AR KEERTHANA



Education

Vellore institute of technology, Chennai

Chennai, India

Integrated MTech in Computer Science Engineering with specialization in Business Analytics. CGPA – 8.36

2022 - Present

D.A.V. Group of Schools

Percentage – 88.8%

Chennai, India 2020 - 2022

Experience

GUVI Geek Network Private Limited - IITM Research Park

Chennai, India

Data Science Specialist Intern

- Reported to Mr. Santhosh N, Data Science Specialist
- Worked under the mentorship of Mrs. Shadiya P and Mrs. Nehlath within the Zen Data Team ..
- Worked on machine learning, artificial intelligence, and deep learning projects, gaining hands-on experience in advanced data science techniques.
- Developed skills in Web Scraping, Natural Language Processing (NLP), Chatbot Development, LSTM for Conversational Context, Object Detection using YOLO, and Data preprocessing and augmentation for object detection tasks.

Leadership & Activities

Hackathons:

• Hack the Horizon | VIT Chennai

Winner: Emerged as champions after two rounds of evaluation, standing out among 700 students from 25 different colleges across Tamil Nadu.

Myntra Hackerramp '24

Finalist: Shortlisted among over 29,000+ teams, with an acceptance rate of less than 4%.

GirlScript Summer of Code '24

Contributor: Actively contributed to open-source projects as part of this prestigious coding program.

Smart India Hackathon (SIH) 2023

Participant: Successfully selected in the second round at the college level.

College Event CLUB - Chennai, India

Event Manager

Spearheaded the sponsorship department for a high-profile Drone Show event, securing sponsorships from more than 10 diverse companies; showcased exceptional communication and negotiation skills, raise more than Rs.1.00,000 for the show.

College level MUN-Chennai, India

Participated in the Model United Nations event, showcasing strong debating and speaking skills.

Projects

Mythicon - Platform Game Game Development

- Mythicon is a Python Pixel-core Platform game inspired by Flappy Bird, set in the mythical world of Mythicon. Players embark on a quest to help a dragon trapped in an enchanted forest escape by avoiding obstacles and navigating through treacherous terrain. - Features:- Dynamic Gameplay, Custom Pixel Art, Engaging Soundtrack, Highscore Tracking.

Skills Used: - Python, Pygame, Tkinter, MySQL, Adobe Photoshop, Ibis Paint X.

Data science -college projects.

- Developed "Fake News Prediction" project in DAA using Python with a pretrained dataset, employing modules such as Pandas, NumPy, and Matplotlib.
- Conducted EDA on "Vehicle Sales Analysis and Prediction," applying machine learning concepts like random forest and regression, and preprocessing data from scratch.

Skills & Interests

Technical: Python, C, HTML, CSS, MySQL, TensorFlow, PyTorch, Pandas, Scikit-learn, NumPy, Seaborn. Object Detection using YOLO, Natural Language Processing (NLP), Chatbot Development

Language: English (Fluent), Tamil (Native), Hindi (Basics), French (Basics) **Interests:** Data science, Machine learning, Artificial Intelligence, Data Analytics