LAB 3 MANUAL

Name: keerthan pv SRN: PES2UG23CS272

In every screenshot make sure your SRN is present

This lab needs to be executed in your VM or Linux machine as /dev/random or /dev/urandom are Unix/Linux-specific device files

Task 1

- Provide both the completed code and an output screenshot with the corresponding SRN clearly displayed.
- Ensure that all sub-questions are answered comprehensively.

1. Why do the keys repeat when generated multiple times close together?

The random number generator is being seeded with the current time in seconds. Since the seed only changes once every second, if you generate two keys within the same second, the program starts from the same seed and

produces the exact same sequence of numbers. That's why the keys sometimes repeat when created too close together.

2. What is the security risk if an attacker knows the rough time of key generation?

If someone has a good guess of when the key was generated (for example, the attacker knows you ran the program around 3:15:06 PM), they don't need to try all 2¹²⁸ possible keys. Instead, they can just try all the seeds around that second — maybe a few hundred or thousand guesses at most. This makes the key much easier to crack.

3. How does seeding with the timestamp waste the 128-bit potential and fail to maximize randomness?

A true 128-bit key has an enormous number of possibilities — about 3.4×10^{38} . That's practically impossible to brute-force. But when the seed comes from the system time, the possibilities are limited to the number of seconds since 1970 — only around 2^{32} different values. So instead of using the full strength of 128-bit randomness, the actual randomness comes from just a few billion possibilities. That's tiny in comparison, and it makes the keys predictable and insecure.

Task 2

- Complete the given code and provide both the completed code and an output screenshot with the corresponding SRN clearly displayed.
- Ensure that all sub-questions are answered comprehensively.

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Task 3

- Complete the given code and provide both the completed code and an output screenshot with the corresponding SRN clearly displayed.
- Ensure that all sub-questions are answered comprehensively.

1. Which method is usually the slowest, and why doesn't it always act that way?

/dev/random is usually the slowest because it can stop (block) and wait for real randomness from things like keyboard presses or disk activity. But if the system already has lots of randomness stored, it won't need to wait, so it can sometimes be just as fast.

2. What's the main difference between /dev/random and /dev/urandom?

- /dev/random waits until it has "fresh" randomness before giving you data.
- /dev/urandom never waits it uses a strong algorithm to stretch existing randomness so it can always give you output immediately.

3. Which method does Python's secrets module use?

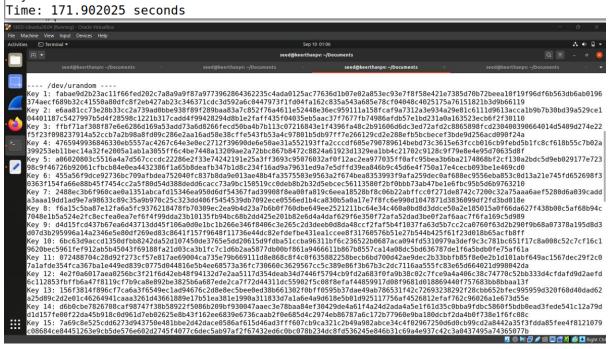
The secrets module uses whatever secure random source the operating system provides. On Linux, this is /dev/urandom. On Windows, it uses the system's secure random functions.

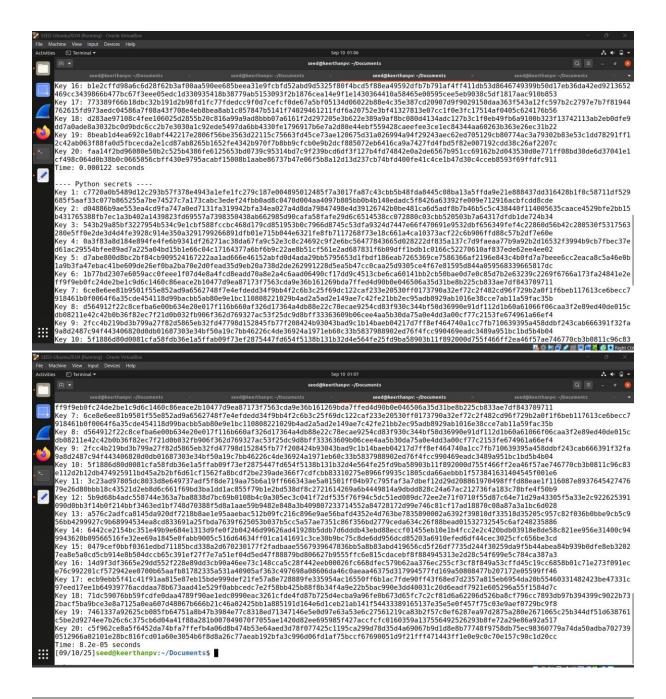
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                                                                                                                                                              pes2ug23cs272 task 3.pv
             def generate_from_dev_random(num_keys=20, size=128):
    keys = []
    start = time.time()
                        start = time.time()
with open("/dev/random", "rb", buffering=0) as f:
    for _ in range(num_keys):
        keys.append(f.read(size))
end = time.time()
return keys, end - start
            12

13 def generate_from_dev_urandom(num_keys=20, size=128):

14 keys = []
                       generate from oev_uransom....
keys = []
start = time.time()
with open("/dev/urandom", "rb", buffering=0) as f:
    for _in range(num keys):
        keys.append(f.read(size))
end = time.time()
return keys, end - start
           21
22 def generate_from_secrets(num_keys=20, size=128):
23    keys = []
24    start = time.time()
25    for _ in range(num_keys):
26     keys.append(secrets.token_bytes(size))
27    end = time.time()
28    return keys, end - start
29
30 # Run, each method
            30 # Run each method
 Show Applications om, t_random = generate_from_dev_random()
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                                                                                                                                                             pes2ug23cs272_task_3.py
~/Documents
                                                                                                                                                             pes2ug23cs272_task_3.py
                         end = time.time()
return keys, end - start
            22 def generate_from_secrets(num_keys=20, size=128):
                   start = trum_secrets(num_keys=20, size=120
keys = in
start = time.time()
for _in range(num_keys):
    keys.append(secrets.token_bytes(size))
end = time.time()
return_keys, end - start
           29
30 # Run each method
31 keys_random, t_random = generate_from_dev_random()
32 keys_urandom, t_urandom = generate_from_dev_urandom()
33 keys_secrets, t_secrets = generate_from_secrets()
            35 # Print results with numbering and rounded time
           40
41 print("\n---- /dev/urandom ----")
42 for i, k in enumerate(keys_urandom, 1):
43     print(f"key {i): {k.hex()}")
44 print("Time:", round(t_urandom, 6), "seconds")
45
46 print("\n---- Python secrets ----")
47 for i, k in enumerate(keys secrets, 1):
48 print(f"Key {1}: {k.hex()}")
49 print("Time:", round(t_secrets, 6), "seconds")
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4. When would you use /dev/random instead of /dev/urandom?

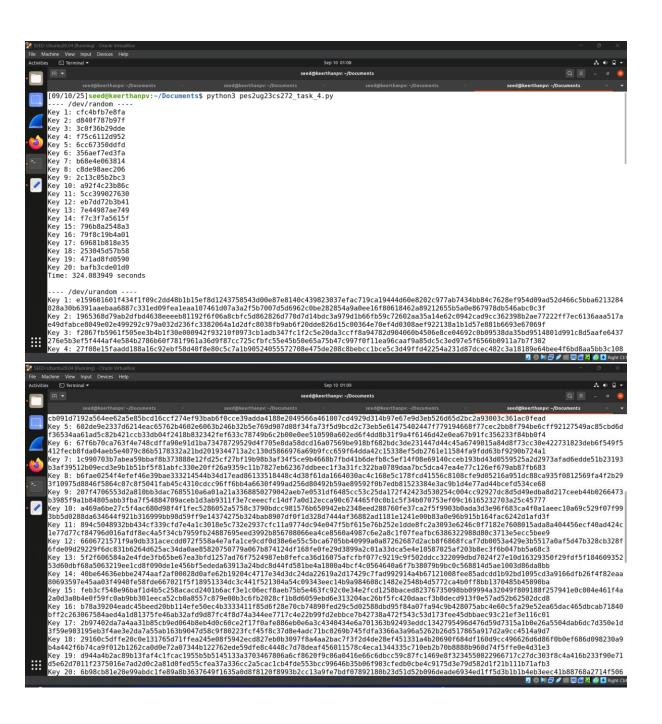
You'd only use /dev/random when you need the very best randomness possible, like creating a very long-term encryption key. For most normal use cases, /dev/urandom or Python's secrets is better, because they're secure enough and don't get stuck waiting.

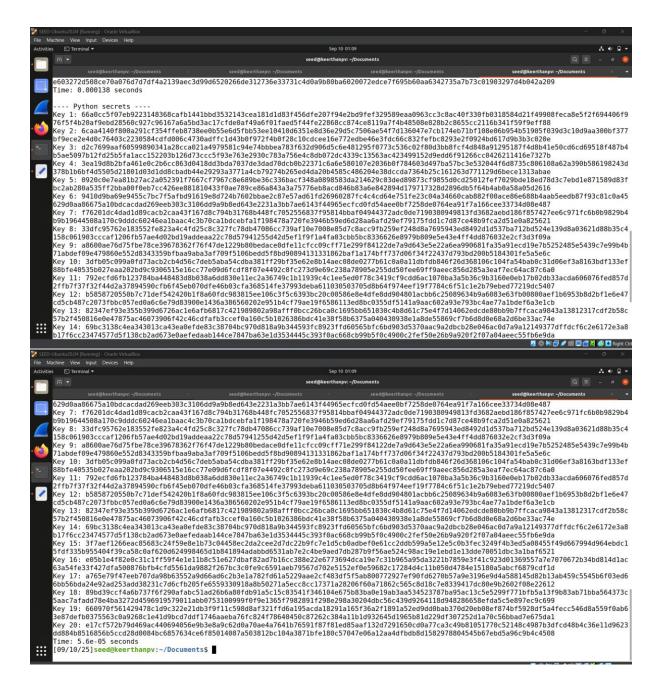
 Complete the given code and provide both the completed code and an output screenshot with the corresponding SRN clearly displayed.

Ensure that all sub-questions are answered comprehensively.

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                                                                                                                                                                                                                                                                     pes2ug23cs272 task 4.py
            limport secrets
limport time
            def generate_from_dev_random(num_keys=20, size=128):
    keys = []
    start = time.time()
                       start = time.time()
with open("/dev/random", "rb", buffering=0) as f:
    for _ in range(num.keys):
        keys.append(f.read(size))
end = time.time()
return keys, end - start
           11 return keys, end - start
12
13 def generate_from_dev_urandom(num_keys=20, size=128):
                       generate_from_dev_urandom(num_keys=20, size=128):
keys = []
start = time.time()
with open("/dev/urandom", "rb", buffering=0) as f:
    for _in range(num_keys):
        keys.append(f.read(size))
end = time.time()
return keys, end - start
         19 end = time.time.()
20 return keys, end - start
21
22 def generate from_secrets(num_keys=20, size=128):
23 keys = []
24 start = time.time()
25 for _in_range(num_keys):
26 keys.append(secrets.token_bytes(size))
27 end = time.time()
28 return keys, end - start
 31 keys_random, t_random = generate_from_dev_random()
    : Machine View Input Devices Help
civities ☑ Text Editor ▼
                                                                                                                                                          pes2ug23cs272_task_4.py
                         end = time.time()
           26 end = time.tlme.,
27 end = time.tlme.,
28 return keys, end - start
29
30 # Run each method
31 keys_random, t_random = generate_from_dev_random()
32 keys_urandom, t_urandom = generate_from_dev_urandom()
33 keys_secrets, t_secrets = generate_from_secrets()
34
34 results with numbering and rounded time
35 results with numbering and rounded time
36 random ----")
           36print("--- /dev/random ---")
37 for i, k in enumerate(keys_random, 1):
38     print(f"Key {i}: {k.hex()}")
39 print("Time:", round(t_random, 6), "seconds")
```





1. Which sources have the highest entropy?

/dev/random, /dev/urandom, and Python's secrets all give very high entropy, almost the maximum (~8 bits/byte). The test patterns and all-zeros are much lower.

2. Why is /dev/urandom faster but still as good?

/dev/random waits for real hardware noise, so it's slow. /dev/urandom uses a secure algorithm to stretch that noise into more random data, so it's fast but still gives nearly the same randomness.