```
2
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 3
    */
 4
    #include <bits/stdc++.h>
 5 using namespace std;
 6 #define pb push back
    #define mp make pair
 8 #define fi first
 9 #define se second
10 typedef int II;
11 typedef pair<II,II> pii;
12 const II maxn = 2000010;
13 const II INF = 2147483647;
14 II n, a[maxn];
    struct Trie{
15
16
       II cnt = 0;
17
       II son[maxn << 2][2];
18
       II I[maxn << 2], r[maxn << 2];</pre>
       void init(){
19
          cnt = 0;
21
          memset(son, 0, sizeof(son));
       void insert(|| x, || pos){ // root = 0
          II rt = 0;
24
          for(int i = 30; i > = 0; i--){
26
            If op = (x >> i) & 1;
27
            if(!son[rt][op]) son[rt][op] = ++cnt;
28
            if(!I[rt]) I[rt] = pos;
29
            r[rt] = pos;
            rt = son[rt][op];
31
          }
          if(![rt]) [rt] = pos;
33
          r[rt] = pos;
34
       long long get_ans(ll rt, ll x, ll pos){ // pos 指当前点的高度 0是底层
36
          long long ans = 0;
37
          for(int i = pos; i >= 0; i--){
            II op = (x >> i) & 1;
            if(son[rt][op]){
40
               rt = son[rt][op];
41
            }
42
            else{
43
               ans += (1 << i);
44
               rt = son[rt][!op];
45
            }
          }
46
47
          return ans;
48
49
       void Traceback(int rt){
          printf("%lld %lld\n",l[rt],r[rt]);
```

```
51
                                   if(son[rt][0]) Traceback(son[rt][0]);
52
                                   if(son[rt][1]) Traceback(son[rt][1]);
53
                        }
54
                    long long merge(II rt, II pos){
55
                                  if(pos == 0) return 0;
56
                                  if(son[rt][0] && son[rt][1]){
57
                                           long long ans = 2000000000;
58
                                            for(int i = I[son[rt][0]]; i \leftarrow r[son[rt][0]]; i++) ans = min(ans, get_ans(son[rt][1], a[i], pos - r[son[rt][0]]; i++) ans = min(ans, get_ans(son[rt][1], a[i], pos - r[son[rt][0]]; i++) ans = min(ans, get_ans(son[rt][1], a[i], pos - r[son[rt][0]]; i++) ans = min(ans, get_ans(son[rt][1], a[i], pos - r[son[rt][0]]; i++) ans = min(ans, get_ans(son[rt][1], a[i], pos - r[son[rt][1], a[i], a[i]
                 2) + (1 << (pos - 1)));
59
                                            return ans + merge(son[rt][0], pos - 1) + merge(son[rt][1], pos - 1);
60
                                   if(son[rt][0]) return merge(son[rt][0], pos - 1);
61
                                   if(son[rt][1]) return merge(son[rt][1], pos - 1);
62
63
                         }
64 }trie;
65 int main()
66 {
                         ios::sync_with_stdio(false);
67
68
                         trie.init();
69
                         cin >> n;
70
                         for(int i = 1; i \le n; i++) cin >> a[i];
71
                         sort(a + 1, a + n + 1);
                         for(int i = 1; i \le n; i++) trie.insert(a[i], i);
72
73
                         // trie.Traceback(0);
74
                         cout << trie.merge(0, 31);</pre>
75
                         return 0;
76 }
```