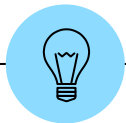# Flutter Workshop:

Building a Fun "Who's Most Likely To?" Question Game App

Hello!

I am **Miloš Kecojević**

I am here because I love to give presentations.

You can find me at
https://www.linkedin.com/in/milos–k/

Duration: 2-3 Hours

- Objective: By the end of this workshop, participants will be able to design, code, and deploy a simple question game app using Flutter.

  Prerequisites: Basic coding and googling.
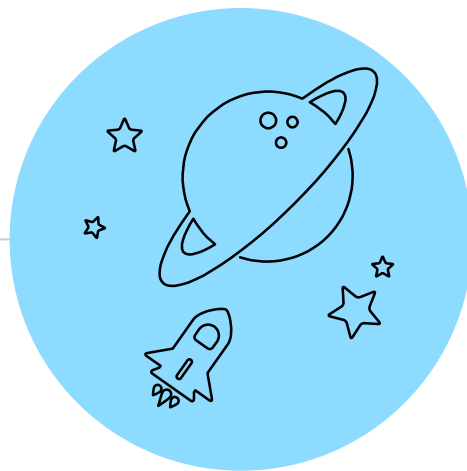
Technology

Flutter

- Cross-platform development
- Rapid development with hot reload
- Rich widget library and customizable
- Good native functionality (Despite what other sources say!)

Process

App Design and Layout

Game Logic and Data Management

Testing

Let's get into it

Coding time