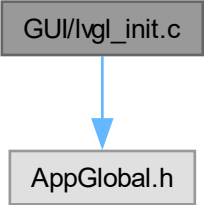


GUI/lvgl_init.c



```
graph TD; A[GUI/lvgl_init.c] --> B[AppGlobal.h]
```

AppGlobal.h