Microprocessor and Computer Architecture UE23CS251B

4th Semester, Academic Year 2024-25 BANANA PROBLEM

Date:14/02/2025

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Title of the Program

- 1. Problem statement: write an ARM assembly program to evaluate a postfix expression using stack. The program should support the basic arithmetic operations: addition (+), subtraction (-). The operands will be single-digit integers (1-9).
 - I. ARM Assembly Code(1)
 Typed Code to be Included. Screenshot of Code not permitted

```
Code:
.data
expr: .asciz "832+-5+" @ -8
stack: .word 0, 0, 0, 0, 0, 0
res: .word 0
zero_ASCII_value: .word 48
plus_ASCII_value: .word 43
.text
LDR R0, =expr
LDR R1, =stack
MOV R2, #0
LDR R7, =zero_ASCII_value @ ASCII value for '0' LDR R7, [R7]
LDR R8, =plus_ASCII_value @ ASCII value for '+' LDR R8, [R8]
expr_loop:
LDRB R3, [R0]
CMP R3, #0
BEQ end
@ isdigit()
CMP R3, R7
BLT isOperator
SUB R3, R3, R7
STR R3, [R1, R2, LSL #2]
ADD R2, R2, #1
ADD R0, R0, #1
B expr_loop
isOperator:
SUB R2, R2, #1
LDR R4, [R1, R2, LSL #2]
SUB R2, R2, #1
LDR R5, [R1, R2, LSL #2]
CMP R3, R8
                      BEQ add_operator
                      B sub_operator
add_operator: ADD R6, R5, R4
                      B store
sub_operator: SUB R6, R5, R4
                      B store
                     STR R6, [R1, R2, LSL #2]
ADD R2, R2, #1
ADD R0, R0, #1
B expr_loop
store:
                     SUB R2, R2, #1
LDR R0, [R1, R2, LSL #2]
LDR R1, =res
STR R0, [R1]
end:
                      .end
```

Code:

.data

expr: .asciz "832+-5+" @ -8 stack: .word 0, 0, 0, 0, 0, 0

res: .word 0

zero_ASCII_value: .word 48 plus_ASCII_value: .word 43

.text LDR R0, =expr LDR R1, =stack

MOV R2, #0

LDR R7, =zero_ASCII_value LDR R7, [R7]

LDR R8, =plus_ASCII_value LDR R8, [R8]

expr_loop: LDRB R3, [R0] CMP R3, #0 BEQ end

@ isdigit()CMP R3, R7BLT isOperator

SUB R3, R3, R7 STR R3, [R1, R2, LSL #2] ADD R2, R2, #1

ADD R0, R0, #1 B expr_loop

isOperator: SUB R2, R2, #1 LDR R4, [R1, R2, LSL #2]

SUB R2, R2, #1
LDR R5, [R1, R2, LSL #2]
CMP R3, R8
BEQ add_operator
B sub_operator

add_operator: ADD R6, R5, R4
B store

sub_operator: SUB R6, R5, R4
B store

store: STR R6, [R1, R2, LSL #2]
ADD R2, R2, #1
ADD R0, R0, #1
B expr loop

end: SUB R2, R2, #1

LDR R0, [R1, R2, LSL #2]

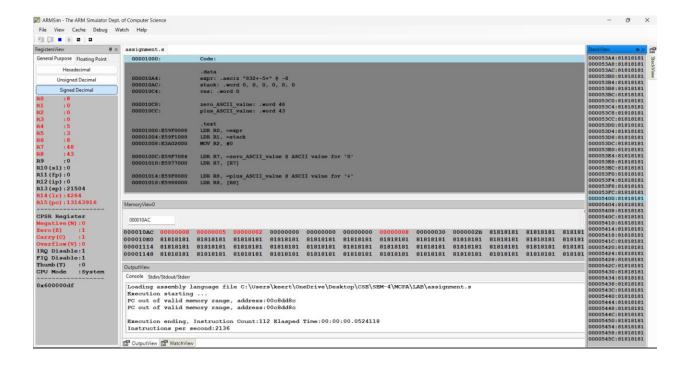
LDR R1, =res

STR R0, [R1]

.end

II. Output Screen Shots (1)

The result should be clearly visible in the screenshots. The screenshot should include the code window, register window, memory window and console window



Title of the Program

- 2. Implement the Bubble Sort algorithm in ARM Assembly language to sort an array of integers in ascending order. The Bubble Sort algorithm repeatedly steps through the list, compares adjacent elements, and swaps them if they are in the wrong order. This process continues until the array is sorted.
 - I. ARM Assembly Code(1)

 Typed Code to be Included. Screenshot of Code not permitted

```
Code:
.data
arr: .word 7, 3, 9, 1, 5 size: .word 5
.text
          LDR R0, =arr
          LDR R1, =size
LDR R1, [R1]
SUB R1, R1, #1
          @ i
MOV R2, #0
outer_loop:
          CMP R2, R1
          @ exit condition
          BGE end
          @ j
          MOV R3, #0
inner_loop:
          SUB R4, R1, R2
          CMP R3, R4
          BGE next_outer
LDR R5, [R0, R3, LSL #2]
ADD R7, R3, #1
LDR R6, [R0, R7, LSL #2]
          CMP R5, R6
          BLE skip_swap @ SWAP FALSE
          @ SWAP(arr[j], arr[j+1])
          STR R6, [R0, R3, LSL #2]
STR R5, [R0, R7, LSL #2]
skip_swap:
          ADD R3, R3, #1 @ j++
          B inner_loop
next_outer:
          ADD R2, R2, #1 @ i++
          B outer_loop
end:
     SWI 0x11
```

Code:

.data

arr: .word 7, 3, 9, 1, 5

size: .word 5

.text

```
LDR RO, =arr
     LDR R1, =size
     LDR R1, [R1]
     SUB R1, R1, #1
     @ i
     MOV R2, #0
outer_loop:
     CMP R2, R1
     @ exit condition
     BGE end
     @ j
     MOV R3, #0
inner_loop:
     SUB R4, R1, R2
     CMP R3, R4
     BGE next outer
     LDR R5, [R0, R3, LSL #2]
     ADD R7, R3, #1
     LDR R6, [R0, R7, LSL #2]
     CMP R5, R6
     BLE skip swap @ SWAP FALSE
     @ SWAP(arr[j], arr[j+1])
     STR R6, [R0, R3, LSL #2]
     STR R5, [R0, R7, LSL #2]
skip_swap:
     ADD R3, R3, #1 @ j++
     Binner loop
```

next_outer:

ADD R2, R2, #1 @ i++

B outer_loop

end:

SWI 0x11

II. Output Screen Shots

