Neuroidal Network Software Development Class Project for Detection of Arrhythmia in Patients Experiencing Heart Failure

CSC 9010, Summer 2021
July 29, 2021

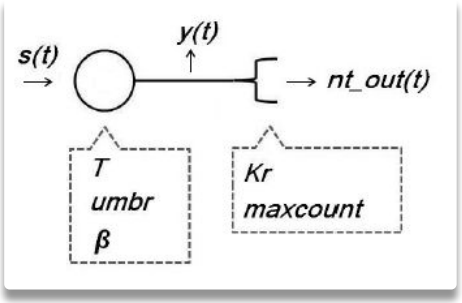
Overview

- What is a Neuroid
  - Schematic and Parametric Representation
- User Flow Design
- Simulator Prototype and User Flow Diagram
- Front-End Development
- Collaboration with UI Team
- Back-End Development
- Software Requirements

What is a Neuroid?

- Computational component to mimic biological neurons
- Improvement over **perceptron** of a neural network
- 3 phases:
  - Comparator
  - Pulse Modulation
  - Pulse Demodulation

Schematic and Parametric Representation of a Neuroid

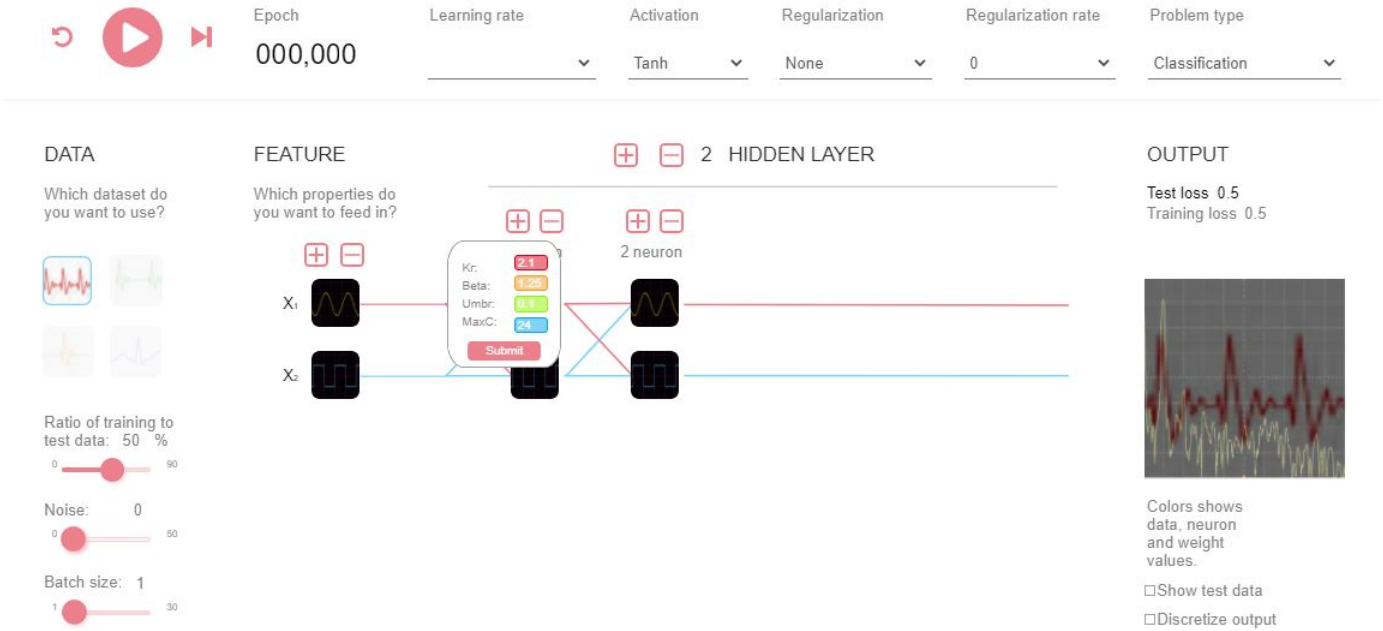


- s(t) → Depolarization reaching trigger zone
- y(t) → Output of the pulse frequency modulator block
- nt_out(t) → Output signal
- T → Time interval between two consecutive pulses
- umbr → Minimum Threshold
- β → Proportionality Constant
- Kr → Regeneration Constant
- maxcount → A halting value to stop the indefinite extension of the output signal

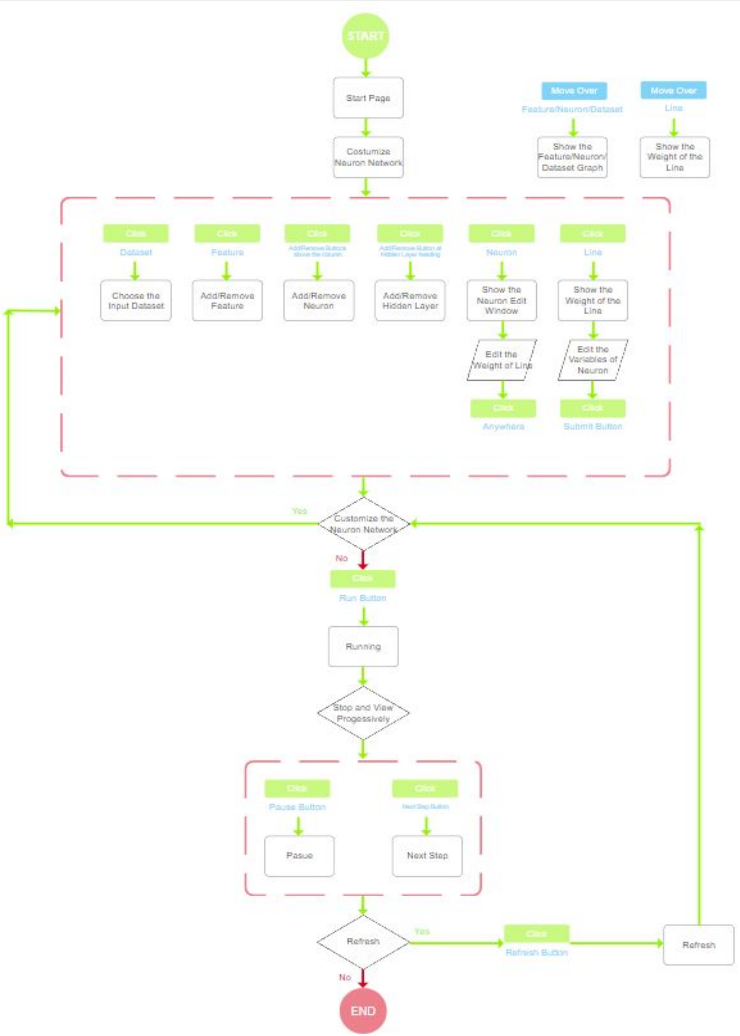
User Flow Design Phase

- Develop a prototype/digital representation of the simulator layout
- Software Used: AXURE RP
- AXURE RP:
  - Software for creating prototypes and specifications for websites/applications using drag-drop features, formatting of widgets.
  - Flexible in modifying and altering designs
  - Highly interactive
  - Cross-platform

Simulator Prototype



User Flow Diagram

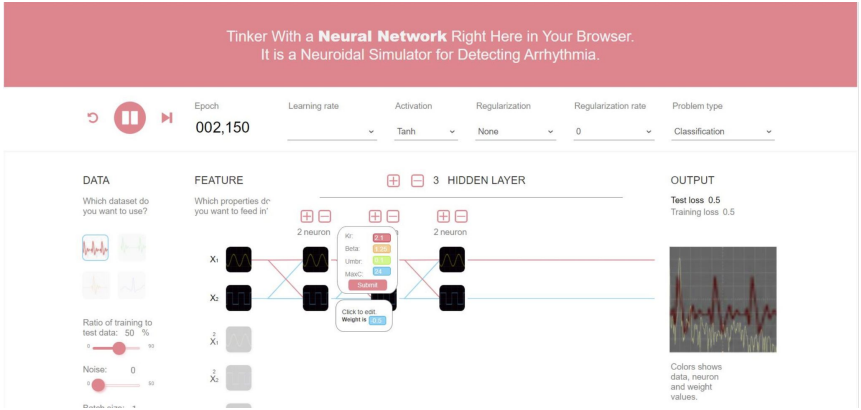


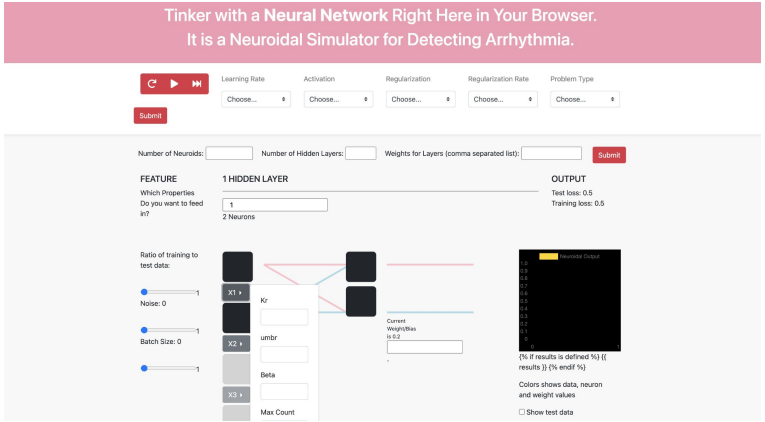
Front-End Development Goals

- Assess business requirements
- Coordinate the UI design with the user flow team
- Coordinate the implementation with the back-end team
- Choose a tech stack
- Create options to quickly and easily change the inputs of the simulator
- Map out the neural network on the page
- Allow the user to have dynamic control over the simulation
- Display the output of the simulation alongside the network that updates as the simulation runs

Collaboration with the UI Team

- Frequent communication with the UI team
- Demo the designs regularly, walk them through the new developments
- Asked for feedback and kept an open mind for suggestions





Software Tools Utilized

- HTML/CSS
- Bootstrap
- JavaScript
- Python
- Flask
- jQuery
- GitHub

Custom jQuery Function

```
<script>
    $(document).ready(function(){
        $("#number").change(function(){
            var number = $(this).val();
            var oldValue = $("#neuronCount").text();
            if(oldValue < number){
                $("#neuronCount").text(number);
                $( "#neuron" ).clone().appendTo( "#neuronArea" );
                main();
            } else if(oldValue > number){
                $( "#neuron" ).remove();
            }
        });
    });
</script>
```

CSS

```
<style>
    .input-group-prepend {
    color:#808080;
    }
    #body {
    background-color:#F8F8F8;
    overflow-x: hidden;
    }
    #break-line {
    background-color:#F0F0F0;
    height: 5px;
    width: 100%;
    }
    .header-fill {
    width:100%;
    overflow: hidden;
    background: #F39CB3;
    }
    .body-fill {
    width:100%;
    overflow: hidden;
    background: #F8F8F8;
    }
    #numberOfNeuroids, #hiddenLayers, #weights {
    display: table-cell;
    width:100%;
    }
    .mr-sm-2 {
    display: table-cell;
    width: 1px;
    }
    .form-row {
    display: table;
    }
</style>
```

Bootstrap

```
<div class="container" id="headerControls" >
    <div class="row">
        <div class="col-auto" id="playControls">
            <!-- replay, play, fast forward buttons for the training -->
            <div class="btn-group" role="group">
                <button type="button" class="btn btn-danger btn-lg" id="replayButton">
                <i class="fas fa-redo"></i>
                </button>
                <button type="button" class="btn btn-danger btn-lg" id="playButton">
                <i class="fas fa-play"></i>
                </button>
                <button type="button" class="btn btn-danger btn-lg" id="fastForwardButton">
                <i class="fas fa-fast-forward"></i>
                </button>
            </div>
        </div>
```

Collaboration with Backend Team

Terminal command to run program

```
export FLASK_APP=main.py
flask run
```

```
var dataList = document.getElementById('outputData').innerHTML;
```

```
<form class="px-4 py-3" action="{{ url_for('input') }}" method="POST">
    <div class="form-group">
        <label for="KrValue">Kr</label>
        <input type="text" class="form-control" name="KrValue" id="KrValue">
    </div>
    <div class="form-group">
        <label for="umbrValue">umbr</label>
        <input type="text" class="form-control" name="umbrValue" id="umbrValue">
    </div>
    <div class="form-group">
        <label for="BetaValue">Beta</label>
        <input type="text" class="form-control" name="BetaValue" id="BetaValue">
    </div>
    <div class="form-group">
        <label for="maxcountValue">Max Count</label>
        <input type="text" class="form-control" name="maxcountValue" id="maxcountValue">
```

Getting output from backend to the frontend

```
var ctx = document.getElementById('outputChart').getContext('2d');
var outputChart = new Chart(ctx, {
    type: "line",
    data: {
      labels: time,
      datasets: [{
            label: "Neuroidal Output",
            backgroundColor: "rgb(255, 215, 0)",
            borderColor: "rgb(255, 215, 0)",
            pointStyle: "line",
            data: values
          }]
    },
    options: {
      scales: {
          y: {
              beginAtZero: true
          }
      },
      legend: {
                  display: true
              },
              tooltips: {
                  enabled: false
              }
    }
});
```

```
<p id="outputData">
    {% if results is defined %}
    {{ results }}
    {% endif %}
</p>
```

Using Chart.js to create output graph

Backend Development Goals

- Generate results similar to the neuroid presented in Erick's paper
- Verify results and ensure program has minimal bugs
- Identify areas of improvement in terms of the algorithm
- Integrate seamlessly with the front-end

Neuroid Logic

- Comparator
- Frequency Modulator
- Frequency Demodulator

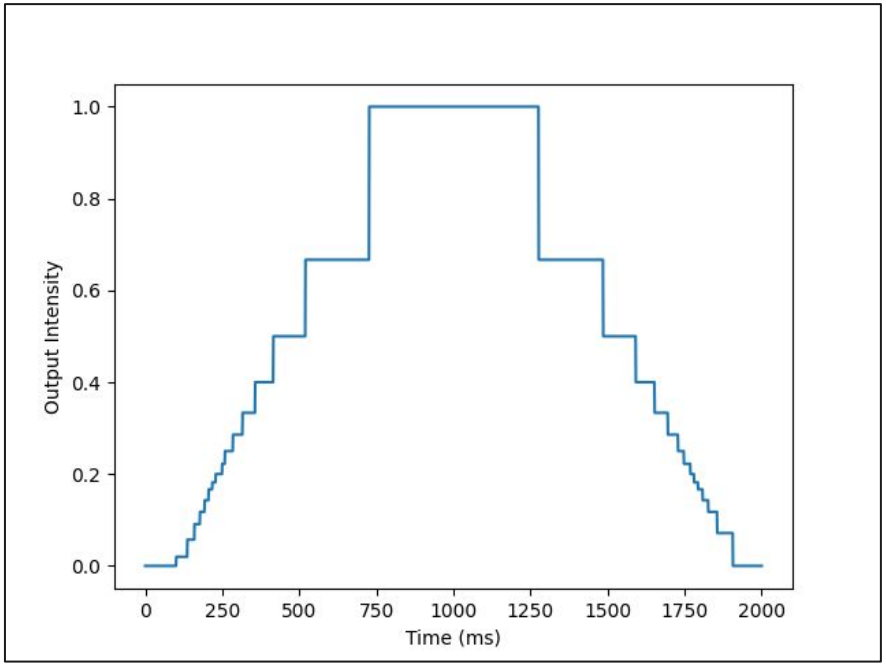
```
30      def run_comparator(self, inputs, weights):
31          weighted_sum = self.calc_weight_sum(inputs, weights)
32          self.sum_stream.append(weighted_sum)
33
34          if weighted_sum > self.umbr:
35              if self.count1 > self.beta / (weighted_sum - self.umbr):
36                  self.count1 = 0
37              else:
38                  self.count1 += 1
39          else:
40              self.count1 = 0
41
42          self.count1_stream.append(self.count1)
```

```
44      def run_freq_modulator(self):
45          if self.count1 == 1:
46              self.y = 1
47          else:
48              self.y = 0
49
50          self.y_stream.append(self.y)
```

```
52      def run_freq_demodulator(self):
53          if self.y == 1:
54              if self.count2 != 0:
55                  self.nt_out = self.kr / self.count2
56                  self.count2 = 0
57          else:
58              self.count2 = self.count2 + 1
59
60          if self.count2 > self.maxcount:
61              self.nt_out = 0
62
63          self.count2_stream.append(self.count2)
64          self.nt_out_stream.append(self.nt_out)
65
```

Neuroid Results

- umbr = 0.1
- beta = 1.25
- kr = 2
- maxcount = 50
- t = 1



Requirements

System Feature 1: User Flow

Description

- The user interacts with the software by entering values in editable text fields or selecting from drop down menus.
- The user can view processing time of
- The user can view outputs generated by the software in graphical format.

Requirements

- The neuroidal network must implement hidden neuroid layers.
- Time parameter must be visible and run real time when the execute button is started.
- Question text boxes must be visible and be present to guide user on how to interact with form and features.r

Requirements (cont.)

System Feature 2: Front-End

Description

- The inputs that are provided by the user associates with values connected to the back-end for processing.
- Form functionality is available allowing the user to interact with the software.

Requirements

- “Execute” button must run back-end code to generate output
- “Refresh” button must reset front-end form and clear stored values from previous trial
- “Forward” or “Next” button must cycle through code for next iteration in signal processing
- Number of neuroids that can be entered must be a positive integer
- Headers must match variable association in back-end code
    - User must be able to select from list of inputs or have field available for user defined input
- “Test Loss” and “Training Loss” must be present to user after trial is executed
- Training properties must be able to be modified before trial is executed using slider object
    - Training properties must include “Ratio of Training to Test Data”, “Noise”, and “Batch Size”

Requirements (cont.)

System Feature 3: Connectivity

Description

- The front-end user interface button and fields must connect to back-end code, so software may function as intended.

Requirements

- Inputs entered by the user must transfer to back-end code for algorithm processing.
- Outputs generated by back-end code must transfer to the front-end form output section for graphical presentation.
- Graphical presentation must exhibit input signal and output signal.
- Form values must match neuroid parameters.

Requirements (cont.)

System Feature 4: Back-End and Neuroid

Description

- The neuroid is the most basic functioning unit of the neuroidal network.
- The neuroid can perform three operations that are carried out to process incoming information such as comparison, frequency pulse modulation, and frequency pulse demodulation.
- Back-end team implements the processing of the neuroid that extracts form inputs and processes them using signal inputs defined by the user.

Requirements

- The neuroid must have three main functions: a comparator, a frequency modulator, and a frequency demodulator.
    - The comparator must compare the incoming signal against the activation threshold.
    - The incoming signal must be represented by any value between -1 and 1.
    - Frequency modulator must facilitate downstream neuroid.
        - The frequency modulator must generate an impulse train with a frequency that varies proportionally to the input amplitude.
    - Frequency demodulator must inhibit downstream neuroid.
        - The frequency demodulator must be able to demodulate the impulse train.

Requirements (cont.) - Feature 4

- The neuroid must be able to represent normally silent and tonically active neurons.
- The neuroid must provide an amplitude-discrete version of the input signal with variable adjustment
- A threshold value must be established for the neuroid
    - If the threshold is surpassed, the frequency modulator or demodulator must be activated.
    - If the threshold is not surpassed, the outcome must be zero.
- Back-end development team implements the processing of the neuroid that extracts inputs.
- “Test Loss” and “Training Loss” must be generated for variable output to user on front-end