

1) BIG O Definition:

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$T(N) = O(f(N))$ if there are positive constants c and n_0 such that $T(N) \leq cf(N)$ when $N \geq n_0$(1)

The idea of the above definition is to establish a relative order among functions. Given two functions, there are usually points where one function is smaller than the other function, so it does not make sense to claim, for instance, $f(N) < g(N)$ for all N . Thus, we compare their relative rates of growth.

For example, let $f(x) = 6x^4 - 7x^3 + 5$, and suppose we wish to simplify this function, using O notation, to describe its growth rate as x approaches infinity. The growth of $F(x)$ mainly depends on the term with highest degree i.e x^4 . We can write $f(x) = O(x^4)$.

Let us prove this for all $x \geq 1$.

$$\begin{aligned} |6x^4 - 7x^3 + 5| &\leq 6x^4 + |7x^3| + 5 \\ &\leq 6x^4 + 7x^4 + 5x^4 \\ &= 18x^4 \end{aligned}$$

so

$|6x^4 - 7x^3 + 5| \leq 18x^4$ for all $x \geq 1$. But there may be some values of $x < 1$ such that $|6x^4 - 7x^3 + 5| > 18x^4$.

Here in the above example $T(N) = 6N^4 - 7N^3 + 5$, $f(N) = N^4$, $c = 18$ and $n_0 = 1$.

2) Generally Running time calculations of algorithms mainly consider the behaviour of functions for very large values and not for small values. And for large values of N , constants will not show any considerable impact on the behaviour of the functions. Hence the constants are ignored.

Let us compare the values of the given functions $f_1(N) = 2N$ and $f_2(N) = 3N$

N	$f_1(N) = 2N$	$f_2(N) = 3N$
1	2	3
2	4	6
10	20	30
100	200	300
1000	2000	3000
10000	20000	30000
100000		200000 300000
1000000		2000000 3000000

From the above observations we can say that the values of F_1 and F_2 increase linearly with respect to N . So in order to simplify the problem we ignore leading constants and we just consider the behaviour of the function. Big O is just concentrating on the long-term growth rate of functions, rather than their absolute magnitudes. As the impact is just because of the highest degree of N , but not by the constants.

As we are considering the behaviour the graphs of both $f_1(N) = 2N$ and $f_2(N) = 3N$ are linear. Similar to the graph of $f(N) = N$, just the slope differs.

Hence in Big O notation $f_1(N) = 2N$ and $f_2(N) = 3N$ are considered as $O(N)$. As the behaviour is just Linear.

3)a)

Given $f_1(N)=2N$ and $f_2(N)=3N$

$f_1(5)=2*5=10$ and $f_2(5)=3*5=15$

$f_1(10)=2*10=20$ and $f_2(10)=3*10=30$

By doubling the value of N , the value of both $f_1(N)$ and $f_2(n)$ are doubled i.e 10 to 20 and 15 to 30 in this case. Since $\text{Big-O}(N)$.

3)b)

Given $f_1(N)=2N*N$ and $f_2(N)=3N*N$

$f_1(5)=2*5*5=50$ and $f_2(5)=3*5*5=75$

$f_1(10)=2*10*10=200$ and $f_2(10)=3*10*10=300$

By doubling the value of N in each case, the value of both f_1 and f_2 are quadrupled. i.e multiplied by 4. Since $\text{Big-O}(N^2)$.

4) The running time of algorithms will generally be exponential($2^n, 5^n$), logarithmic($\log N, N \log N$), polynomial(Linear, Quadratic, cubic) etc.

The above functions are mathematical functions which can be represented as mathematical graphs. So in order to represent these functions we require a mathematical tool to analyse these algorithms. Hence we use Big-O notation which is a mathematical tool.

5)

$n!$ grows much faster than 2^n for all $n \geq 4$.

Let us compare the values of both the functions

n	$n!$	2^n
1	1	2
2	2	4
3	6	8
4	24	16
5	120	32
6	720	64

As the value of n increases we can observe drastic increase in $n!$ when compared to 2^n .

The reason behind this drastic increase is, in 2^n we are multiplying '2' n times while in $n!$ we are multiplying the numbers successively from 1 to n .

So, if the value of n is large the value of $n!$ grows faster when compared to 2^n .

6)

a) $4n^5 + 3n^2 - 2 = \text{Big-O}(n^5)$ i.e Polynomial of degree 5

b) $5^n - n^2 + 19 = \text{Big-O}(5^n)$ i.e Exponential (As exponential > Quadratic in relative order)

c) $(3/5)*n = \text{Big-O}(n)$ i.e Linear

d) $3n * \log(n) + 11 = \text{Big-O}(n \log n)$

e) $[n(n+1)/2 + n] / 2 = \text{Big-O}(n^2)$ i.e Quadratic

7) Given code

```
for (int i=0; i<numItems; i++)  
    System.out.println(i+1);
```

From the rules of algorithm analysis, we know that the running time of for loop is $\text{Big-O}(\text{numItems})$.

explanation:

```
-----  
for (int i=0; i<numItems; i++){           //[1 + (numItems+1) +  
numItems] units                           // 1 for initialization +  
                                           (numItems+1) for comparison + numItems for increment.  
                                           System.out.println(i+1);           // [2*numItems] units  
                                           }  
= 1+2numItems+1+2numItems = 4numItems+2 = Big-O(numItems)
```


8) Given code

```
for (int i=0; i<numItems; i++)  
    for (int j=0; j<numItems; j++)  
        System.out.println( (i+1) * (j+1) );
```

From the rule-1 we know that the running time of Nested-for loop is $\text{Big-O}(\text{numItems}^2)$.

explanation:

```
for (int i=0; i<numItems; i++){          //1 + (numItems+1) +  
numItems = 2numItems+2  
  
    for (int j=0; j<numItems; j++){      // [1 + (numItems + 1)  
+ numItems]numItems = (2numItems+2) * (numItems) = 2numItems^2 +  
2numItems.  
  
        System.out.println( (i+1) * (j+1) );    // 4 *  
(2numItems+2) * (numItems) = 8numItems^2 + 8numItems  
  
    }  
}  
= 10numItems^2 + 12numItems + 2 = \text{Big-O}(\text{itemNums}^2).
```


9) Given code

```
for (int i=0; i<numItems+1; i++)  
    for (int j=0; j<2*numItems; j++)  
        System.out.println( (i+1) * (j+1) );
```

From the rule-2 we know that the running time of Nested-for loop is $\text{Big-O}(\text{numItems}^2)$.

explanation:

```
for (int i=0; i<numItems+1; i++){ 1 + (numItems + 1 + 1) + numItems  
+ 1 = 2numItems + 4  
  
    for (int j=0; j<2*numItems; j++){ [1 + (2*numItems  
+ 1) + 2*numItems]*(numItems + 1) = (4numItems + 2) * (numItems + 1) =  
4numItems^2 + 6numItems + 2
```

```

        System.out.println( (i+1) * (j+1) );    4*(4numItems^2 +
6numItems + 2)= 16numItems^2 + 24numItems + 8.
    }
}
= 20numItems^2 + 32numItems + 14 = Big-O(numItems^2).

```

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```

10) Given code,

```

if ( num < numItems )
    for (int i=0; i<numItems; i++)
    {
        System.out.println(i);
    }
else
    System.out.println("too many");

```

From the rule-4, we know that for if-else statements then test condition plus the larger of the two branches. So the running time would be Big-O(n).

explanation:
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```

if ( num < numItems ){                // 1

    for (int i=0; i<numItems; i++){    // 2numItems + 2
        System.out.println(i);        // numItems
    }
}
else{

    System.out.println("too many");    // 1
}

```

= 3n + 3 = Big-O(n). Condition plus only the largest part of if-else is considered.

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```

11) Given code,

```

int i = numItems;
while (i > 0)
    i = i / 2;

```

From the rules of algorithm analysis the running time Big-
 $O(\log(\text{numItems}))$.

explanation:


```

int i = numItems;           // 1 unit
while (i > 0){               // log(numItems) + 1 unit
    i = i / 2;               // log(numItems)
}
=2log(numItems) + 2 = Big-O(log(numItems))

```


12) Given code,

```

public static int div(int numItems)
{
    if (numItems == 0)
        return 0;
    else
        return numItems%2 + div(numItems/2);
}

```

From the rules of algorithm analysis the running time of the above
 code is Big- $O(\log(\text{numItems}))$.

explanation:


```

public static int div(int numItems){
    if (numItems == 0){      // 1unit*log(numItems)
        return 0;
    }                          // and for
numItems=0 running time is 2.
    else{
        return numItems%2 + div(numItems/2);    // 4log(numItems)
    }
}
= 5log(numItems) + 2 = Big-O(log(numItems))

```


