## Hangman

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#### Problem Statement

- This game is about to guess a word represented by a row of dashes, representing each letter of the word.
- One player suggests a letter or a hint about the word
- The other player guess the letters of the word one by one
- If the letter doesn't occur in word ,the other player draws one element of the hanged man.
- If the picture drawn completely he/she lose the game else he/she wins the game

### Learnings

- curses module
- random module
- npyscreen
- turtle module

# Challenges

- To give Hint
- To include files

#### About Code

- Number of lines = 216
- Number of files include = 5(Categories)
- Imported modules are curses and random

Thank you