

Keenan Schott

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EDUCATION

University of Washington – M.S. in Information Management Program/Product Management & Consulting (PPMC) Specialization	Sep 2024 – Jun 2025 GPA: 4.00
Colorado School of Mines – B.S. in Computer Science Computer Engineering Specialization Summa Cum Laude, Dean's List x6, Cyber Defense Education Certificate	Aug 2021 – May 2024 GPA: 3.94

EXPERIENCE

Software Engineer Intern ICR, Inc.	May 2024 – Aug 2024 Louisville, CO
<ul style="list-style-type: none">• Built a Request for Information (RFI) web application for a gov. client using React and TypeScript.• Enhanced data querying efficiency by 18% through caching and query keys with TanStack.• Developed an AI autocomplete tool using ICR's internal LLM, reducing RFI completion time by 10%.• Designed RFI data visualizations using Elasticsearch and Recharts for improved data analysis.	
Software Engineer Intern Datava	May 2023 – Apr 2024 Westminster, CO
<ul style="list-style-type: none">• Optimized query processing and system performance for 200+ credit unions across the Western U.S.• Created API endpoints in PHP using PDO to process, sanitize, and translate user input into PostgreSQL queries.• Led development of 30+ JavaScript components to introduce support for PostgreSQL-specific features.• Automated API documentation using Swagger for improved maintainability and developer onboarding.	
Teaching Assistant CS@Mines	Dec 2021 – Dec 2023 Golden, CO
<ul style="list-style-type: none">• Managed 300+ students over four semesters as a TA, teaching Python and software basics.• Assisted in transitioning CSCI 102 to CSCI 128, focusing on computer science's societal impact.	

RESEARCH

Research Assistant Mines Interactive Robotics Research Lab	Oct 2022 – Mar 2023 Golden, CO
<ul style="list-style-type: none">• Researched perceptions of robot pointing gestures, published at the 2024 ACM/IEEE HRI Conference.• Used R to analyze data from experiments with human participants interacting with robots and virtual reality.	

PROJECTS

arbitragecalculatorus.com	May 2023 – Jan 2025
<ul style="list-style-type: none">• Constructed a web app using HTML, CSS, and JavaScript that integrates with a real-time API and implements data parsing and filtering logic to display profitable arbitrage opportunities across U.S.-based online marketplaces.	
Mines High School Programming Competition	Jan 2024 – Apr 2024
<ul style="list-style-type: none">• Formulated a programming problem for the annual competition; authored the problem statement in $\text{L}^{\text{A}}\text{T}_{\text{E}}\text{X}$, designed and validated test inputs using Python, developed model solutions, and volunteered in person.	
Clue	Jan 2023 – Jun 2023
<ul style="list-style-type: none">• Redesigned the classic game Clue as part of the CSCI 306 course, showcasing software engineering skills through advanced object-oriented programming principles and comprehensive unit testing in Java.	
Singular Value Decomposition Image Compression	Apr 2023
<ul style="list-style-type: none">• Applied Singular Value Decomposition (SVD) to efficiently compress images while preserving key visual information, using Python's robust libraries to display the original image, compression ratio, and retained data.	

SKILLS

Languages: Python, C, C++, Java, Rust, Go, OCaml, Bash, SQL, R, TypeScript, PHP, HTML, CSS/SCSS
Technologies & Frameworks: React, Node.js, JUnit, NumPy, PostgreSQL, MongoDB, Swagger, MUI, TanStack
Tools & Platforms: Git, Linux, Docker, Jenkins, CI/CD, Wireshark, Jira, UML, Unit Testing, Microcontrollers