

Complete Jenkins-Slack Integration via Webhook

PART 1: Create Slack App and Webhook URL

- Step 1: Create Slack App
 - 1. Go to 👉 https://api.slack.com/apps
 - 2. Click "Create New App"
 - 3. Choose "From scratch"
 - 4. Enter:
 - o App Name: jenkins
 - Workspace: Aditya
 - 5. Click Create App
- Step 2: Enable Webhooks
 - 1. In left sidebar → Click "Incoming Webhooks"
 - 2. Toggle "Activate Incoming Webhooks"
- Step 3: Add Webhook to a Channel
 - 1. Scroll to the bottom → Click "Add New Webhook to Workspace"
 - 2. Select Channel: #general (or any public channel)
 - 3. Click Allow
 - 4. Copy the generated Webhook URL Example:

https://hooks.slack.com/services/T0XXXX/B0YYYY/ZZZZZ

xoxb-9243249570999-9253925254595-WomhXuMlqC2bbCLTpnIUeziu

https://hooks.slack.com/services/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



PART 2: OAuth Scopes Required (MANDATORY)

If you're **NOT using incoming webhook** and want bot integration via token in the future, **you must add these scopes**:

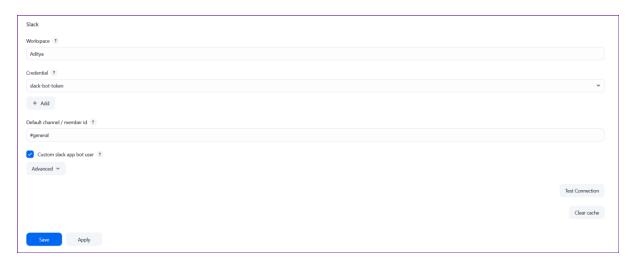
OAuth Scope	Description
chat:write	Send messages as the bot
chat:write.public	Send messages to public channels not joined
channels:read	Read public channels
groups:read	Read private channels
users:read	Read user info (optional for mentions)

Not all are needed for webhook-only method, but **critical if using token-based plugin** (plugin failed in your case, so webhook is best).

To add:

- Go to **OAuth & Permissions** → Scroll to **Scopes**
- Click Add an OAuth Scope → Add all above
- Then go back to top and click "Reinstall to Workspace"

PART 3: Add Webhook into Jenkinsfile





Step 4: Jenkinsfile (Working Example)

```
pipeline {
  agent any
  environment {
    PROJECT_NAME = '  My-App'
    ENVIRONMENT = ' 

✓ Production'
  stages {
    stage('Compile') {
      steps {
        echo " 🔀 Compiling..."
    stage('Test') {
      steps {
        echo " 🚵 Running tests..."
stage('Build') {
      steps {
        echo " 👉 Building..."
stage('Security') {
      steps {
         echo " 💣 Security..."
stage('Deploy') {
      steps {
         echo " 👉 Deploy..."
  post {
    success {
      withCredentials([string(credentialsId: 'slack-webhook', variable: 'SLACK_URL')]) {
           def message = """{
             "text": "* ✓ ${PROJECT_NAME} Build Successful!*",
             "attachments": [
                 "color": "#36a64f",
```



```
def message = """{
  "text": "<!here> * X ${PROJECT NAME} Build Failed!*",
  "attachments": [
       "color": "#FF0000",
      "fields": [
         { "title": "Job", "value": "${env.JOB_NAME}", "short": true },
         { "title": "Build", "value": "#${env.BUILD_NUMBER}", "short": true },
        { "title": "Environment", "value": "${ENVIRONMENT}", "short": true }
      "footer": "Jenkins CI",
      "footer icon": "https://www.jenkins.io/images/logos/jenkins/jenkins.png",
      "ts": ${System.currentTimeMillis() / 1000},
       "actions": [
         {
           "type": "button",
           "text": "View Build Logs",
           "url": "${env.BUILD_URL}",
           "style": "danger"
```



```
sh """curl -X POST -H 'Content-type: application/json' --data '${message}' $SLACK_URL"""
}

always {
    echo "  Post-build notification sent"
}

PART 4: Run and Verify
```

- Step 5: Trigger Build
 - Trigger build in Jenkins
 - Slack channel will show:
 - Build Passed
 - X Build Failed