

Swordsman



Health: 4
Damage: 1d6 + 0
Movement: 1d6 + 1

Health: +1
Damage: +1
Movement: +2

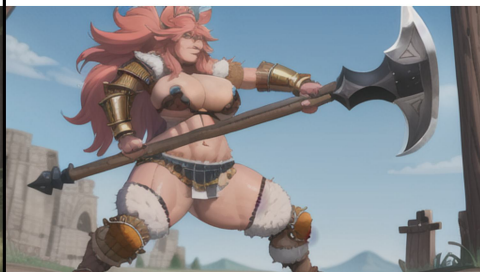
Ranger



Health: 3
Damage: 1d6 + 0
Movement: 1d6 + 2

Health: +1
Damage: +1
Movement: +3

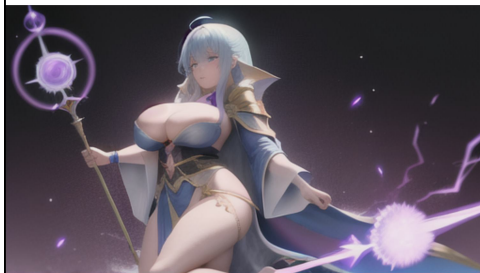
Barbarian



Health: 5
Damage: 1d6 + 0
Movement: 1d6 + 0

Health: +2
Damage: +0
Movement: +1

Mage



Health: 3
Damage: 1d6 + 0
Movement: 1d6 + 1

Health: +0
Damage: +3
Movement: +1