

31W765 Orchard Ln.,
Wayne IL, 60184

Phone : (847)204-7068
E-mail: mark.kedzierski@gmail.com
Website: <http://kedzie.github.com>

Marek Kedzierski

Overview	Season developer with 10+ years experience in application development. I have spent the past 3 years focused on Android development, beginning with my Google Play Store application 'VirtualBox Manager' which has 12,000 installs with 4+ star rating.
Education	2001-2005 University of Texas Austin, TX <i>B.A. Computer Sciences</i> <ul style="list-style-type: none">Completed CS370 Undergraduate Research & CS379H Honors Research Thesis with A's.
Android Development	<i>VirtualBox Manager Application</i> <ul style="list-style-type: none">4.1 star rating (20,000->25,000 installs) on Android MarketControl Oracle VirtualBox installation remotely using Webservice APIExposes complete API, i.e. Start/Stop, Snapshots, State savingDisplay Virtual Machine details and log filesReal-Time CPU/Memory metric graphsSource code available at GitHub https://github.com/kedzie/VBoxManager
	Android Support v4 with NineOldAndroids <ul style="list-style-type: none">Allow Object Animators for Fragment TransitionsUse PageTransformers in pre-HoneyCombSource available http://www.github.com/kedzie/Support_v4_NineOldAndroids
Professional experience	09/12-Present Yotimbe San Diego, CA <i>Android Developer</i> <ul style="list-style-type: none">Built application with RESTful backend servicesIntegrations with Facebook, Twitter, Youtube & PayPalImplemented Android recommended design/navigation patterns, including fragment layouts for tabletsSingle APK with backwards compatibility using Google support libraries and ActionBarSherlock
	04/12-8/12 Chicago Tribune Chicago, IL <i>Senior Android Developer</i> <ul style="list-style-type: none">Developed android application for viewing news mediaUsed Honeycomb, ICS & Support APIs.
	06/11-2/12 HS2 Solutions Chicago, IL <i>Web Developer & Architect</i> <ul style="list-style-type: none">Implemented an insurance claim processing system based on (user-editable) business rulesLead an effort supporting effective & efficient rule authoring

	<p>by business users. including:</p> <ul style="list-style-type: none"> • Separate object model for rule execution, optimized for rule authoring, with type conversion handled by set of technical rules. • Rule Template definitions • Enumerations for string-valued fields • robustly designed Domain Specific Language • Converted existing rule spreadsheets to Decision Tables • Offer a conversion tool from excel spreadsheets to Guvnor Rule Templates • Custom forms for properties dealing with date-time and geography • Used Gitorious repository as back-end storage for Guvnor by developing custom git modeshape connector • Used Gitorious repository as back-end storage for Guvnor by developing custom git modeshape connector
	<p>12/10-06/11 University of Chicago Chicago, IL <i>Java/Python Engineer (workflow specialist)</i></p> <ul style="list-style-type: none"> • Advised team on possible value & cost of integrating existing project with a business process/workflow engine • Developed proof-of-concepts of various workflow-related solutions • Created web applications with Python + Pylon (Mako templates) • Java portlets in Liferay
	<p>2/10-12/10 MK Consulting Chicago, IL <i>President/Lead Developer</i></p> <ul style="list-style-type: none"> • SOA/SaaS/Cloud architecture specialist. Designed & developed SA applications, services & ESB infrastructure using Java EE. • Finding my own clients, requirement gathering and full lifecycle development. focus on solving business problems rather than 8 hours. • Leveraged Jboss jBpm 4.x to automated business processes regarding communications between potential clients & vendors for internet marketing applications. • Developed user interfaces using Google Web Toolkit (GWT), PHP & Javascript. RESTful web services. EJB backend with JPA/Hibernate. SOLR search capability.
	<p>8/09-12/09 NAVTEQ Chicago, IL <i>J2EE Senior Architect</i></p> <ul style="list-style-type: none"> • Developed extensions to JBoss jBPM to support object & role based authorization. • Designed an integration layer which allowed jBPM to be used with any implementation of the java security specifications.
	<p>11/08-5/09 MIT Lincoln Laboratory Boston, MA <i>Software Engineer</i></p> <ul style="list-style-type: none"> • SOA/SaaS architecture specialist. Designed & developed SA applications, services & ESB infrastructure using Java EE. • Integrated applications, including those developed in C++ &

	<p>Matlab, developed by other laboratory groups into a SOA architecture. Clients discovered services from UDDI registry.</p> <ul style="list-style-type: none"> • Developed 3D GIS visualization client using GeoTools & OpenGL. • Applications communicated via Cursor-on-Target & CRD schemas for Situational Awareness & route planning. Integrated with Falconview. • Developed Proof-of-Concepts and gave demonstrations
	<p>7/07-7/08 Pervasive Software, Inc. Austin, TX <i>J2EE Software Architect</i></p> <ul style="list-style-type: none"> • Developed an enterprise platform (SaaS/SOA Architecture) which allowed the company to expose their core technology engine to thousands of users with a SaaS (Software As A Service) business model and to orchestrate business processes with BPEL. • Developed an Enterprise Service Bus (ESB) which leveraged existing proprietary technology while adding features such as High Availability, scalability, multi-tenancy, BPEL orchestration, JMX/SMNP monitoring, and content management. • Lead the entire development life-cycle from requirements and release; including the design/implementation of a semi-formal iterative process. • Implemented the application using J2EE 5 technologies including JBoss 4.2 AS, EJB 3, JAX-WS, JMX. Also used JBoss jBPM, Hibernate, BPEL (Apache ODE), JMX, JSF, and Spring. Developed development tools as Eclipse Plugins.
	<p>8/05-6/07 KiTS Round Rock, TX <i>Java Developer</i></p> <ul style="list-style-type: none"> • J2EE Development of a SOA architecture using IBM WebSphere and Oracle. Daily experience developing Web Services, EJBs, Hibernate, ESB, JSP, JMS, JMX, Java WebStart, JBoss AOP, and JBoss Rules. Implemented ESB using WebSphere ND, WebSphere Process Server, and WebSphere MQ. • Developed POC for C2(Command & Control)/SA (Situational Awareness) application which utilized 200+ Gigabytes of GIS data in various formats (DTED 1&2, CADRD (1:25k, 1:50k, 1:100k, 1:1Mil, 1:5Mil), CID (1M, 5M), GeoTIFF(1:1M). Used OpenMAP framework to load file formats. Developed custom 3D rendering with OpenGL which dynamically loaded map data based on the visible area in the current viewpoint. Optimal map scales were chosen based on viewpoint, data availability, and user override preferences. Multiple scales of satellite/map imagery could be layered onto optimal level of DTED elevation data. Screen shots available on website. • As a IBM Business Partner, KiTS adopted Rational Unified Process with ClearCase, ClearQuest and Rational Software Development Platform. Used model based development with UML. • Co-designed & implemented business logic & validation rules using Fair Isaac Blaze Advisor before converting to JBoss Rules after licensing issues. Both were integrated with the application code non-intrusively via JBoss Aspect Oriented Programming.

	<ul style="list-style-type: none"> • Took on major role in early design/development of J2EE/SOA data initialization software, for US Army, deployed on IBM WebSphere Application Server. • Designed & Implemented persistence layer using JBoss Hibernate technology with an Oracle 10g Database. Developed user interface using Swing and JSP. • Implemented client-server communications using JAX-RPC webservice delegate/facade pattern. Delivered client to user via Java WebStart. • Was brought on as a full-time salary employee by KITS after six month minimum period; supported successful delivery of production application to the Army.
	<p>8/97-12/00 (<i>4 year gap is college</i>) Motorola Schaumburg, IL <i>C++ Programmer</i></p> <ul style="list-style-type: none"> • Started working at the age of 15. Continued until I went to study at the University of Texas at Austin. • Took on major role in the development of a virtual reality training application for use in Motorola factories. • Developed interactive 3D environment using Direct3D and Microsoft Visual C++.

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