Creating a static routing in Mininet: Implement routing logic in an Openflow controller over Mininet

Assignment 2 report

Computer Science and Engineering



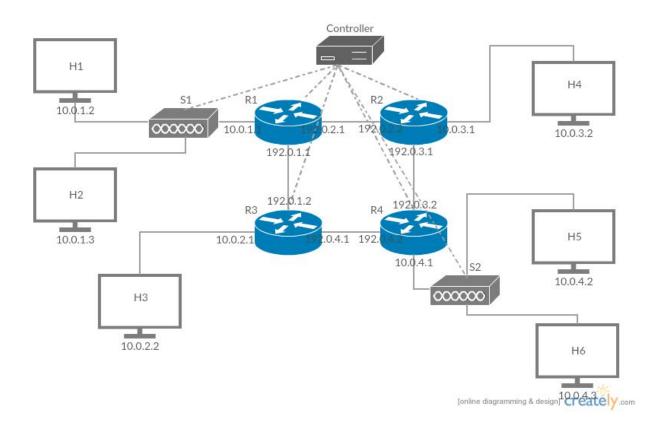
by GROUP 2 Pramesh Gupta, 12CS10036 Manav Kedia, 12CS10057 Sunny Dhamnani, 12CS30037 Sanket Kedia, 12CS30044

Under the supervision of

Dr. Sandeep ChakrabortyDept. of Computer Science and Engineering

Indian Institute of Technology Kharagpur Kharagpur-721302, India

➤ Network Topology



➤ Routing Tables:

R1:

Destination	Gateway	Netmask	Interface
10.0.1.2	10.0.1.2	255.255.255.255	r1-eth1
10.0.1.3	10.0.1.3	255.255.255.255	r1-eth1

10.0.3.0	192.0.2.2	255.255.255.0	r1-eth3
10.0.2.0	192.0.1.2	255.255.255.0	r1-eth2
10.0.4.0	192.0.1.2	255.255.255.0	r1-eth2
192.0.2.0	192.0.2.2	255.255.255.0	r1-eth3
192.0.1.0	192.0.1.2	255.255.255.0	r1-eth2
192.0.3.0	192.0.2.2	255.255.255.0	r1-eth3
192.0.4.0	192.0.1.2	255.255.255.0	r1-eth2
0.0.0.0	192.0.1.2	0.0.0.0	r1-eth2

R2:

Destination	Gateway	Netmask	Interface
10.0.3.2	10.0.3.2	255.255.255.255	r2-eth1
10.0.1.0	192.0.2.1	255.255.255.0	r2-eth2
10.0.2.0	192.0.3.2	255.255.255.0	r2-eth3
10.0.4.0	192.0.3.2	255.255.255.0	r2-eth2
192.0.1.0	192.0.2.1	255.255.255.0	r2-eth2
192.0.2.0	192.0.2.1	255.255.255.0	r2-eth2
192.0.3.0	192.0.3.2	255.255.255.0	r2-eth3
192.0.4.0	192.0.3.2	255.255.255.0	r2-eth3
0.0.0.0	10.0.3.2	0.0.0.0	r2-eth1

R3:

Destination	Gateway	Netmask	Interface
10.0.2.2	10.0.2.2	255.255.255.255	r3-eth1
10.0.1.0	192.0.1.1	255.255.255.0	r3-eth2
10.0.3.0	192.0.1.1	255.255.255.0	r3-eth2
10.0.4.0	192.0.4.2	255.255.255.0	r3-eth3
192.0.1.0	192.0.1.1	255.255.255.0	r3-eth2
192.0.2.0	192.0.1.1	255.255.255.0	r3-eth2
192.0.3.0	192.0.4.2	255.255.255.0	r3-eth3
192.0.4.0	192.0.4.2	255.255.255.0	r3-eth3
0.0.0.0	10.0.2.2	0.0.0.0	r3-eth1

R4:

Destination	Gateway	Netmask	Interface
10.0.4.2	10.0.4.2	255.255.255.255	r4-eth1
10.0.4.3	10.0.4.3	255.255.255.255	r4-eth1
10.0.1.0	192.0.4.1	255.255.255.0	r4-eth3
10.0.2.0	192.0.4.1	255.255.255.0	r4-eth3
10.0.3.0	192.0.3.1	255.255.255.0	r4-eth2
192.0.1.0	192.0.4.1	255.255.255.0	r4-eth3
192.0.2.0	192.0.3.1	255.255.255.0	r4-eth2
192.0.3.0	192.0.3.1	255.255.255.0	r4-eth2
192.0.4.0	192.0.4.1	255.255.255.0	r4-eth3
0.0.0.0	10.0.4.1	0.0.0.0	r4-eth1

> H1 to all other hosts:

```
mininet> h1 ping -c 1 h2
PING 10.0.1.3 (10.0.1.3) 56(84) bytes of data.
64 bytes from 10.0.1.3: icmp seq=1 ttl=63 time=73.0 ms
--- 10.0.1.3 ping statistics ---
1 packets transmitted, 1 received, 0% packet loss, time 0ms rtt min/avg/max/mdev = 73.018/73.018/73.018/0.000 ms
mininet>
mininet> hl ping -c 1 h3
PING 10.0.2.2 (10.0.2.2) 56(84) bytes of data.
64 bytes from 10.0.2.2: icmp seq=1 ttl=62 time=110 ms
--- 10.0.2.2 ping statistics ---
1 packets transmitted, 1 received, θ% packet loss, time θms
rtt min/avg/max/mdev = 110.258/110.258/110.258/0.000 ms
mininet>
mininet> hl ping -c l h4
PING 10.0.3.2 (10.0.3.2) 56(84) bytes of data.
64 bytes from 10.0.3.2: icmp seq=1 ttl=62 time=81.8 ms
--- 10.0.3.2 ping statistics ---
1 packets transmitted, 1 received, 0% packet loss, time 0ms
rtt min/avg/max/mdev = 81.857/81.857/81.857/0.000 ms
mininet>
mininet> hl ping -c 1 h5
PING 10.0.4.2 (10.0.4.2) 56(84) bytes of data.
64 bytes from 10.0.4.2: icmp seq=1 ttl=61 time=160 ms
--- 10.0.4.2 ping statistics ---
1 packets transmitted, 1 received, θ% packet loss, time θms
rtt min/avg/max/mdev = 160.482/160.482/160.482/0.000 ms
mininet>
mininet> hl ping -c l h6
PING 10.0.4.3 (10.0.4.3) 56(84) bytes of data.
64 bytes from 10.0.4.3: icmp seq=1 ttl=61 time=72.1 ms
--- 10.0.4.3 ping statistics ---
1 packets transmitted, 1 received, θ% packet loss, time θms
rtt min/avg/max/mdev = 72.192/72.192/72.192/0.000 ms
mininet>
```

> H1 to IP 10.0.5.2

```
mininet> h1 ping -c 1 10.0.5.2
PING 10.0.5.2 (10.0.5.2) 56(84) bytes of data.
From 10.0.1.1 icmp_seq=1 Destination Net Unreachable
--- 10.0.5.2 ping statistics ---
1 packets transmitted, 0 received, +1 errors, 100% packet loss, time 0ms
```

> Traceroute H2 to all other hosts:

```
root@mininet-vm:"/mininet-sdn# traceroute 10.0.1.2
traceroute to 10.0.1.2 (10.0.1.2), 30 hops max, 60 byte packets
1 10.0.1.1 (10.0.1.1) 142.657 ms 144.476 ms 146.189 ms
2 10.0.1.2 (10.0.1.2) 281.161 ms 280.899 ms 280.887 ms
root@mininet-vm:"/mininet-sdn#
root@mininet-vm:"/mininet-sdn#
root@mininet-vm:"/mininet-sdn#
root@mininet-vm:"/mininet-sdn# traceroute 10.0.2.2
traceroute to 10.0.2.2 (10.0.2.2), 30 hops max, 60 byte packets
1 10.0.1.1 (10.0.1.1) 143.485 ms 148.059 ms 145.917 ms
2 192.0.1.2 (192.0.1.2) 253.558 ms 251.719 ms 234.207 ms
3 10.0.2.2 (10.0.2.2) 284.501 ms 274.311 ms 322.019 ms
root@mininet-vm:"/mininet-sdn#
root@mininet-vm:"/mininet-sdn# traceroute 10.0.3.2
traceroute to 10.0.3.2 (10.0.3.2), 30 hops max, 60 byte packets
1 10.0.1.1 (10.0.1.1) 203.018 ms 204.712 ms 264.644 ms
2 192.0.2.2 (192.0.2.2) 264.207 ms 264.175 ms 264.100 ms
3 10.0.3.2 (10.0.3.2) 359.961 ms 282.750 ms 359.771 ms
root@mininet-vm:"/mininet-sdn#
root@mininet-vm:"
```

➤ Traceroute H2 to IP 10.0.9.2:

```
Mode: h2"

root@mininet-vm: "/mininet-sdn# traceroute 10.0.9.2

traceroute to 10.0.9.2 (10.0.9.2), 30 hops max, 60 byte packets

1 10.0.1.1 (10.0.1.1) 151.908 ms 154.187 ms 156.048 ms

2 10.0.1.1 (10.0.1.1) 158.332 ms !N 197.126 ms !N 197.110 ms !N
```

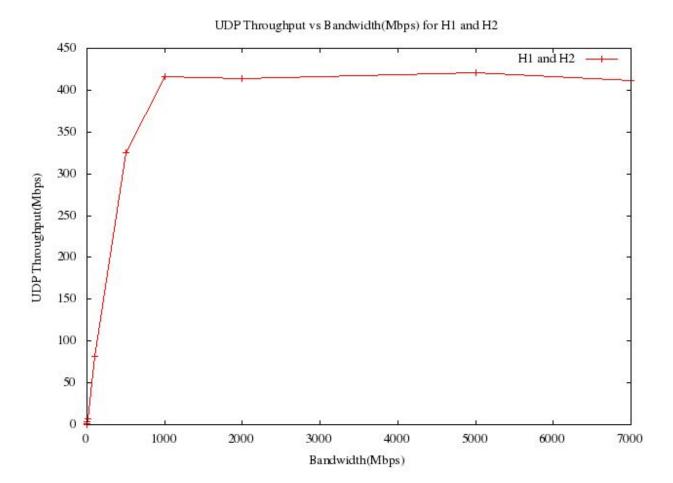
➤ Traceroute H2 to IP 10.0.4.9:

```
root@mininet-vm:"/mininet-sdn# traceroute 10.0.4.9
traceroute to 10.0.4.9 (10.0.4.9), 30 hops max, 60 byte packets
1 10.0.1.1 (10.0.1.1) 183.289 ms 185.602 ms 187.961 ms
2 192.0.2.2 (192.0.2.2) 280.728 ms 279.979 ms 279.533 ms
3 192.0.3.2 (192.0.3.2) 390.581 ms 390.563 ms 390.548 ms
4 192.0.3.2 (192.0.3.2) 390.448 ms !H 373.910 ms !H 390.400 ms !H
```

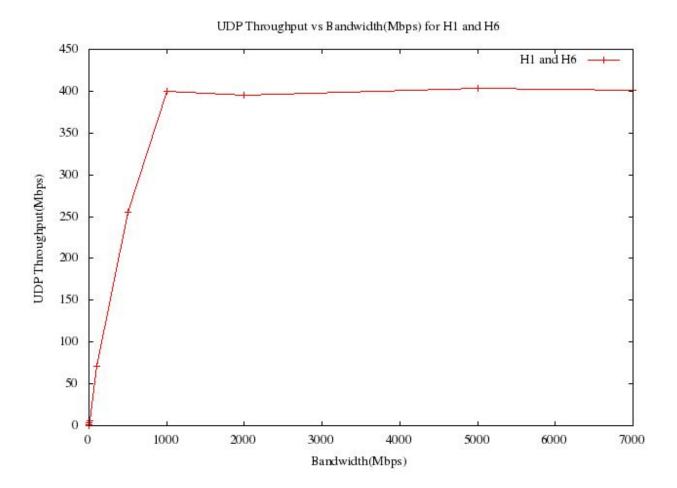
➤ TCP Throughput between H1 and all other hosts:

Host	Throughput (Mbps)
H2	321
H3	317
H4	318
H5	316
H6	315

➤ Bandwidth vs UDP Throughput H1 and H2:



➤ Bandwidth vs UDP Throughput H1 and H6:



> Observations:

- 1. The concept of centralized server provides a lot of flexibility in tweaking the network based on the network application requirements. Physically changing this on each and every device would be very infeasible.
- 2. Network delay is reduced to a great extent by adding open-flow entries in the devices. The time taken for communication between controller and device takes a lot of time.
- 3. TCP throughput decreases as one moves farther from H1 (i.e. as the number of hops increases). However the change is not too much.
- 4. UDP throughput increases with bandwidth and then becomes constant (gets saturated).
- 5. UDP throughput is more for H1 and H2 compared to H1 and H6. Thus it decreases as the number of hops increases.

➤ Group contribution:

Equal.