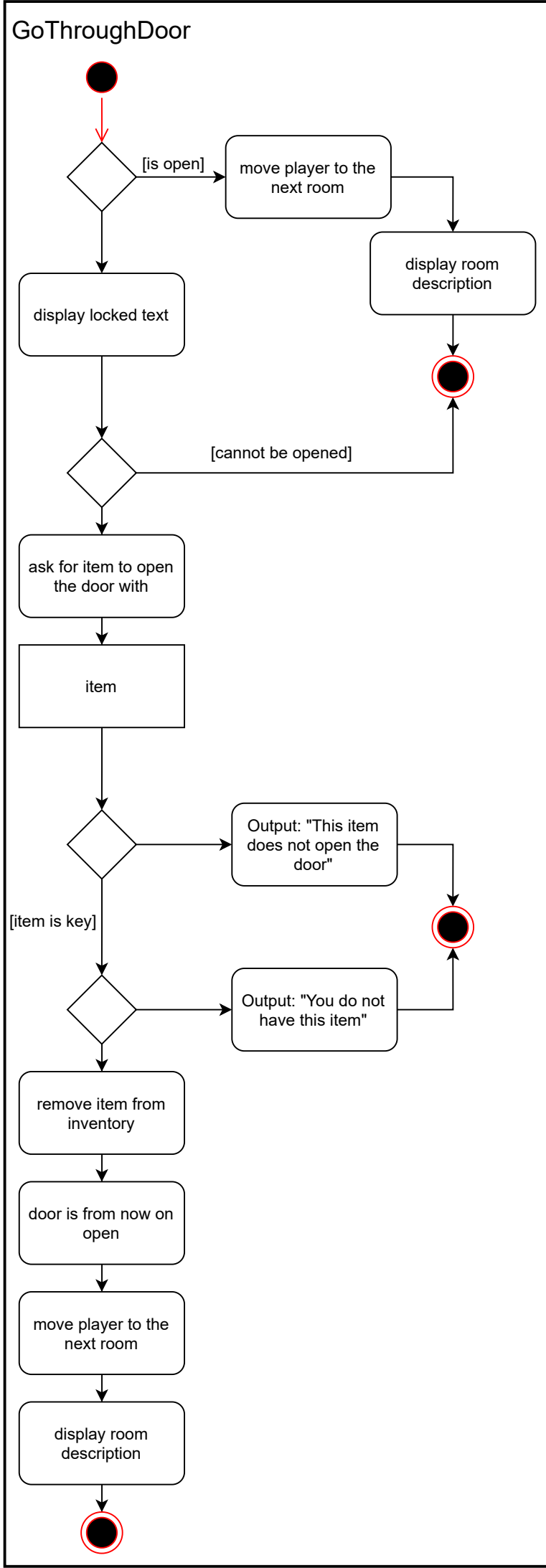
LoadGame



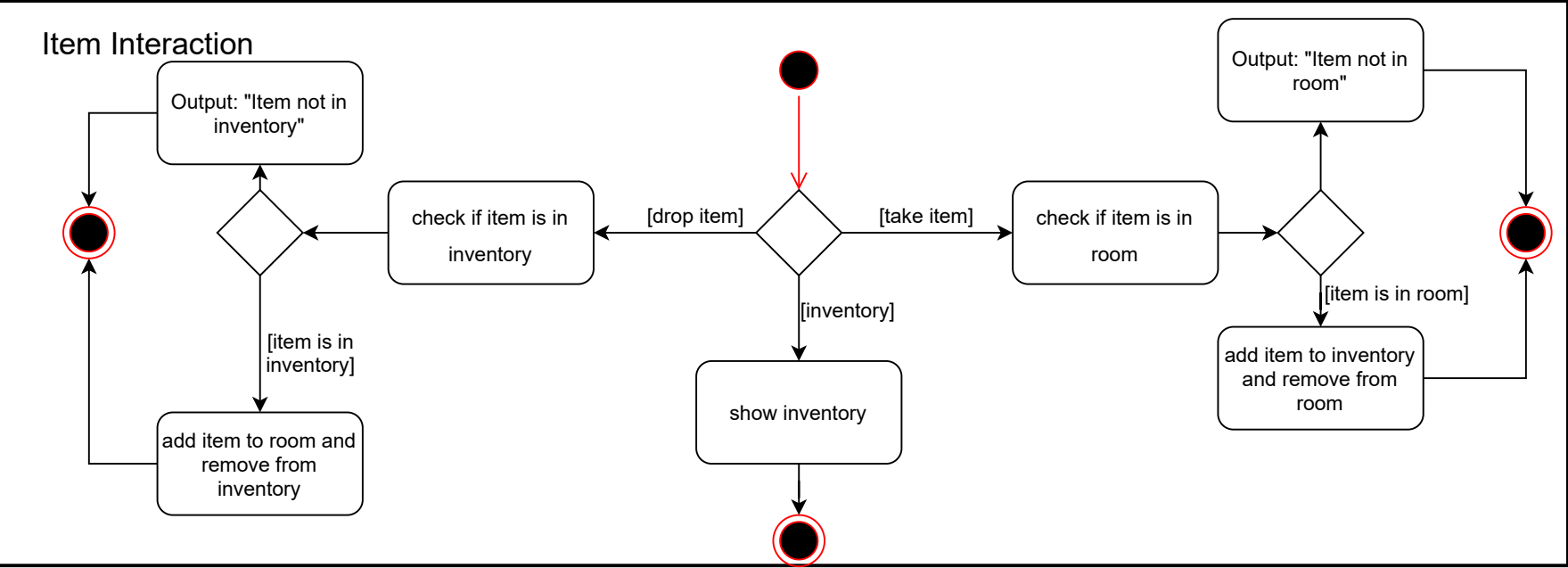
PlayGame



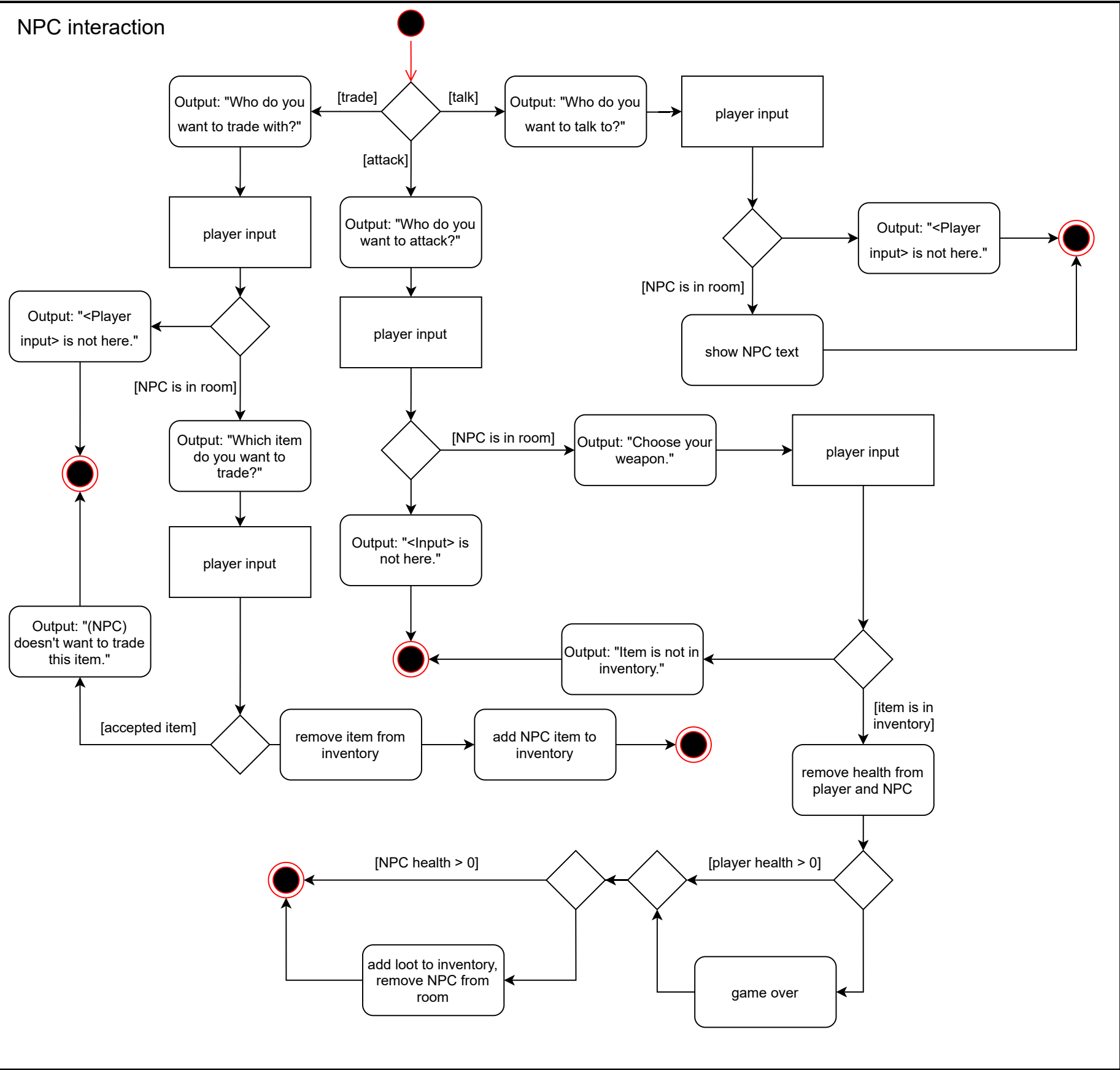
GoThroughDoor



Item Interaction



NPC interaction



There are some control mechanisms missing to ensure readability